

THIRTEEN GHOSTS

by

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BLACKNESS. SUPERIMPOSE: "The most beautiful thing we can experience is the mysterious." - Albert Einstein

Then: "I do believe in spooks. I do believe in spooks. I do, I do, I do believe in spooks." - The Cowardly Lion

1 TITLES

1

Abstract images begin to form. They move beneath the titles, brilliant against the darkness, the ghost-like apparitions fighting a current as if caught in the whirlwind of time.

Our IMAGE SHARPENS. The apparitions are no longer there. Instead, police tape comes INTO FOCUS, the seemingly miles of it entangled on stacks of derelict cars that fill the void. The tape dances before us, undulating to a macabre rhythm, floating on the nocturnal winds. We PAN.

An auto wrecking yard at midnight. Empty, yet occupied.

Light slowly INVADES the FRAME, filling in the wrecking yard's cavernous shadows. A distant ROAR announces itself above the SOUNDTRACK, the earth POUNDING CLAMOR AMPLIFYING in with every second.

As if searching for its source, CAMERA PIVOTS AROUND. Instantly, we find ourselves caught in the glare of headlights, and we've just enough time to make out the semi truck before it plows through the yard's chain link gate, shattering it like so much glass, the truck heading directly AT CAMERA, running it over as if it weren't there.

2 EXT. AUTO GRAVEYARD - NIGHT

2

BOOMING UP and OVER the fence, the yard is a veritable maze of old, rusted cars, piled up helter skelter, frozen in time. Broken glass, mangled engine parts, garbage and litter... along with hundreds of spent shell casings, are scattered in the dirt.

A caravan of UTILITY VEHICLES ROARS in behind the semi, the convoy making a bead for the center of the yard.

Picking up the rear is a black Rolls-Royce Phantom II.

As they turn the last corner, the first thing we see are "unearthly" flares. Dozens of them, bright as hell, lighting up the middle of the graveyard.

The CARS come SKIDDING to a stop. Dust swirls.

The rear door opens, and CYRUS KRITICOS, 50s, wealthy, immaculately dressed, not a hair out of place, steps out. His hand rests on a shiny, silver-headed cane. He surveys the flares, shakes his head.

CYRUS

Their little crusade is wearing thin.

RAFKIN (O.S.)

I'll give them this... they are consistent.

Stepping out next is DENNIS RAFKIN, 20s, unshaven, jittery. He holds his head in his hands, massaging his temples, obviously in pain.

(NOTE: Whenever we cut to Rafkin we hear/sense a piercing tone, underscoring the psychic waves he's receiving.)

Cyrus produces a thin, brown designer cigarette from a silver case. Taps it as he speaks.

CYRUS

As cancer...
(lights his cigarette)
Never bet against human nature,
Dennis. You'll always lose.

Behind him, Rafkin suddenly lurches forward, racked by spasms. Cyrus turns, with slight concern --

CYRUS

Is it bad tonight?

RAFKIN

(coughing, shaking)
Bad is one way of describing it,
but somehow...
(wiping his sweaty
forehead)
... insane seems more appropriate.

Rafkin doubles over in pain. Dry heaves.

RAFKIN

(recovering)
It's my professional opinion that
we get the hell out of here. Now.

Two of Cyrus's team, dressed in assault gear, make their way over.

(CONTINUED)

3

CONTINUED:

3

CYRUS
(ignoring Rafkin,
re: flares)
Noted. Clean this place up, and
locate our guests.

Cyrus snaps his fingers. An ASSISTANT steps forward with a large photo.

When Cyrus turns around, he catches Rafkin gulping down prescription drugs. Cyrus strikes the bottle out of Rafkin's hand with his cane. Pink medicine runs down Rafkin's face as he turns with rage.

RAFKIN
Come on, Cyrus, I gotta take the
edge off.

CYRUS
You know the routine. First
things first. Now where is he?

Cyrus holds it in the limo headlights; an aerial photo of the graveyard. Rafkin, closing his eyes, reaches out towards the photo with one hand, then touches the earth with the other. A silent moment.

CYRUS
Where?

Then a huge spark arcs between the psychic and the ground. Rafkin jolts back, as if shocked.

RAFKIN
Sweet Jesus, Cyrus, there's got to
be over forty victims here! I
thought you said this guy killed
twenty people.

CYRUS
Twenty when he was alive. He's
added a few more since then.
Now where's the Breaker, Dennis?

Rafkin ignores the photo, and points at a spot deep inside the auto graveyard. Cyrus grabs a headset from the Assistant.

CYRUS
(into microphone)
All teams go to alpha. I
repeat!--

4

EXT. AUTO GRAVEYARD - NIGHT

4

Teams of men pile out of the vehicles. The back of the semi is opened, revealing racks of remote-operated amplifiers.

Others unload inch-thick, eight-foot-square sheets of glass, rimmed with aluminum pipe, and inscribed with ancient text.

The glass sheets are assembled to form a large cube.

Arrays of flood lamps illuminate the canyons of the wrecking yard in stark white.

One side of the cube remains open... allowing entry and -- ready to come down in theory, and close the improvised "mousetrap."

Rafkin walks up behind Cyrus, still massaging his temples.

RAFKIN

Where'd he get a name like the Breaker anyway? He a truck driver?

CYRUS

It's simply folklore at work.
The local color exorcising its
demons...

Just then, a hideous HOWL ECHOES through the night -- part human, part God-knows-what. Everyone stops.

Rafkin swallows hard. Tosses away the empty prescription drugs bottle, then opens an extra-large jar of aspirin, pops a few into his mouth, crunches them like mints.

CYRUS

... or maybe it's because he broke his victims into as many pieces as possible.

(exhaling smoke)

Who's to say...?

RAFKIN

Cute...

A shrill cacophony of METAL AND GLASS erupts from the maze of the graveyard. A large, dense object flies out of the darkness and crashes down in front of them in a cloud of dust.

It's a crushed car. Cyrus sighs...

(CONTINUED)

4

CONTINUED:

4

CYRUS

I hate being rushed.

RAFKIN

Cyrus, this one ain't like the others...

(off the teams)

Do they know what we're up against?

CYRUS

These men are well paid. That's all they need to know.

RAFKIN

But this is suicide...

CYRUS

Then I'll match their price... and yours.

RAFKIN

You don't have that kind of money.

CYRUS

You'd be surprised... now get to work.

This takes Rafkin by surprise. He turns, taking a step towards Cyrus. Cyrus backs up, his cane instantly at Rafkin's chest, keeping him distant. Rafkin becomes suspicious.

RAFKIN

What are you hiding, old man?

CYRUS

Careful, Dennis, curiosity killed the cat.

DAMON (O.S.)

Son-of-a-bitch!

They both turn to see four team members dragging an attractive man and woman, DAMON QUINTEROS and KALINA ORETZIA, over to Cyrus. Damon's a handsome chap with a righteous fire in his eyes. Kalina, his lover, is equally fiery, late 20s, tough and sexy. She cradles in her arms an ancient book.

DAMON

How can you possibly justify what you're doing, Cyrus? It's out and out slavery.

(CONTINUED)

4

CONTINUED: (2)

4

RAFKIN

Aw, jeezus, here we go again.

CYRUS

Damon Quinteros and Kalina Oretzia.
Every time I hunt must I scrape
you off the bottom of my shoes?

KALINA

These aren't animals you're
trapping! They're human beings!

CYRUS

Why don't you guys go join
Greenpeace or throw blood on the
old ladies' fur coats, for Christ's
sake... we have business.

KALINA

(to Cyrus)

Bastard! Who are you to play
God?!

CYRUS

Playing's for children. I'm
going to be God.

DAMON

You'll never pull it off! Not
without the right spells. That
and the thirteenth ghost!

Rafkin turns, alarmed.

RAFKIN

Thirteenth?

CYRUS

Get them out of my sight. We've
wasted enough time as it is.

The team straps Damon and Kalina to some car wreckage.

ASSISTANT (V.O.)

(on headphones)

All teams in position, Mr.
Kriticos.

CYRUS

Excellent... set up the transmitters.

Cyrus turns away from them as he slips on a pair of
ghost glasses. The rest of the team around the
graveyard do so as well.

(CONTINUED)

4 CONTINUED: (3)

4

Cyrus starts to climb a wall of cars for a better view of his battlefield.

RAFKIN

(calling after him)

Wait a minute! The Breaker's number twelve! You said we needed twelve!

CYRUS

Yes, and then one more. I thought you were psychic.

RAFKIN

You know it doesn't work like that --

5 EXT. TOP OF CAR PILE

5

CYRUS

We haven't got the time to argue...

(into microphone)

Now bring in the bait!

Nearby, a silver tanker rolls into the canyon of cars.

RAFKIN

(into mike)

We never needed bait before --

ON CYRUS

CYRUS

(into mike)

Insurance. I can't afford to lose this one.

6 EXT. AUTO GRAVEYARD - NIGHT

6

A TEAM MEMBER opens the truck's valve: Huge streams of blood gush out from both sides, via two nozzles, flooding the area around the cube. Rafkin's jaw drops.

ON Cyrus, smiling.

CYRUS

Power up the cube!

Somewhere a switch is thrown and the cube lights up. The symbols etched on its surfaces glow a brilliant green.

(CONTINUED)

6 CONTINUED:

6

CYRUS
 (into mike)
 Base. Start transmitting.

RAFKIN (V.O.)
 (over headset)
 But we haven't recalled the teams
 yet. They'll be stuck out there
 with --

CYRUS
 (into mike)
 Just start the transmission!

7 INT. SUBURBAN

7

TECH
 You heard the man. Start
 broadcasting the spells --

Another tech flips a switch, rolling a reel-to-reel deck.

We BOOM OUT the door TO the antenna, and hear a HIGH-FREQUENCY WHINE, mixed with the sound of repetitive CHANTING. Spells being read, over and over in Latin.

8 EXT. CENTER OF AUTO GRAVEYARD

8

Deep inside, at the sound of the CHANTING, there comes another ungodly HOWL, angrier than before.

WITH TEAMS

Along the perimeter, placing the amplifiers, shock instantly registers with the teams when they realize the transmission has begun, leaving them exposed.

9 EXT. TOP OF CAR PILE

9

Somewhere near Cyrus there's an angry HOWL. Cyrus turns and looks out over the auto graveyard, smiling.

CYRUS
 (under his breath)
 Come out, come out, wherever you
 are...

(CONTINUED)

9

CONTINUED:

9

TEAM TWO LEADER (V.O.)

(on headset)

We've got movement, Cyrus, heading south --

We hear a CRASH of METAL and, on the headset, a confusion of SCREAMS.

WITH RAFKIN

The screams of the men fill the air.

RAFKIN

Christ, Cyrus... what have you done?

Off to the side, Damon and Kalina strain against the ropes.

DAMON

Dennis, listen! He's not telling you the whole story! His spells won't work with this one. They're not strong enough. Trust me on this... I know... Trust me.

KALINA

Listen to him, Dennis. He knows what he's talking about.

RAFKIN

Sorry, guys... I'm just here for the paycheck.

10

EXT. ANOTHER PART OF AUTO GRAVEYARD

10

We see another team race down an alley. They turn a corner. One of them slips on something wet. He gets up, realizes he's slipped in the unravelled remains of one of Team Two.

TEAM MEMBER

Oh, shit...

TEAM MEMBER #2

(looks over partner's shoulder)

Mother of...

His partner turns as a great shape looms...

(CONTINUED)

10 CONTINUED: 10

Abruptly, something reaches down and snatches a team member up and OUT OF FRAME. His partner glances back, sees his friend yanked up a wall of cars, then into the wreckage.

11 EXT. TOP OF CAR PILE - CONTINUOUS ACTION 11

An explosion of blood spatters from inside the broken windshield. A hand struggles against the glass. A friend dies a horrific death.

12 EXT. ACROSS FROM PILE OF CARS - CONTINUOUS ACTION 12

As HIDEOUS SCREAMS fill the air, the Team Member turns and starts climbing the other side. Rafkin rounds a turn, sees the Team Member climbing up the wall of cars. The Team Member looks back as they approach.

TEAM MEMBER #3

Run! It's right behind me --

Suddenly, a SQUEAL of METAL as something invisible reaches through the grill of the car and grabs the Team Member by the waist. He screams as he is folded over, backwards, and yanked into the grill of the car.

Rafkin rushes toward him.

We hear BONES BREAK as the Team Member screams.

The Breaker, unseen on the far side of the heap of cars, yanks on his victim, over and over, smashing the Team Member's chin against the grill, trying to pull him through.

Rafkin does the best he can to pull the man free, but it seems hopeless. The man screams and screams.

Abruptly, Rafkin's efforts seem, at last, to work. With a mighty tug, he tumbles back and falls to the ground. Looks down and sees that he holds only the man's foot.

The wall of cars begins to move before Rafkin. He leaps just as the wall comes crashing down.

Rafkin scrambles and runs full bore back the way he came. He looks back, speaks into his mike:

RAFKIN

Cyrus, the spells aren't working!
He's tearing this place apart!

(CONTINUED)

12 CONTINUED:

12

CYRUS (V.O.)
 (on headset)
 Calm down.

RAFKIN
 You calm down! The son-of-a-bitch
 is throwing cars at me!

CYRUS (V.O.)
 (on headset)
 History has no time for cowards,
 Mr. Rafkin.

RAFKIN
 History's all we're gonna be in
 about two seconds!

13 EXT. AUTO GRAVEYARD - WITH RAFKIN

13

Rafkin turns a corner and runs past two team members
 heading in the opposite direction.

RAFKIN
 Hey, goddamnit, you're running
 the wrong way!

They don't slow down.

RAFKIN
 (to himself)
 Amateurs...

Rafkin turns a corner and realizes why the team members
 were running this way. A car at the end of this alley is
 tipped up on its bumper, its undercarriage facing them,
 and is moving toward them, fast.

Rafkin and another team member, deeper in the alley, hear
 the HOWL of the Breaker behind the floating car.

RAFKIN
 Jesus H. Christ! Run!!

Rafkin runs, but the team member doesn't, stunned by the
 sight, remains frozen. Suddenly the car stops -- and
 lifts straight up into the air over him.

TEAM MEMBER'S POV - THROUGH GHOST VISION GLASSES

The Breaker comes INTO CLEAR VIEW for a fraction of a
 second. He's huge, seven feet tall, acromegalic, the
 bones beneath the skin swollen and distorted.

(CONTINUED)

13 CONTINUED:

13

He stares with burning eyes above a huge distended jaw. He wears, prosaically, a filthy tattered garage uniform, his name stitched above the pocket. His face, chest and arms are pockmarked with bullet holes dating from his untimely death.

He takes the car that he holds overhead and slams it down. The team member dodges out of the way, but the Breaker picks up the car again and slams it down again, squashing him. And then, again. And then, for good measure, once again.

14 EXT. AUTO GRAVEYARD - WITH RAFKIN

14

Rafkin tears down the alleyway. He turns a corner just as the wall behind him collapses.

He's looking down a passage filled with team members, with the cube serving as its plug: a dead end. It seems the Breaker has everyone trapped, instead of vice versa.

Everyone runs toward the cube, splashing through pools of blood.

BREAKER'S POV

The team members and Rafkin scatter before us.

Men climb up the walls of wreckage as the invisible Breaker plows through, sending men flying high into the air. Rafkin slams hard against the wall, drops to the ground.

15 EXT. GLASS CUBE

15

A team member runs, looks over his shoulder at the pursuing Breaker. He doesn't see where he's going and runs straight against a blood-splashed glass wall.

He's blundered into the glass cube. In an instant, the Breaker's inside with him.

His entry trips an unseen switch. The final glass wall slides down, sealing the cube. As it does, the howling, and the team member's screams, drop to silence.

Inside the cube, something awful happens, but we can't see through the smears of blood.

Rafkin regains his senses, scrambles towards the cube.

(CONTINUED)

RAFKIN

No! Oh, Christ, no --

Inside the cube, the Breaker turns, realizes he's been trapped, launches himself at the bloody sheet of glass, presses his face to it, howls.

Rafkin recoils as the Breaker pounds at the glass. With each ghostly blow, the symbol glows red, but the glass seems to have the power to contain the force: it holds.

RAFKIN

Oh, that piss you off, does it?
You know what pisses me off? A
dead guy throwing Buicks at me!

Rafkin eyes the horror, then tugs off his glasses. The Breaker disappears.

Rafkin collapses in exhaustion.

RAFKIN

(into microphone)

I gotta hand it to you, Cyrus, the
bait worked. You got your dozen
now. Happy?

(beat)

Cyrus?

KALINA (O.S.)

(screaming, desperate)

Help! Somebody, please! Oh God!

Rafkin rounds a pile of cars, and sees...

Kalina, on the ground, holding a dying Damon in her arms. His throat has been slit, and Kalina holds her hand over the gash, trying to keep him from dying.

But it's no use... he dies. Kalina sobs. Rafkin's in awe, perhaps ashamed.

Rafkin turns nervously away. And there, he sees Cyrus's Assistant lying, dead, bloody and broken. And beyond him, lies Cyrus himself.

Cyrus's neck has been pierced by a long, metal shard. His eyes stare, cold and dead. Rafkin brings his hands to his head, distraught, almost weepy.

(CONTINUED)

16

CONTINUED:

16

RAFKIN

Cyrus... oh, man... look at you...
There goes my bonus.

Suddenly, someone grabs his arm, and spins him around.
It's Kalina. She's sobbing and shaking Cyrus's glasses
in Rafkin's face.

KALINA

Was it worth it? Huh? Playing
God! Was it...?

OFF Rafkin's shell-shocked look, we PAN OVER to see the
ghost of one of the techs, ripped apart and bloody,
studying the scene.

DISSOLVE TO:

17

INT. LARGE BEDROOM - MORNING

17

A bright, sunny day...

THROUGH a glass window we see and hear two children out
playing in the yard. A Norman Rockwell, picture-perfect
setting...

A young boy and a teenage girl romp in the grass, then up
to the window steps a beautiful woman, fresh from the
garden. It's obvious she's the mother of these two.
Over the giggling of the kids she smiles at ARTHUR
KRITICOS, 50, sitting inside his bedroom, in a very
comfortable chair, taking in his family with pride.

We PAN TO Arthur as he smiles, content...

A sharp KNOCK on the bedroom door breaks the mood, and
Arthur turns. Our UNCUT CAMERA CONTINUES TO PAN TO the
door. As it does, it SWEEPS ACROSS a desk decorated with
family photos, one of which is the woman at the window.

CAMERA CONTINUES TO the door, where we notice the wall
and door around KATHY, Arthur's 21-year-old daughter, has
somehow aged from the pristine room we thought we were
in. Kathy sticks her head in. Pretty if she ever had
time to fix her hair, clad in a University of Calumny
sweatshirt. She stirs a pan of burnt scrambled eggs.

KATHY

Dad... it's almost eight-thirty...
shake a leg. You'll miss your
first class. And could you tell
Maggie to get the hell out of the
bathroom. She had her five
minutes twenty minutes ago.

(CONTINUED)

17 CONTINUED:

17

The door slams shut again. Our UNCUT CAMERA CONTINUES TO PAN AROUND the room. As it does, the walls begin to age drastically, pictures disappearing, books vanishing from their shelves. The room, and all its promise, simply slips away. By the time we GET TO the bed, we notice only one side is occupied. The other lies fallow.

Our UNCUT CAMERA RETURNS TO Arthur, who sits, unshaven, in a decrepit chair, staring out at the brick wall lying just outside the window, not ten feet from him. Gone is the world he knew, the beauty of a home, the sounds of a family laughing in the summertime heat. They are replaced by the angry cacophony of the inner city streets, its claustrophobic conditions, its hopeless yoke.

Our CAMERA CONTINUES PAST Arthur, RETURNING TO the desk. All are gone save one; the picture of his wife, which sits charred and frameless, propped up against a stack of bills.

18 INT. HALLWAY - MOMENTS LATER

18

Arthur comes out of the bathroom and beholds, in the kitchenette of his small, cramped three-bedroom apartment...

A blur of activity: Kathy cooks at the stove, his son BOBBY, 7, eats a bowl of cereal at the kitchen table, while scanning the obituary section of the newspaper. He records the different, humorous deaths with a microphone and a tape recorder.

In the b.g., on the TELEVISION, a black and white horror movie drones on (the original Thirteen Ghosts).

The nanny, MAGGIE, 26, just gets in the way... wiping the counter, pouring the OJ, setting the table. It's a very disorganized way of doing things.

She's trying, sort of, but we can see from Kathy's body language that she's at her wits' end with the woman.

BOBBY

Today on 'Death in Manhattan This Morning,' we notice a small leap in heart attacks in the city, cancer deaths are down. And we have a special treat for everyone!-- a body was found this morning decapitated, decapitated, de--

(CONTINUED)

18 CONTINUED:

18

Maggie cracks up. Kathy turns toward him, nonplussed.

KATHY

Bobby. Find a healthier hobby.

Bobby shuts off the tape recorder, angry at the interruption.

BOBBY

Kathy, I'm broadcasting!

Arthur enters, chipper.

ARTHUR

'Morning, everyone!

BOBBY

Dad, they found a guy without a head in a dumpster behind Dunkin' Donuts.

ARTHUR

That's nice.

Maggie ruffles Bobby's hair. Arthur pours himself a cup of coffee, sidles up to Kathy.

ARTHUR

(sotto voce)

Kathy, why don't you let Maggie make breakfast? That's why I hired her.

KATHY

(also sotto)

Have you tasted her cooking?

Kathy makes a gagging response while scooping eggs onto the first of three places on the counter. He looks at the eggs burned in effigy but continues smiling.

BOBBY

Dad, will you tell Kathy that keeping a record of deaths is healthy because it's in the interest of science?

ARTHUR

Kathy, it's healthy.

BOBBY

She's being a real slut about it.

(CONTINUED)

MAGGIE

Bobby, don't call your sister a slut.

KATHY

Thank you, Maggie.

MAGGIE

A term like 'bitch' would be more appropriate. 'Slut' is a term reserved for those of loose sexual morals, something, to be perfectly frank, Kathy could use a bit more of.

KATHY

Ha. Ha.

MAGGIE

Well, it's true, girl. When's the last time you had a date?

Arthur pretends to not be disturbed by the conversation around him, smiling and nodding.

KATHY

Why are you smiling?

ARTHUR

I'm pretending you're all perfectly normal. It's working pretty well, too...

Arthur turns toward the table, and holding a plate of food and his coffee...

ARTHUR

Hey, Edgar Allan Poe, you finish your homework? Mr. Petersen tells me you aren't --

... trips on Bobby's scooter. The hot coffee spills all over him. He falls back into the counter, knocking the pan of eggs to the floor.

ARTHUR

Jesus Christ, that's the third time I tripped on that thing, Bobby. Get it off the floor before it kills someone.

BOBBY

Sorry.

(CONTINUED)

KATHY
(to herself)
If we had a bigger place we
wouldn't have this problem!--

ARTHUR
(overhearing her)
Well, we don't have a bigger
place, so let's just keep our
stuff off the floor. Alright?

Arthur wipes off his pants, but it's just one big stain.
Suddenly, there's a BUZZ at the DOOR. Everyone goes
silent... Kathy looks to Arthur, who checks his watch.

ARTHUR
Shit... I forgot, the lawyer.

KATHY
What lawyer?
(beat)
I thought our credit was all cleaned
up?

ARTHUR
No, no. It's not that.

Arthur goes to the door, mopping his crotch.

BEN
Mr. Kriticos?

ARTHUR
Brad Moss?

BEN
(outstretches his
hand)
Ben, yes, how do you do?

Arthur shakes his hand. Ben can't help but notice the
stain in Arthur's trousers.

ARTHUR
Fine. Come in.

BEN
Now a good time?

ARTHUR
Couldn't be better.

Everyone sits at the kitchen table. Bobby is dressed for school, Arthur is changed. Ben sets up a laptop computer.

BEN

As you know, I represent the estate of your Uncle Cyrus Kriticos.

KATHY

I didn't know you have an Uncle Cyrus.

ARTHUR

Had. I met him a couple of times as a kid. My dad always disliked him. Said he squandered the family fortune.

KATHY

We have a family fortune?

ARTHUR

Well, no. Cyrus squandered it. Didn't I just say that?

MAGGIE

(to Bobby)

Isn't this exciting? You have a late uncle!

BOBBY

What's he late for?

KATHY

His next birthday.

BOBBY

(the penny drops)

You mean he's dead?

KATHY

Now we get his attention.

BEN

This message was recorded by Cyrus six months ago. He asked that it be played for you in the event of his death...

Ben inserts a DVD into the laptop. Cyrus's image appears on the screen, distorted from the angle of the monitor.

(CONTINUED)

CYRUS (V.O.)
 (on computer)
 Arthur. Good to talk to you.

Ben tilts the screen forward. Cyrus comes clearly into view. He smokes one of his thin brown cigarettes.

CYRUS (V.O.)
 (on computer)
 Sadly, if you're watching me now,
 that means I am no longer among
 the living. Happily, that makes
 you and your family my sole
 beneficiaries.

The family members look at one another with anticipation.

CYRUS (V.O.)
 (on computer)
 I've instructed my lawyer, Mr.
 Moss, to deliver to you the
 essentials of my last will and
 testament.

Ben produces a small box, lays it on the table, opens it. Inside the silk-lined interior is a large, odd-looking key.

KATHY
 A key?

ARTHUR
 A key to what?

CYRUS (V.O.)
 (on computer)
 A key to your new house.

A series of windows on the computer screen open to reveal a series of photos of an astonishing modernist masterpiece. We see the interiors. Living room, bedrooms, kitchen, bathrooms. Everyone at the table gasps.

KATHY
 Bathrooms. Look, every bedroom has
 a bathroom!

CYRUS (V.O.)
 (on computer)
 This house is the fruit of my
 life's work. It's a one-of-a-kind
 home.

(MORE)

(CONTINUED)

CYRUS (V.O.) (CONT'D)

(then)

I've led an interesting life, seen many amazing things. The only regret I have is that I never really got to know my nephew Arthur. This house is my attempt to make up for that. Enjoy. Perhaps we will meet again in another life.

Cyrus smiles. The screen goes blank. Arthur can't believe his eyes. Nor his good fortune.

BOBBY

Wow.

KATHY

When can we see it?

BEN

The house is yours. Whenever you like.

KATHY

(to Arthur)

Can we go tonight?

BEN

(to Arthur)

I'm planning on heading out there after work. The directions're a little fuzzy. If you want to, your wife and kids could follow me out --

MAGGIE

I'm not his wife.

Kathy rolls her eyes.

ARTHUR

My wife, um, she um --

BOBBY

Our mom got burnt to death in a fire.

KATHY

Bobby...

BOBBY

What? It's true.

(CONTINUED)

19 CONTINUED: (3)

19

ARTHUR

Robert. That's enough.

(to Ben)

So where is this place?

BEN

A couple hours away.

KATHY

Great, we can stay the night,
and come back in the morning.

ARTHUR

We're not staying the night.

BOBBY

Why not?

ARTHUR

Because you have school in the
morning, and I have to teach.
We'll go look at it, but we're
coming home tonight.

(to Kathy)

Deal?

A smile creeps across Kathy's face giving her answer...

CUT TO:

20 EXT. DAMON'S RELIGIOUS ARTIFACTS STORE - DAY

20

PAN AROUND the cluttered closed office at newspaper clippings hanging on the wall. Black and white photos of newly dug up graves. Autopsy pictures of about a dozen deceased individuals, articles underneath each picture describing their deaths. It's a gruesome, graphic, reportage of things we'd rather not think about.

The first is a suicide victim, found with her wrists slashed in her bathtub. Another's an archery accident involving a little boy. The list goes on and on, ending with a serial killer, one Frank Mahoney, a.k.a. the Breaker.

CONTINUE PANNING past books on the Occult, and Damon's PhD degree in Parapsychology.

We LAND ON Kalina herself, stuffing her worn satchel. A lamp illuminates an ancient book in front of her with handwritten notes and drawings inside. She closes the book and stuffs it in her satchel.

(CONTINUED)

20 CONTINUED: 20

PULL IN TIGHT ON a short newspaper article, featuring a photo of Cyrus:

"NOTED ADVENTURER DIES AT 57"

In the article, underlined in red pen, are the words, "survived by one Arthur Kriticos..."

CUT TO:

21 EXT. BEN'S MERCEDES - NIGHT 21

Ben drives, he checks his rearview mirror for Arthur and family, to see if they're keeping up.

22 INT. ARTHUR'S CAR - FOLLOWING 22

Arthur drives with Kathy beside him. Bobby and Maggie are in the back seat, playing hangman. His microphone's lying on the seat beside him.

MAGGIE

C'mon... you're taking too long.

BOBBY

S... U... F... suffocate! I got it! I win!

KATHY

Come on, you guys, we're almost there.

Arthur can tell his daughter's anxious.

ARTHUR

Excited?

KATHY

Yeah, Mom would've freaked over this.

ARTHUR

(chuckles sadly)

You're right...

Kathy looks out the window. An awkward beat passes between them...

ARTHUR

So you looking forward to going back to school?

(CONTINUED)

KATHY

Dad. I've been thinking...

ARTHUR

What?

KATHY

Maybe I shouldn't, you know, go back. I could skip a year, be with you guys --

ARTHUR

Kathy. C'mon, you can't do that... remember how proud Mom was when that acceptance letter showed up in the mail.

KATHY

I know, I just don't know what you guys are gonna do without me.

Kathy's face flushes with emotion.

ARTHUR

Baby. Bobby and I will manage. Besides, things look like they just got a little better.

KATHY

Yeah, but that's not the point. It's just that... every smile you have is --

ARTHUR

Honey --

KATHY

It's... not real, Dad.

Arthur's affected by her words.

KATHY

I loved her too. But sooner or later you've got to stop blaming yourself.

Arthur pulls up behind Ben's car in the f.g.

22B

INT. CAR

22B

Bobby looks through the front window, between Kathy and his dad.

BOBBY

Cool!

Everyone reacts...

KATHY

Dad, it's beautiful.

ARTHUR

Oh my God.

EXT. HOUSE

An enormous and majestic house made of glass nestled amongst pine trees. Stark against the evening sky, the house is awe-inspiring.

Even for an English teacher, Arthur has a hard time finding the words.

There's also a Power & Light truck parked in front.

23

EXT. HOUSE - FRONT PORCH - NIGHT

23

The group approaches the front door. It looks unusual, yes, but it's also an undeniable architectural marvel.

BEN

That's strange.

A young man appears, waiting in the solitary light of the porch, a clipboard in his hand and a tool belt slung over his shoulder. He's dressed in a Power & Light uniform, and ON CLOSER INSPECTION we see that it's Rafkin, in disguise. He approaches the family.

RAFKIN

'Bout time someone got here. You the owners?

BEN

Who're you?

RAFKIN

The power guy. I don't know if you're aware of it, but this place keeps knocking out the power in the tri-quad area. So if you don't mind, I need to check the breakers inside.

(CONTINUED)

BEN

Couldn't you come back tomorrow?

RAFKIN

Well, I could -- I mean, I could -- but, man, they frown upon that sort of thing, my bosses.

BEN

That's not our problem --

RAFKIN

Look, I've only been doing this job for, like, three weeks. If you could find it in your hearts --

ARTHUR

Sure.

Ben turns to Arthur. After all, it is Arthur's house now.

RAFKIN

Thanks...

ARTHUR

Arthur, Arthur Kriticos.

Rafkin hides his reaction.

RAFKIN

Quite a place you got here.

KATHY

Yeah... we're movin' in.

ARTHUR

One step at a time...

Outside the main structure is an entryway, with an inner and outer door, almost like an airlock. Arthur produces the odd key and slips it into the keyhole. The locking mechanism, visible within the glass, beckons.

Arthur turns the key. As it turns, we hear the MECHANISM CLICK and WHIR. Then, oddly, the key is sucked into the keyhole, and vanishes.

Everyone looks at the now-empty keyhole, then at each other, then back at the keyhole.

(CONTINUED)

24 CONTINUED:

24

ARTHUR

Huh.

KATHY

That's... odd.

ARTHUR

Must've, um, slipped into the mechanism. We'll have to get that looked at.

RAFKIN

That didn't look like it slipped to me. I got a cousin who could fix that --

BOBBY

Dad, you broke it!

ARTHUR

Bobby, go to a station break, will ya?

BOBBY

Huh?

ARTHUR

Give it a rest.

Bobby reluctantly clicks off the recorder.

25 INT. CLOCKWORK ROOM - CONTINUOUS ACTION

25

In the basement of the house, in a dark space we see a tiny pendulum within a delicate, antique set of gears come to life. AS we PULL AWAY, runes of odd description come INTO VIEW, etched on ivory plates, the plates attached to levers and meters standing poised, waiting...

The lights in the room suddenly flicker on.

We PULL AWAY FROM the odd bits of machinery, seeing it for what it is: a control panel of some kind. Our RETREATING CAMERA then becomes engulfed by what looks to be a huge set of gears, made of brass and steel, standing by. We PULL OUT the other side of the gears, viewing the machinery's massive size, the gears works nearly fifteen feet high, dominating a room filled with pulleys and steel cable.

26

EXT. HOUSE - CONTINUOUS ACTION

26

Lights flicker on from within the house, allowing us to see inside. The most striking thing about it is that the house is entirely transparent. Even the interior walls are made of glass, putting the furniture, fixtures and all the expensive-looking antique decorations on stark display. Everyone stares at the alarming edifice, fascinated.

BOBBY

How. Weird.

ARTHUR

Apparently Cyrus wasn't too keen on privacy.

KATHY

I hope the bathroom's in the basement.

Arthur pushes the door open, and they enter...

27

INT. MAIN FLOOR - CONTINUOUS ACTION

27

The group comes into the entryway. Like an airlock, the outer door closes before the inner one will open.

MAGGIE

I did mention I don't do windows, didn't I?

The walls of the entryway are lined with rare ancient documents in exquisite cases, archeological treasures, recognizably priceless antiques. The group looks around, amazed.

With fascination, Arthur studies the text on the walls.

ARTHUR

(under his breath)

Latin...

KATHY

Dad, this stuff must be worth a fortune.

ARTHUR

Yeah. That occurred to me.

With a huge smile Bobby reaches for an ancient samurai sword on display. Arthur catches him in mid act.

ARTHUR

In your dreams, kiddo.

(CONTINUED)

27

CONTINUED:

27

They come to a great hall, a soaring open space with a large stained glass ceiling and, strangely, an equally large brass and copper floor. With only one other door at its opposite end, the room is a great glass cube.

RAFKIN

(under his breath)

Ohhh, Cyrus. What did you do...

ARTHUR

Okay. First rule. No throwing stones.

BEN

It's marvelous, isn't it? A living work of art.

A few chuckles. But Rafkin looks troubled. Sweat beads on his forehead. His head is killing him, and he's rubbing incessantly on his temples.

RAFKIN

(to Ben)

Excuse me, the sooner you show me where you hid the basement the sooner I'm outta here --

BEN

I believe it's down the hall, second door on the right.

Rafkin walks off, holding his head, leaving the others still examining the house.

Bobby's eye catches on the design in the floor made of a series of concentric metal rings. There's a brass disk in the center, two feet in diameter, with symbols etched into its surface, spinning slowly.

Bobby goes to place his foot on it, when Arthur lifts him up.

ARTHUR

Don't touch anything. At least until we got some property insurance.

He places Bobby down beside Kathy and Maggie.

BEN

Arthur, we have some papers to sign in the library. After that, I'll give you a tour of the place.

Arthur turns to the three of them.

(CONTINUED)

27 CONTINUED: (2)

27

ARTHUR

I don't want you guys to move from this spot. We'll be right back.

KATHY

Dad --

BOBBY

What happened to checking out our new digs?

ARTHUR

You can see it all from here.

KATHY

Dad... you're being paranoid and overprotective.

ARTHUR

Yeah... of all this stuff. I know you guys too well.

(points to spot)

Stay. Right. Here. I mean it.

The three of them nod, appeasing him. Arthur and Ben walk off.

After a beat, Kathy, Maggie and Bobby slip away...

28 INT. BASEMENT

28

Rafkin descends the stairs. Downstairs is a maze of narrow glass corridors. Not much else. It's all very clean and sterile. Not a spider web in the joint. In fact, there's nothing alive down here.

Rafkin removes a pair of ghost glasses. Slips them on. An AUDIO PIERCING GAINS in VOLUME with every step Rafkin takes.

THROUGH GHOST GLASSES

RAFKIN

Alright, you sick bastard, where'd you put my money?

As soon as Rafkin reaches the bottom step, he's assaulted full force by the psychic waves around him.

RAFKIN

Aaahh!!

(CONTINUED)

28 CONTINUED:

28

He keels over and vomits.

The assault becomes too much, he collapses against a wall.

When he doubles over in pain... we reveal a ghost behind him in the glass. It's a teenager from the '50s, a high-schooler in a letterman's coat, the victim of a horrific auto crash. He holds a baseball bat menacingly over his shoulder.

Rafkin, sensing its proximity, turns as the ghost swings the bat with all his might. Instinctively Rafkin leaps back, but the glass holding the ghost holds. With exception of the red symbols that EXPLODE across its surface, the barrier remains intact.

But the ghost within is suddenly gone...

Rafkin lands with fright a few feet back up the hallway.

RAFKIN

Sweet Jesus... not you.

As he turns about him, another ghost launches out of the darkness at him, only to be stopped by the glass. It's an older, Pilgrimage woman in stocks.

Rafkin's jolted by this vision. He's driven to the other side of the hallway. Again, when he turns around, the ghost is gone. He turns to face the Fat Man and the Little Woman ghosts.

This sends him flying.

Rafkin races back down the corridor in shock. Soon he's lost in the underground maze of glass, confused by all the twists and turns.

He finally reaches the foot of the stairs.

And bolts up them...

CUT TO:

29 INT. CYRUS'S LIBRARY

29

Ancient weapons are displayed hanging on the walls. Arthur and Ben take them in.

ARTHUR

Was Cyrus a hunter?

(CONTINUED)

29

CONTINUED:

29

BEN

You could say that.

Arthur's attention is now drawn to the rare collection of books piled up against the walls. We PAN, FOLLOWING Arthur, discovering a pair of ghost glasses on a shelf.

ARTHUR

This is incredible, Chaucer, Dickens, Hemingway... these are all first editions.

Arthur carefully handles the books.

BEN

Your uncle was quite a collector. Of many things.

Ben removes a folder of papers from his briefcase. Lays them across the desk. Hands Arthur a pen. Arthur reluctantly pulls himself away from collection.

BEN

I've highlighted where you're supposed to sign.

(indicating)

First here --

Arthur takes the pen from him, pauses.

ARTHUR

Look, I didn't want to bring this up in front of the kids. This place... it's amazing, and we're extremely grateful, believe me, but I don't know how we can afford it... I'm just a teacher... and the taxes on it must be... well, to be honest...

(long beat, almost to himself)

... a fire took away everything we had...

BEN

Not to worry, Arthur, your uncle was a genius with finances. He took care of everything. Estate taxes. Inheritance taxes, you name it. You'll never have to worry about money ever again.

Arthur takes this in. Scans the documents. Finds the highlighted area, and is just about to sign, when...

(CONTINUED)

29

CONTINUED: (2)

29

RAFKIN (O.S.)

Arthur!!

Arthur looks up and sees -- Rafkin standing in the doorway, looking horrible, out of breath, trying like hell to shed the vomit-stained Power & Light jumpsuit he's been wearing.

RAFKIN

(panicked, rambling)

We gotta talk.

Arthur looks with panic at Ben.

ARTHUR

What the hell's wrong with the breakers?

RAFKIN

My name's Dennis Rafkin, and I --

BEN

Shit, you're Dennis Rafkin?

(to Arthur)

My office warned me about this guy.

RAFKIN

(an urgency in his voice)

You gotta listen to me... this is gonna be hard to swallow... but I used to hunt displaced spiritual energy... with your uncle.

ARTHUR

What?

RAFKIN

... P.K. agents, Revenants, Eidolons, Umbras, wraiths... any of this ring a bell?

Arthur looks back and forth from the lawyer to the vomit-stained psychic, thoroughly confused. Rafkin takes a beat.

RAFKIN

Alright, let's do this the easy way. Ghosts, Arthur. I used to hunt ghosts with your uncle Cyrus and --

ARTHUR

Ghosts??

Ben starts laughing, more loudly than is appropriate.

(CONTINUED)

29

CONTINUED: (3)

29

RAFKIN

(rolling his eyes,
stating the obvious)

Disgruntled souls trapped on earth
because of unfinished business,
yes.

(to Arthur)

Listen, you gotta get your kids
and get the hell out of here, now.

BEN

This is one for the books. I
never met a real live lunatic
before.

RAFKIN

Hey, asshole, I'm not talking to
you. You can stay in here as long
as you want.

(to Arthur)

I know it sounds crazy, but this
is serious. The basement is filled
with containment cubes. If I were
you --

BEN

Arthur, this guy's been calling
my office since your uncle died.
I see it all the time. Some rich
guy passes away, and then all the
nuts come out. Next thing you
know, he'll be claiming Cyrus owed
him money.

RAFKIN

You're damn right he did. It's
bad enough I had to, um talk your
secretary into telling me where
you'd be so I could get paid --
oh, by the way, she genuinely
thinks you're a real bucket of
shit --

(to Arthur)

But I don't give a damn about that.
All I care about is getting my ass
outta here. I suggest you do the
same.

ARTHUR

Look, I don't know what's going
on, but --

Rafkin's headache starts in again, hard.

(CONTINUED)

29 CONTINUED: (4)

29

RAFKIN

Shit, either one of you got any aspirin, ibuprofen, acetaminophen, Midol? Anything, I --

ARTHUR

What's the matter? You alright?

He finds a bottle of pain relievers in his pocket, tries to get it open, but his fingers are trembling in pain.

RAFKIN

Goddamn childproof caps...

Rafkin fumbles with the bottle. Arthur reaches out to give him a hand. When he makes contact, Rafkin receives a series of flashes:

29A FLASHBACK - ARTHUR'S PREVIOUS DREAM

29A

Jean's in front of the sliding glass doors, with the kids outside playing. The images begin to BLUR and pound forward with amazing speed, then --

END OF FLASHBACK.

BACK TO LIBRARY

ARTHUR

Hey, buddy. You okay?

Rafkin looks around, registering where he is. On the floor.

RAFKIN

Yeah, shit, my head...

Arthur reaches out to help him up. Rafkin recoils.

RAFKIN

Don't. Touch me.

Rafkin sits up and looks around, can't see Ben.

RAFKIN

Where'd Alley McBeal go?
(cover "where'd the suit go?")

CUT TO:

30

INT. BASEMENT - CONTINUOUS ACTION

30

Ben's heading downstairs, the same way Rafkin just came. When he gets to the bottom of the stairs he takes out a pen light, and flicks it on. Starts to head down the center corridor.

Now we're thinking to ourselves, what the hell's this guy doing, and where the hell's he going? To make matters worse, he removes a pair of those ghost glasses from his pocket. Slips them on. Now we're even more curious...

BEN

(shaking his head)

Power guy... what an idiot...

THROUGH GHOST GLASSES

He passes by the first room. inside is the 1950s Ritchie Cunningham look-alike. He shoulders his bat, watching Moss's every move through dead eyes.

BEN

Hey, Babe Ruth, stop staring...

As Ben passes, the ghost suddenly disappears. He moves on...

(CONTINUED)

30 CONTINUED:

30

Inside the next is a boy, sevenish, holding a tomahawk, dressed in a cowboy outfit with a hunting arrow through his head.

BEN

Next time learn to duck...

He turns a corner, following the path known only to him. It leads the lawyer to a dead end.

Ben feels along the edge of the panel. The glass door snaps open, lightning fast. Ben grins, then carefully steps in...

31 INT. CLOCKWORK ROOM - CONTINUOUS ACTION

31

Ben makes his way around the huge gear works, and approaches the control panel. Smiling, the lawyer spots a black briefcase sitting on a scale next to the mechanism.

BEN

I gotta hand it to you, Cyrus
Kriticos, you're a man of your
word.

Ben picks up the briefcase; as he does, it sets off a trigger beneath it.

The house begins to make noises. Behind him, GEARS GRINDING, WHIRRING, CLICKING, CLUNKING. Something has been turned on.

Ben hardly notices; he's intent on the briefcase. He opens it. It's filled with bundles of cash. Ben smiles, still nervous. He closes the briefcase, and leaves the room with it.

32 EXT. HOUSE

32

From outside the house we witness the unbelievable. Rooms shift, walls migrate, the whole of the house reconfigures its architecture to accommodate some hidden agenda within.

33 INT. STUDY - SAME TIME

33

Rafkin and Arthur also witness a change. From their perspective, they can see from the inside what the outside was doing. It's obvious by their shared looks that maybe it's time to take their argument outside.

(CONTINUED)

33

CONTINUED:

33

RAFKIN

Look, I don't know what's going on here, but if you care about that family of yours, get them out of this house.

Arthur doesn't need convincing.

ARTHUR

I'll take your word for it.

They quickly rush out of the study, and over to the entryway. But the kids and Maggie are not there...

ARTHUR

Kathy... Maggie... Bobby!!

34

INT. CORRIDOR - CONTINUOUS ACTION

34

No one answers Arthur's cries.

ARTHUR

I told them not to leave this spot.

RAFKIN

They're kids, what do you expect?

ARTHUR

Alright, fine, you check downstairs, I'll check up.

Arthur takes off around the corner. Rafkin stares at the basement door.

RAFKIN

(to himself)

There's no way in hell I'm going back down there...

(beat)

Time for this psychic to leave...

He takes a few steps towards the front door, as Arthur's VOICE ECHOES through the house, looking for his kids.

RAFKIN

(hesitating)

Shit, shit, shit...

Rafkin watches as a set of glass panels close across the front door, sealing them in.

35 INT. STAIRCASE - WITH ARTHUR 35

He reaches the top of the stairs leading up to the second level, when he hits glass. The stairs have been sealed off from the shift in the house.

ARTHUR

Bobby. Kathy!

Arthur bangs like a madman on the glass.

ARTHUR

(begins yelling)

Bobby!! Kathy!!

Finally the house relents. The glass barrier slides open. Arthur bolts down the hallway.

36 INT. BASEMENT - WITH BEN - SAME TIME 36

Ben heads back the way he came, wearing the glasses. He walks past the rooms again. As he approaches one, a naked female suicide victim with dead eyes, her wrists slashed, her bloodstained hands wielding a knife, comes up to the glass. Ben stops to check her out.

BEN

What's the matter? Life got you down?

The Suicide stares at him now with hatred. Her entire eyes are ink black, her face sallow, sucked in, her runny mascara stains cascading down her bloodless cheeks. She launches herself against the glass, clawing and scratching to get to him. Ben shudders, thinking he might've crossed a line, begins to back away.

As the basement around Ben Moss suddenly begins to shift. The lawyer turns about, watching with unrest as the mechanical gears all around him engage... shifting rooms... rearranging walls...

37 INT. CLOCKWORK ROOM - CONTINUOUS ACTION 37

On the control panel, the first lever in the row of symbols suddenly shifts forward.

38 INT. BASEMENT - CONTINUOUS ACTION 38

Opening doors...

(CONTINUED)

38

CONTINUED:

38

Ben turns to see the door that held the Suicide back slides open.

BEN

Hey, I was only kidding...

The ghost steps into the hallway towards Ben, blocking the route to the stairs. Ben back-pedals in horror. Backing right into an open doorway...

As he steps over the threshold, there's a flicker of light in the doorway, and a sharp SNICK.

Ben stands in the doorway, surprised, apparently paralyzed. His glasses tumble off his face, stems sliced through. The briefcase in his hand also seems to be sliced. Half of it falls and halves of dollar bills spill out onto the floor.

Ben slowly slides to the ground. Or at least his front half does. The glass door has snapped shut like a razor blade. Bisecting him laterally, slicing straight through his body.

His front half slides down, revealing, for a second, a cross sectional view of his back half on the far side of the glass.

As Ben's remains collapse wetly to the floor, the Suicide smiles and vanishes...

39

INT. CLOCKWORK ROOM - CONTINUOUS ACTION

39

Above the row of levers we see a series of 13 meters at the base of the pendulum. All read. The needle on the first meter suddenly dives deep into the red.

40

INT. GREAT HALL - CONTINUOUS ACTION

40

On the floor of the great hall, the RING stops spinning with a CLICK. The symbol on the innermost ring (the same as the one in the basement) has lined up with its mate on the disk.

CUT TO:

41

INT. SECOND FLOOR - HALLWAY - NIGHT

41

Kathy, Bobby and Maggie are walking around, examining everything... still excited, oblivious to what's going on downstairs.

(CONTINUED)

41 CONTINUED:

41

Kathy passes by one of the bedrooms, and breaks off from the other two to check it out.

KATHY

I'll be in here.

Bobby and Maggie continue on. Bobby turns on his microphone.

BOBBY

(recording)

We are now upstairs... and there's... more glass.

Bobby clicks off the microphone. Then removes his scooter from his bag.

BOBBY

Race you to the end of the hall...?

MAGGIE

I really don't think you should be riding that in --

And suddenly Maggie breaks out into a sprint. Bobby quickly jumps on his scooter, but he's too far behind to catch up.

BOBBY

Hey, you cheated!

They reach the end of the hall.

BOBBY

That wasn't fair, I didn't say start.

MAGGIE

Gotta be on your toes, kid.

Maggie walks into one of the rooms. Bobby follows her.

42 INT. BOBBY'S BEDROOM

42

The room's filled with all types of cool, macabre, boy stuff. A seven-year-old's dream, if you were a demented seven-year-old.

BOBBY

This is definitely my room.

(CONTINUED)

Maggie plops down on a bed made up with skull and crossbones sheets. She finds a pair of ghost glasses lying on the bedside table. Puts them on.

MAGGIE

So, do I look cool?

BOBBY

No, you look like a dork...

But the nanny isn't listening. She sits there, slack-jawed.

MAGGIE

(looking through
glasses)

My God... this is... incredible...

MAGGIE'S POV THROUGH GHOST GLASSES

The etched glass symbols on the wall have been added to with flowing red, glowing symbols. Not only do they weave in and about the walls, but they create a path on the floor that leads right out the door.

BACK TO SCENE

BOBBY

What? Lemme see.

MAGGIE

One second.

BOBBY

C'mon...

Bobby grabs at them. Maggie takes them off.

MAGGIE

Alright, alright... here...

Bobby puts them on, and reacts.

BOBBY

Cool!

Bobby grabs his scooter and mike, and takes off down the hall. Maggie gives chase, but it's obvious she's not going to catch him.

He zooms in and out of the bedrooms, up and down the halls, following the glowing red path.

(CONTINUED)

42 CONTINUED: (2)

42

He takes a couple of turns when he realizes he may have gone too far. The boy has become lost in all the glass. Bobby is alone.

BOBBY

Maggie...?

Bobby starts scooting again, only this time with a bit more urgency.

He passes an open door, which opens into a set of stairs heading down. He stops, backs up, then glances down. At the bottom of the nearest landing, he catches the glimpse of a figure standing. The female figure is in silhouette, and her head is tilted oddly to one side, though from this distance, we can't see why.

BOBBY

Kathy??

The figure oddly shuffles off.

BOBBY

C'mon, Kath, stop playing games.

With his scooter under his arm, Bobby heads downstairs, into the darkness of the house.

BOBBY

I'm gonna tell Dad...

CUT TO:

42A INT. CORRIDOR

42A

Maggie looking tired of searching for Bobby. Suddenly something O.S. catches her eye.

MAGGIE

Whoa... what's going on.

43 INT. KATHY'S BEDROOM (SECOND FLOOR)

43

Kathy walks in, but not before she notices that, from the hallway, the room appears to be empty. The glass door, we now realize, is "trick" glass.

KATHY

This place is awesome.

Kathy walks over to the bed. Plops down, sinking into all the silk. Her half-closed eyes tell us -- puurrfect.

(CONTINUED)

43

CONTINUED:

43

Out of the corner of her eye, she spots a door ajar, with the lights on inside.

KATHY

No way...

She slips off the bed, opening the door, revealing her new bathroom. And if ever a room could be carved from a single diamond, this is it.

KATHY

Now that's what I'm talkin' about!

44 INT. BATHROOM

44

It's spectacular. Immaculate. And not only spacious, but appointed. The shelves are stacked with jewel-like bottles of perfume. Kathy's wet dream.

As we VIEW her FROM BENEATH the glass shelves, she begins inspecting her own found treasure. Everything seems to be unashamedly brand-new.

KATHY

We've struck gold.

ANOTHER ANGLE

What she also doesn't notice is a pair of ghost glasses lying on the sink. The CAMERA ZOOMS IN THROUGH the lenses, so that we're now looking at the scene...

THROUGH GHOST GLASSES

And a figure passes behind Kathy, jolting us. The figure heads for the tub. The CAMERA TURNS TOWARDS the figure, REVEALING a new level of hell. There's blood spattered everywhere in the bathroom. We PAN. The gore is overwhelming.

Still lost in her personal nirvana, Kathy nonchalantly strolls over to the bathtub, drawing back its bloodstained curtain. In a TIGHT SHOT, she runs the water, which is blood-red. On the CUT, she brings it up to her face where it's warm, clear and perfect.

When she leans back a bit, we see the naked female suicide ghost lying in the bloody tub, wrists slashed, eyes staring at Kathy, wickedly.

Kathy doesn't see her, because she's not wearing the glasses.

Two words are written in blood on the glass walls surrounding the tub:

I'M SORRY

Kathy's oblivious of the Suicide, lost in the possibilities of her bathroom. Running her hand around the bloody water. She turns the water off... and as soon as she does, a knife pierces the surface of the water.

KATHY

It doesn't get any better than this.

(CONTINUED)

44

CONTINUED:

44

Suddenly, the Suicide rises up with the rest of her knife, reaching for Kathy, when --

There's BANGING on the bathroom door. Kathy bolts upright.

BACK TO SCENE

We snap out of the ghost glasses, and the bathroom's back to normal. All clean glass block. An empty tub.

Kathy opens the locked bathroom door... and Arthur's standing there, pissed. He yanks her out of the bathroom, into the hall.

ARTHUR

What the hell're you doin' up here? Didn't I tell you to stay downstairs?

KATHY

Yeah, but --

ARTHUR

Where's your brother?

KATHY

With Maggie...

MAGGIE (O.S.)

He was with me.

They turn to see Maggie walking up to them.

MAGGIE

But he scooted off. He's around here somewhere.

ARTHUR

You're supposed to watch him, that's what I pay you for!

MAGGIE

(starts yelling)

Bobby!

44A

INT. STAIRCASE

44A

Arthur's heading downstairs with Kathy and Maggie.

ARTHUR

I'll find him. But I want you both out of here...

(CONTINUED)

44A CONTINUED:

44A

KATHY

But --

ARTHUR

No buts. I want you guys to wait in the car, I'll be out as soon as I find Bobby.

KATHY

Why are you freaking out?

ARTHUR

Kathy, just this once, don't argue.

45 INT. MAIN LEVEL

45

They reach the bottom of the stairs, and head over to the front door. But there's now a glass barrier in front of it, barring anyone from exit.

KATHY

What happened to the door?

ARTHUR

Son of a bitch.

Arthur picks up a chair and hurls it at the glass. It bounces off without a dent. He picks it up and starts banging away. Nothing. Over the top of the noise a voice bellows out.

ARTHUR

What a night I'm having!

RAFKIN (O.S.)

It's sealed shut.

They all turn to see Rafkin sitting on the couch.

ARTHUR

What do you mean it's sealed shut?

RAFKIN

I mean, it's sealed shut. What part of that code are you having trouble cracking?

KATHY

There must be another way out.

RAFKIN

I've looked.

(CONTINUED)

45

CONTINUED:

45

ARTHUR

Well, we're gonna look again...
right after we find my son. Now
get up...

RAFKIN

Thanks, but I'll wait here.

ARTHUR

Look, I don't know what the hell's
going on and I don't know who the
hell you are... but my son's
missing. So until those questions
are answered, you're not leaving
my sight. Now get up.

Rafkin is startled by Arthur's tone. He reluctantly gets
up to help.

RAFKIN

Oh. Now you listen to me. Before
it was the lawyer...
(beat, realizing)
... speaking of lawyers. He split?

CUT TO:

46

INT. CLOCKWORK ROOM

46

The gears kick in once again, and the house comes to
life. It's a quick shift. But we notice that the gears
are moving at an accelerated rate.

CUT TO:

46A

INT. BASEMENT

46A

Two more doors open within the basement.

CUT TO:

INT. CLOCKWORK ROOM

At the base of the clockworks, two more needles from the
13 meters go out. Three ghosts are now loose...

CUT TO:

47

INT. BASEMENT - WITH BOBBY

47

Bobby is zipping down the hallway on his scooter. He takes the corners at high speed, following the spell markings on the floor.

BOBBY

Kathy! Come on.

As he rounds the next turn too fast, his scooter shoots out from under him, his glasses sail off his head...

BOBBY

Aahh!

... and he lands on his ass.

(CONTINUED)

Bobby grabs his glasses again, and when he slips them on!--

THROUGH GHOST GLASSES

He sees a decapitated head lying on the floor right between his legs, wrapped in plastic. The head's eyes snap open, and it begins to mouth words.

Bobby screams... then he hears a DRAGGING sound behind him, like dead skin slapping on glass.

Bobby turns and sees a headless, legless human torso, wrapped in sheets of filthy plastic, crab-walking towards him...

BOBBY

Daaddd!!!!

Bobby jumps to his feet, turning. He runs down the hall. Looks back, sees nothing, then when he turns back, straight into the bound woman.

Pinned against the glass, the bound woman lets out a muffled cry.

Strangled by a businessman's tie, which is still cinched tight around her neck, her tongue sticks out like a thick blue thumb. Her hair, skin, and prom dress are clotted with dirt and worms -- the marks of a shallow grave. Her hands and feet are bound by rope, but that's not the worst. Her head sits askew on her shoulders, neck obviously broken, a chunk of bone jutting out just beneath the skin.

Panicked, she goes into violent convulsions.

It's too much for Bobby. He turns and bolts, racing blindly through the basement's glass hallways. When finally he feels safe, he slows enough to look over his shoulder, and that's when he slams into a wall of glass.

The collision knocks his glasses from his head, his mike from his shoulder. He reaches for his glasses when the tiny sound of a SQUEAKING WHEEL issues FROM his MIKE down the hall.

Bobby looks at the mike, then fearfully back at the glasses in his hands. Ushering all his courage, Bobby dons the glasses, and with his heart beating like a hummingbird's, he turns around, and sees...

(CONTINUED)

47 CONTINUED: (2)

47

Another WOMAN there, walking down the corridor towards him. Dressed in only a hospital gown, she wheels a portable IV stand along the floor. Yards of thin plastic IV tubes tether her to the stand. Her arms, thin, withered from long illness, bear nasty scars from unnumbered operations. Her head is almost completely covered in stained bandages, but a beauty mark decorates that portion of her face we can see.

She gropes blindly down the passage, straight towards Bobby.

He backs up, trips over his feet, almost falls.

The IV Woman stops. So does Bobby.

Bobby waits, frozen. He tries to call for help, but can only manage a gasp.

BOBBY

D-Dad... Daddy...

(louder)

Dad! Dad!

The IV Woman seems to respond to the sound of his voice. She cocks her head, as if listening. She moves, calling out, but we hear it THROUGH the tiny amplifier of Bobby's TOY MIKE.

JEAN (V.O.)

(on mike)

B-bb-bobby?

And now he recognizes her voice -- it's his mother, Jean. That's it. Bobby turns and runs like hell. Around the corner, and right into --

Cyrus. Or Cyrus's ghost. Pale white, with eyes rolled back, and a big spike sticking out of his neck. Standing behind a pane of glass. Bobby actually hit glass, and he catches a glimpse of the dead Cyrus just before he's knocked out from the impact.

As his glasses and microphone fall to the floor, we...

CUT TO:

48 INT. MAIN FLOOR - CORRIDOR

48

Arthur, Kathy, Maggie and Rafkin are searching the house, looking for Bobby.

(CONTINUED)

48

CONTINUED:

48

MAGGIE

Bobby!!

ARTHUR

Come on out, pal!

KATHY

Robert!! Stop screwing around!

RAFKIN

Hey, Glass Family Robinson!

You're wasting your breath!

This stuff --

(taps glass)

This is Ectobar Glass, Cyrus invented it. It's shatterproof and soundproof.

So your kid might have a hard time hearing you.

Maggie touches the etchings on the glass.

MAGGIE

What are these?

RAFKIN

They're containment spells.

Ectoplasmic entities can't

cross them. The supernatural has

laws to obey just like we do. In

the case of ghosts, it's spells.

Written, spoken, it doesn't matter.

They have to obey what the spells tell them.

KATHY

So what do these do?

RAFKIN

At the moment they're keeping us alive

ARTHUR

Just ignore him. Bobby!

KATHY

Let's go back for a second to the ecto-thing...

RAFKIN

You mean the poltergeists.

KATHY

Poltergeists?

(CONTINUED)

48

CONTINUED: (2)

48

RAFKIN

(sighs)

Alright, ghosts. And not Casper the friendly kind either. Cyrus had a thing for hunting the more powerful of the species. Why, I got no idea.

ARTHUR

I thought you didn't want to go through it again.

RAFKIN

You know, you're right. I've wasted enough time on small minds tonight.

KATHY

Hey!

RAFKIN

I was talking about your father.

MAGGIE

Excuse me... did you say hunted?

RAFKIN

Yup, and his trophies are all locked up in the basement.

MAGGIE

This basement?

RAFKIN

What's with you people? Are you slow? Of course this basement. If it was next door I wouldn't give a shit. Here, I'll prove it...

Rafkin pulls out his glasses.

RAFKIN

You can see them with these. They're spectral viewers.

MAGGIE

I gave Bobby a pair of those.

This gets Arthur's attention.

Maggie walks over and takes them out of Rafkin's hand. Slips them on.

MAGGIE

(looking around)

I don't see any ghosts...

(CONTINUED)

48 CONTINUED: (3)

48

RAFKIN

(rolls his eyes)

That's because they're all
downstairs.

MAGGIE

... just more of that crazy Latin
shit all over the floor.

Rafkin takes the glasses back. Looks down. Impressed.

RAFKIN

Huh. Hidden barrier spells. Cyrus
must've needed more protective zones.

MAGGIE

Protection? You mean like oregano is
to a vampire?

RAFKIN

(sarcastic)

Yeah... something like that...

ARTHUR

(had enough)

Look, Raf-kin, is it? Do me a
favor, spare us the haunted house
ravings... at least 'til we get
outta here. Okay?

48A INT. BASEMENT DOOR - TOP OF STAIRS

48A

They come to a staircase, leading down into the basement.
Arthur starts down it.

RAFKIN

Whoa!

They stop and look at him.

RAFKIN

What did I just say? There's a
petting zoo in the basement? No,
Arthur, I succinctly said there
are ghosts in the basement.

ARTHUR

You also said they were locked up.

RAFKIN

Uh-uh. No way.

Rafkin won't budge. Arthur knows it.

(CONTINUED)

48A CONTINUED:

48A

ARTHUR

Listen, I'll make you a deal. I'll pay you whatever Cyrus owed you. Just... help... me... find my son.

Arthur extends his hand.

ARTHUR

Deal?

Arthur extends his hand. And for the first time Dennis Rafkin isn't afraid of the gesture. Not that he takes it, of course.

RAFKIN

Deal.

Rafkin pulls out a bottle of prescription drugs, swigs it down, swigs it all down, then joins them down the staircase.

49 INT. BASEMENT

49

The group comes to the bottom of the stairs, then moves into the glass-lined passage. Rafkin's head is beginning to throb again. Arthur, taking note.

ARTHUR

You going to be okay?

RAFKIN

Yeah. Just keep an eye on me, okay?

The four search the empty basement hallways, finding nothing but more glass and shadows. They come to an intersection in the huge labyrinth.

Rafkin checks one of the containment cubes, finding its door still locked.

ARTHUR

The place is too big. Kathy and I'll go this way, you two head down there.

RAFKIN

Sure. Ignore the professional... Look, don't go too far. A straight line then turn around. We'll meet back in five -- alright?

Arthur nods. Takes Kathy by the arm, and they head off in one direction, leaving Maggie and Rafkin to go the other way.

CUT TO:

50 INT. CLOCKWORK ROOM 50

On the hour the huge gears turn again. Faster than before. We MOVE PAST them, IN ON the control panel. Three levers shift, and the sign of the jackal, along with others, slides forward, clicking into place.

CUT TO:

51 EXT. REAR OF HOUSE - CONTINUOUS ACTION 51

FROM the BACK of the house, we see the ARCHITECTURE SHIFTING as if under orders, the huge EDIFICE GROANING with Herculean effort.

CUT TO:

51A INT. BASEMENT GLASS CORRIDORS - VARIOUS SHOTS 51A

Behind Kathy and Arthur, and elsewhere near Rafkin and Kalina three more doors slide open, unnoticed.

CUT TO:

52 INT. BASEMENT GLASS CORRIDOR - WITH RAFKIN AND MAGGIE 52

Which is exactly what Rafkin didn't want to hear... especially in the basement. Maggie doesn't look too worried about things. Taking things rather nonchalantly, while Rafkin appears the frightened rabbit.

RAFKIN

Look, you don't believe me, do you?
See for yourself...

Rafkin puts the Ghost Glasses on Maggie, and pulls her in front of the first glass cube.

MAGGIE

I thought we've been over this.
I can't see any ghosts.

RAFKIN

There.

Rafkin points into one of the cubes.

MAGGIE

Where?

Maggie looks around intently, but comes back confused. Rafkin looks at her, wondering. He pulls the glasses off her face and puts them on his own. He's shocked. The first two cubes are empty.

(CONTINUED)

52

CONTINUED:

52

RAFKIN

(panicking)

Oh, no...

Rafkin paces in front of the cubes. He peers worriedly into the next cube. At first he sees nothing, when suddenly, a hammer slams against the glass. Rafkin whoops and jumps backwards. He grabs his heart.

RAFKIN

Never fails... they always wait for you to put your face right up near the glass...

Maggie eyes him warily. Rafkin takes off the glasses and puts them on Maggie. She looks into the cube. And screams.

THROUGH GHOST GLASSES

A hugely-built middle-aged BLACK MAN appears, dressed in layers of viciously torn leather, with a blacksmith apron covering what remains. In addition, nails and spikes are hammered into his body, from his head down to the sledge-hammer that's been nailed to his handless arm.

MAGGIE

Oh my God... it's a... it's a...

RAFKIN

That's right, we're surrounded by 'em all the time. Most of 'em can't hurt us. Most of 'em don't want to hurt us... but there are exceptions.

The apparition glares at Rafkin. He takes hold of a spike embedded deep in his shoulder and pulls. All eight inches of rusting metal comes out. He thrusts it at the glass, and pulls it across the surface in a shower of sparks, as if carving a hello from Hell.

MAGGIE

What's he doing?

RAFKIN

Just saying hi. I helped put him here.

The ghost lowers his spike. Into the glass he has etched the phrase "U MYN." Dennis takes a beat, then licks the glass.

(CONTINUED)

52 CONTINUED: (2)

52

RAFKIN
(acting tough to
ghost)
I love you too.

Lightning quick, the apparition lifts his hammer and smashes it against the glass. Sparks explode across the corridor. Maggie jumps back into Rafkin's arms.

MAGGIE
Okay, I wanna go now...

Maggie swallows hard. Rafkin, half smiling, gestures down the corridor, and reluctantly, she follows.

At the last moment, Rafkin turns and flips the hammer the bird. But the ghost is gone...

CUT TO:

53 OMITTED

53

54 INT. HOUSE - BASEMENT - TRAP ROOM

54

Bobby lies on the floor. He rises, shaky, turns -- and realizes that he's trapped in a space perhaps twenty feet wide by ten feet long, surrounded on all four sides by glass walls. Other spaces are dimly visible through the glass. He looks around. No way out.

Then, on the other side of the glass wall, he sees Arthur moving down the passage on the other side.

BOBBY
Dad! Dad!

But Arthur cannot hear or see him. An instant later, Kathy comes INTO VIEW...

BOBBY
Kathy! Kathy! Dad!

He bangs on the glass, but his fists hardly make a sound.

55 INT. BASEMENT - CORRIDOR - WITH ARTHUR AND KATHY 55

Arthur hurries forward. Kathy behind him.

KATHY
Dad, slow down...

ARTHUR
Bobby!!

Arthur charges forward, searching. Kathy stays close.

KATHY
We're gonna get lost...

And on that note, Arthur turns the corner, and finds Bobby's microphone and glasses lying in the middle of the corridor floor. He stops in his tracks. Kathy notices them too.

Both of them fear the worst. They slowly walk over to the items. Arthur picks up Bobby's microphone, while Kathy grabs his glasses.

Arthur presses PLAY on the RECORDER -- Bobby's last words bellow out.

BOBBY (V.O.)
(screaming on recorder)
Dad! Dad!!

Arthur quickly clicks the RECORDER OFF. He tries to keep it together, but we can see the pain on his face. Kathy breaks down.

56 INT. TRAP ROOM - SAME TIME 56

ON Bobby's side of the wall, Bobby pounds on the glass as he sees Arthur comfort Kathy with a hug.

BOBBY
Dad! Kath! Here! I'm in here!

The wall behind him begins to move -- pushing in. He gasps, and scrambles back as it comes forward, the space in which he's trapped in getting narrower.

And to make matters worse, Arthur and Kathy vanish from his sight behind the "trick" glass. Bobby's about to lose it...

57 INT. CORRIDOR - WITH ARTHUR AND KATHY 57

Arthur's comforting his daughter.

(CONTINUED)

57 CONTINUED: 57

ARTHUR

Don't worry, we'll find him.

Kathy pulls it together.

58 INT. OTHER SIDE OF BASEMENT - WITH RAFKIN AND MAGGIE 58

Rafkin and Maggie pass another empty cube. The symbol on the open door gets Rafkin's attention.

RAFKIN

Oh shit...

KALINA

What?

RAFKIN

The Jackal's loose. We got to get the hell out of here.

He turns back the way they came. Maggie follows.

59 INT. CORRIDOR - WITH ARTHUR AND KATHY - SAME TIME 59

Kathy holds up the glasses to her father.

KATHY

Dad, Bobby was wearing these. Maybe Rafkin was right. Maybe there really are --

ARTHUR

Kathy, think about what you're saying...

Kathy raises the glasses to her face...

ARTHUR (O.S.)

... there's no such thing as --

... revealing a face from Hell before her -- the Jackal.

THROUGH GHOST GLASSES

With unnaturally long limbs and fingers with long, jagged nails; its sloping head and bulging eyes contained in the cage it wears on his head, the Jackal stands before Kathy in a shredded straitjacket, half torn off, half burned away.

(CONTINUED)

He supplies a madman's grin, saliva dripping, baring unnaturally large, crooked teeth, and then suddenly, when a heartbeat can seem like an eternity, he leaps at Kathy as if shot out of a shotgun.

BACK TO SCENE

Kathy screams as she's literally propelled down the hall.

ARTHUR'S POV

At the end of the corridor, Kathy is seen being dragged invisibly across the floor, pinned to the wall, then dragged up it to the ceiling.

KATHY

Daddy! Help me!! Oh God!!

Her clothes are shredded from her body.

BACK TO SCENE

Arthur, running --

ARTHUR

Kathy!?

KATHY

Daddy, help me!

Arthur, without glasses, can't see the Jackal, but he can see the impossible spectacle of an invisible something savagely tearing his daughter apart.

ARTHUR

Kathy! What is it? I can't see a thing!

Arthur grabs Kathy, tries to drag her away. But the Jackal won't let go. Kathy is hoisted in the air between the two, a tug of war that's killing her. Arthur won't let go of her hands and the invisible Jackal won't let go of her feet. Bloody scratches rip open along her legs as her clothes are ripped to shreds.

KATHY

Make it let go! Make it let go!

ARTHUR

Where is it?! Kathy, tell me where it is --

(CONTINUED)

59 CONTINUED: (2)

59

Arthur grabs all the material he can and pulls. It tears. Kathy rebounds, almost falling.

The Jackal leaps on her like a hellish animal, scratching her with both fingers and toes. She screams over and over. Arthur sees bloody scratches appear on Kathy's skin, deep, red, sharp.

ARTHUR

Jesus Christ, get off! Get off!

Hysterical, Arthur finally pulls Kathy up and drags her down the passage. The Jackal leaps again, yanking her from Arthur's grasp.

Arthur barely catches hold of Kathy's arm and pulls.

But the Jackal's too strong... and he's losing her...

Suddenly, the corridor lights up behind him, and a phosphorous flare is tossed to the floor beside him.

The JACKAL SHRIEKS with unearthly horror!

A second set of hands grabs hold of Kathy and pulls alongside Arthur. Arthur turns and comes face-to-face with Kalina, knapsack slung over her shoulder, glasses on her face. He does a double-take, then --

ARTHUR

Who the hell're you?

KALINA

Pull!!!

Together, the two pull Kathy down the hall, away from the Jackal.

The Jackal regains his wits and attacks. It's a race now.

KALINA

Run, goddammit!!!

Arthur and Kalina drag Kathy down the hall, trying to outrun the Jackal.

KATHY'S POV (UPSIDE DOWN GOING BACKWARDS)

The thing gives chase, closing the gap in the blink of an eye.

(CONTINUED)

59 CONTINUED: (3)

59

BACK TO SCENE

KATHY

Hurry, Daddy!!

At the last possible moment, the Jackal leaps.

Kathy screams again.

The Jackal suddenly slams into an invisible barrier.

Kathy reacts with astonishment as the ghost rips and tears into the barrier like a wild animal trying to get at meat... sparks fly.

The trio tries to regain themselves around the corner. Kathy's in Arthur's arms, cut, bruised, crying. He looks up with fire in his eyes at Kalina --

ARTHUR

Just who the hell are you, how the
hell did you get in here, and what
the hell was that!?

CUT TO:

60 INT. BASEMENT GLASS CORRIDOR - WITH RAFKIN AND MAGGIE

60

The duo weave their way through the basement's maze of glass trying to locate Arthur and Kathy. Rafkin pulls Maggie along, trying to find the way out, but it's no use. The hallways all look the same.

Pulling her around a corner, they find themselves trapped. A glass barrier cuts them off from the rest of the corridor.

RAFKIN

Shit!! Gotta go back.

Rafkin grabs Maggie, turns, suddenly stops. He looks down the hall. Maggie isn't sure why. Rafkin starts backing up.

MAGGIE

What? What!?

RAFKIN

(whispering)
Don't talk. Don't move.

(CONTINUED)

60

CONTINUED:

60

MAGGIE
 (whispering)
 Why?

RAFKIN
 (whispering)
 Somehow we got behind enemy lines.

Hands her the glasses. Maggie can see a tiny boy carrying a hatchet moving towards them in the dark. She turns back towards Rafkin for affirmation. When she looks back --

MAGGIE
 It's gone...

Rafkin takes the glasses back. Looks --

RAFKIN
 No, it's not. It's hiding.

OFF Maggie's terrified reaction, we...

CUT TO:

61

INT. BASEMENT GLASS CORRIDOR - WITH ARTHUR, KATHY AND
 KALINA

61

Kalina is helping Arthur tear up strips of cloth to bind Kathy's wounds.

KALINA
 Kalina Oretzia. I'm in the spirit
 reclamation business.

ARTHUR
Spiritua-recla-what?

KALINA
 I free trapped souls. Your Uncle --

ARTHUR
 Forget my uncle, and trapped souls
 for a second. What in the world
 are you doing here?

KALINA
 Looks like I'm saving your ass.

KATHY
 (nervously)
 Dad... it's still there...

(CONTINUED)

61

CONTINUED:

61

Kathy passes the glasses to her father. He holds them for an instant, then puts them on.

The Jackal's some three feet away -- scratching insanely at the glowing red spells that block his way.

ARTHUR

(studying the Jackal)

Unbelievable...

KALINA

Another one of your uncle's victims.

ARTHUR

(turns to Kalina)

Victims?

When Arthur looks back, the Jackal's gone...

KALINA

Yeah, your uncle had a nasty habit of enslaving souls. That's why I'm here. It doesn't matter whether they're dead or not, they're still people.

Kathy looks up, bloody, trembling, angry, like this woman's crazy.

ARTHUR

How the hell did you get in here?

KALINA

I eased in through an opening when the house shifted.

Kathy looks to her father with hope.

KALINA

Don't get your hopes up. It's closed now, and it's not gonna happen again.

ARTHUR

But if you got in --

KALINA

Here...

Kalina pulls out a huge ancient book from her satchel.

(CONTINUED)

61 CONTINUED: (2)

61

KALINA

The Arcanum. It belonged to my fiancée. He and your uncle had the only two known copies in the world.

Kalina flips through the book.

KALINA

It was penned in the fifteenth century by an astrologer named Basileus. In it he describes the building of a certain device. One that can see into the future, As legend has it, it was described to him while under demonic possession.

(beat)

Needless to say, his book didn't make the Best Seller's List. After reading it, the church burned him at the stake. His writings, however, survived.

(looking around)

I just can't believe he built it...

ARTHUR

What're you talking about?

KALINA

Basileus' device. The Eye of Hell.

(beat)

You're standing in the middle of a machine designed by the Devil...

CUT TO:

62 INT. BASEMENT GLASS CORRIDOR - WITH RAFKIN AND MAGGIE

62

Rafkin and Maggie continue down the dark corridor. A figure moves in and out of shadows following them. Rafkin notices the lurking ghost with the glasses.

RAFKIN

We got company...

He hurries Maggie down the corridor. Suddenly, another figure, the Suicide, crosses the corridor in front of them, slipping into the shadows.

(CONTINUED)

62

CONTINUED:

62

RAFKIN

Did you see that?

MAGGIE

See what? I don't have glasses,
you moron.

Rafkin backs down the hall, Maggie behind him.

He catches a quick glimpse of the first figure again.
This time it's closer.

He re-checks the other corridor, and the Suicide is there.

MAGGIE

(nervous)

What is it?

RAFKIN

If it's down here it's not a good
thing, trust me.

Rafkin spins around, and the '50s kid is on top of him.

He swings his bat madly at Rafkin, connecting on the
last swing. Rafkin, in an explosion of sparks, goes
sailing.

Maggie quickly scoops Rafkin up and starts hauling him
down the corridor with the Suicide in pursuit.

CUT TO:

63

INT. BASEMENT GLASS CORRIDOR - WITH ARTHUR, KATHY AND
KALINA

63

Arthur addresses Kalina as Kathy looks on.

ARTHUR

Look, I don't give a damn about
any machine, any devil, anybody
named Basileus anything except
getting my family the hell out of
here. Now if that book showed
you how to get in, can it show
us how to get out?

KALINA

Possibly --

(CONTINUED)

63

CONTINUED:

63

ARTHUR

Good. Good. Finally. We're on to something here. We're communicating. This is good. All we need is a little cooperation from you and that book, and we can all go home. Correct?

KALINA

Alright, I'll help you get out but you, in turn, have to help me. I came here to free those trapped by your uncle. Tonight. You want out? You have to help me, too.

ARTHUR

Do I have a choice?

KALINA

Yeah. I could free us all. Here. Now.

Kalina opens her bag, exposing sticks of dynamite. Arthur swallows hard. This wasn't the option he had in mind.

ARTHUR

Al-right... this is negotiable.
(beat)
Kathy, can you walk -- ?

Arthur turns around to see -- Kathy's gone.

ARTHUR

Kathy! Kathy!!!

Arthur searches everywhere, but it appears that Kathy's just vanished.

ARTHUR

No!! This can't be happening!!

Kalina watches him lose it. She notices something move above her.

KALINA

C'mon, we gotta get out of here.

ARTHUR

I'm not going anywhere without my kids!

KALINA

Try telling him that.

(CONTINUED)

63 CONTINUED: (2)

63

Kalina gestures to a little boy ghost standing on the ceiling. The ghost issues a hateful, unholy hiss. Arthur notices him and quickly changes his mind.

They flee down the corridor, until they finally see the stairs coming up. Freedom. One last corner to go, when -- wham -- show's over.

A sheet of glass blocks their path to the stairs. What's worse is that when they turn around -- the ghost is gone.

ARTHUR

Shit... where'd he go...?

OFF their panicked looks, we...

CUT TO:

64 INT. CLOCKWORK ROOM

64

We MOVE IN ON the huge clockworks. They spin at a tremendous speed now. We pull into the control panel mechanism. The symbols shift, and the 9th meter, the sign of the HAMMER slides forward... and CLICKS into place.

And the house begins to move again... releasing the ghost.

64A OMITTED

64A

CUT TO:

65 INT. BASEMENT - WITH RAFKIN AND MAGGIE

65

Rafkin and Maggie rush forward. Maggie's on edge, her eyes darting around, checking all the dark corners of the corridors.

The HOUSE suddenly begins to MOVE again. At the end of the HALLWAY a door opens, while walls around them start to CLOSE IN and crush them.

RAFKIN

Look out! Move!

Rafkin shoves her out of the crushing hallway, as the wall forces him into the open doorway.

The glass WALL SLAMS CLOSED between them, and the house goes silent again. Stops moving.

(CONTINUED)

65

CONTINUED:

65

Rafkin and Maggie can see each other through the glass. Rafkin notices the glasses in Maggie's hand.

RAFKIN

Great...

His head begins pounding. Something's not right. Then he turns around, and realizes where he is...

INT. HAMMER'S ROOM

RAFKIN

Oh, shit... go around to the door and toss me the glasses.

Maggie walks around the corner, and sees the Suicide standing there. She quickly backpedals back to where she was before.

MAGGIE

That idea ain't gonna work, you gotta plan B?

She looks back THROUGH the glass for Rafkin, and spots --

The Hammer is standing right behind him, smiling.

Rafkin reacts to Maggie's panicked look.

RAFKIN

(mouthing)

What?

The Hammer raises his weapon, about to swing down on Rafkin. Maggie quickly points to the side away from the Hammer.

MAGGIE

Move!

Rafkin jumps over as the Hammer swings. The Hammer strikes the floor where Rafkin just was. Sparks fly.

Rafkin nervously looks at Maggie.

RAFKIN

(mouthing)

The spells? Where... are... the... spells?

Maggie checks the floor. She notices the glowing spells, but Rafkin's not standing on them. The Hammer's now gone...

(CONTINUED)

65 CONTINUED: (1A)

65

Maggie pushes both of her hands forward.

MAGGIE

Back!!

Rafkin hops back, like a little frog, just as the Hammer reappears and swings, missing Rafkin and hitting an invisible wall. More sparks fly.

Rafkin's sweating profusely now. He doesn't move. He's standing on the spells. One wrong step and he's dead. He glances around knowing the Hammer's presence is very close by.

(CONTINUED)

The exit door is about ten feet away. He'd never be able to make a run for it.

RAFKIN

You have to... lead me... out.

Maggie looks down at the path of spells on the floor, and it's a jagged path to the door.

Then she sees the Hammer standing over Rafkin like an executioner, waiting to bring down his ax. One wrong step, and...

MAGGIE

Oh, crap.

Rafkin looks at her hopefully. Maggie nods.

MAGGIE

Okay. Right foot. Step right.

RAFKIN

Right?

Maggie nods. Rafkin raises his right foot, hovering it over the floor, looking for Maggie to okay the step. She nods again. Rafkin takes the step.

Rafkin squints, ready to get hit. But the Hammer's gone.

RAFKIN

Whew...

MAGGIE

Left foot.

RAFKIN

Left foot?

MAGGIE

Right.

RAFKIN

Right foot?

Maggie waves and shakes her head.

MAGGIE

Left foot. Forward.

RAFKIN

It's like playing friggin' Twister here.

(CONTINUED)

65 CONTINUED: (3)

65

Rafkin sets his left foot forward. Again he's safe.

Maggie nods, motioning him straight, onward. Another safe step. He might just make it out of here alive after all.

And that's when Maggie sees the Suicide turn the corridor and she's coming right at her.

Maggie, scared out of her wits, wants to run, but she still has to deal with Rafkin.

MAGGIE

Another right.

Rafkin goes to take a step with his right foot, and walk right off the spells. Maggie's not watching, she's more concerned with the Suicide heading in her direction.

Maggie turns back just in time and sees the Hammer right in front of Rafkin --

MAGGIE

Shit! Just jump!

Rafkin takes a flying leap towards the door.

He makes it out safely, and rushes over to Maggie. Gives her a big "thank you" kiss on the lips.

RAFKIN

I owe you big time.

MAGGIE

Fine. Just get me outta here.

66 INT. MAIN FLOOR

66

Rafkin, peeking out of the basement stairwell, surveys the main floor with the glasses.

Everything looks clear. But it's all the dark areas of the house. Your eyes can easily play tricks on you. Seeing movements that may or may not be there.

MAGGIE

See anything?

RAFKIN

No... that's what makes me nervous...

Rafkin and Maggie move slowly through the room. Maggie's clamped onto Rafkin, petrified.

CUT TO:

67 INT. TRAP ROOM - WITH BOBBY AND KATHY - SAME TIME

67

Kathy comes suddenly awake, rubbing her head.
Focusing!--

KATHY

Wha-what happ -- ?

She looks around the room. Bobby's sitting beside her.
Dried tear streaks run down his face.

BOBBY

Kath...

KATHY

Bobby... oh, my God... are you
alright? We've been looking all
over for you.

BOBBY

(near tears again)

I saw you and Dad before. I
yelled but you didn't see me.

She sits up, puts her arms around him.

KATHY

It's gonna be okay.

BOBBY

Mom's here.

KATHY

(looks around)

Where are we? What part of the
house?

BOBBY

I don't know. Mom's here, Kathy.

Kathy looks at him.

KATHY

What do you mean? Here?

BOBBY

She's one of them. She's like
in the hospital, with all those
bandages on her.

Kathy doesn't know what to say.

BOBBY

Do you believe me?

(CONTINUED)

67

CONTINUED:

67

KATHY

I'm not sure what to believe...

Kathy holds her brother close while they wait.

BOBBY

Kath?

KATHY

Yeah?

BOBBY

I hate this house. I just wanna go home.

KATHY

I know, kiddo, so do I. We're gonna get out of here soon. I'm sure Dad's on his way right now.

OFF her hopeful look, we...

CUT TO:

68

INT. BASEMENT - WITH ARTHUR AND KALINA

68

Arthur and Kalina are in front of the blocked-off staircase. Kalina's flipping through her book, studying the map of the house.

Arthur keeps lookout for anything out of the ordinary.

ARTHUR

Find anything?

KALINA

Not yet.

Arthur turns back around... and now, at the end of the hallway is -- the Jackal.

ARTHUR

Oh, damn... it's back... hurry up!

KALINA

I'm hurrying.

But when he looks back, it's gone...

ARTHUR

Shit... I lost it!

(CONTINUED)

68

CONTINUED:

68

Arthur panics.

ARTHUR

Do something for Christ's sake!

Kalina gets in Arthur's face --

KALINA

Show. A little. Backbone. No matter how much I hated your uncle, he always managed some.

The words sting Arthur, and for the first time he knows it's always been a problem.

Kalina's still rifling through her book.

KALINA

If I can just pinpoint where things have moved to...

Arthur peers around the corner, and the Jackal's back. Closer.

ARTHUR

You wanna read a little faster! Our friend's back.

Kalina drops her knapsack to the floor. Removes a flare from her bag. Hands it to Arthur.

KALINA

Light it. It's quicksilver.

Arthur IGNITES the FLARE.

KALINA

The burning metal disrupts its spiritual energy and buys us time.

ARTHUR

How many of these do you have left?

KALINA

Three.

ARTHUR

Three? You couldn't have brought a few more?

(CONTINUED)

68

CONTINUED: (1A)

68

KALINA

I didn't plan on giving a tour of
the place.

(finds what she's
looking for in
book)

Here it is...

The book is opened to one of the layouts. A red square
is indicated in one of the "blocks."

(CONTINUED)

68 CONTINUED: (2)

68

KALINA

We gotta get to the library. It has spell protection all around it.

ARTHUR

Where is it from here?

Kalina shifts the book around to see where they are.

KALINA

Above us, to the right.

Kalina notices the glass blocks above them in the ceiling. Arthur sees where she's going with this, and we...

CUT TO:

69 INT. MAIN FLOOR - CORRIDOR - WITH RAFKIN AND MAGGIE

69

Rafkin and Maggie have backed themselves into a corner. Rafkin's looking at two figures, the Fat Man and the Little Woman, making their way down the corridors to them.

MAGGIE

(panicked)

Just tell me when I'm supposed to scream, because I ain't gonna die without screaming my goddamn head off!

Rafkin's looking at the two ghosts, the Fat Man and Little Woman, through the glasses. They quickly slip back into the darkness. He notices the pilgrims on the other end of the corridor. They're being cornered.

RAFKIN

Not yet, but take a deep breath.

Suddenly, a glass block in the floor behind them pops open, and a flare is tossed through.

It lands on the floor, illuminating the corridor.

The ghostly figures quickly disperse...

A hand appears, and Kalina is shoved through the hole. Maggie screams. Rafkin freaks --

RAFKIN

What the hell --

70 INT. BASEMENT - WITH ARTHUR

70

Kalina's legs disappear through the ceiling. Arthur, holding out the flare, scans the basement around him.

The figures still remain at bay. That's when the flare burns out.

Arthur shakes it once, twice, then, knowing it's out for good, stands alone, helpless in the single patch of light coming from the ceiling.

He looks to his left and sees the crab-like creature scurrying down the corridor. From the other direction comes a large silhouette (which is the Hammer).

ARTHUR

Ms. Ortezia...

71 INT. MAIN FLOOR - CORRIDOR - WITH RAFKIN, MAGGIE AND KALINA

71

Kalina notices the two of them. Rafkin recognizes her. She recognizes him.

RAFKIN

What are you doing here?

KALINA

I should ask you the same question. Heretic.

RAFKIN

Hack.

They both size each other up.

ARTHUR (O.S.)

(calling up from
below)

Hey! Remember me?!

Rafkin and Maggie peer into the hole and see Arthur below.

KALINA

Oh, shit! Pull him up! Pull him up!!

Rafkin reaches his hand into the hole, and Arthur grabs it. They pull him up through the hole... just as the Hammer swings. An EXPLOSION of SPARKS ERUPTS in the basement.

(CONTINUED)

ARTHUR

Thank for taking your time.
Really.

Kalina rechecks the book --

KALINA

Alright, at the end of the hall,
make a right... then another
right... then --

RAFKIN

Where we going?

KALINA

The library. It's the safest
place in the house, the walls are
surrounded entirely with spells.

RAFKIN

(re: her book)
How the hell would you know?

Kalina holds up the book. Rafkin ain't biting.

KALINA

Trust me.

RAFKIN

Arthur?

ARTHUR

Trust her.

Arthur notices the flare going out.

ARTHUR

Now could we please just save all
our questions for the library?

KALINA

Alright, let's move.

Kalina IGNITES another FLARE, and guides them down the
corridors.

RAFKIN

Where'd your daughter go?

ARTHUR

I don't know. She disappeared.

(CONTINUED)

71 CONTINUED: (2)

71

RAFKIN

How can you lose an entire family
in a glass house?

Arthur tosses Rafkin a look just as they turn a corner,
and the Jackal leaps out of the shadows and pounces on
Arthur's back.

The Jackal's tearing into Arthur, dragging him down the
hallway.

Kalina tosses her flare down the hall at them, and the
ghost jumps off Arthur, shrieking.

Rafkin quickly grabs Arthur and pulls him into the
library.

72 INT. MAIN FLOOR - LIBRARY

72

They stumble in.

ARTHUR

So much for quicksilver...

KALINA

We should be safe in here...

Arthur lands on the couch, in pain. Maggie's by his
side.

Rafkin bangs on the glass, pissed.

RAFKIN

Shit, you'd think I'd be used to
these things by now.

KALINA

They don't seem to like you
either...

Kalina takes a seat at the desk, begins reading through
her book.

KALINA

... I wonder why.

RAFKIN

Look, you got something to say,
spit it out.

(CONTINUED)

KALINA

Alright... let's start with...
this is all your fault! If you
hadn't caught them, we wouldn't be
running from them now, would we?

RAFKIN

Hey, I didn't build this house.
Blame his crazy uncle for that
one.

KALINA

But you helped him. How could you
help him without knowing what he
was up to?

RAFKIN

I had my reasons.

KALINA

You stole people's souls for
money. How depraved is that?

RAFKIN

Before that I was working for a
psychic hotline. Try that for
depraved.

(beat)

Look, Cyrus took me in when no one
else would. In case you haven't
noticed... I... am... a... FREAK.
Dead people give me migraines. I
can't touch a single person
without suddenly seeing all their
problems.

(beat)

Do you know how lonely that is?
No one accepted me except him.

KALINA

He didn't accept you. He used
you.

Rafkin looks away, ashamed.

ARTHUR

(to Kalina)

Look, cut me some slack, what
difference does it make? These
things are all killers anyway,
so what do we care?

A beat passes, Kalina turns to Rafkin --

(CONTINUED)

KALINA

You didn't tell him, did you?

Rafkin lowers his head.

ARTHUR

Tell me what?

KALINA

About the fourth ghost?

RAFKIN

Don't do this.

KALINA

He has a right to know.

ARTHUR

(concerned)

What about the fourth ghost?

KALINA

Let me help you out... St. Luke's Hospital, six months ago.

The realization hits Arthur hard. He turns to Rafkin.

ARTHUR

Jean's... here...?

RAFKIN

I had no idea she was your wife, Arthur, I swear.

Arthur clocks Rafkin with a roundhouse punch, sending him flying over the couch.

ARTHUR

Why? She never hurt anyone...

RAFKIN

I don't know... Cyrus handpicked every one of 'em. Your wife included. When I realized who you were I tried to help --

ARTHUR

Tried to help?! We're trapped, my kids are missing, my wife, who should be resting in peace, is being held hostage by the house from hell, and you call this HELP?! She's right. This is all your goddamn fault.

(CONTINUED)

72

CONTINUED: (3)

72

Rafkin takes the scolding. Arthur paces the room.

ARTHUR

Son of a bitch!

KALINA

There is a way to save her,
Arthur. And your kids, too.

Arthur stops pacing. Turns to her --

KALINA

This house... it isn't a house,
it's a machine. It's a complete
recreation of Basileus' design.

(reading from the
book)

According to this, there should
only be twelve earthbound spirits
trapped inside here.

Arthur walks over and she shows him the book.

KALINA

(re: book)

You see these? They're the Black
Zodiac. They represent the
different ghosts that Cyrus needed
to catch.

(reading)

The Withered Lover, the First Born
Son, the Torn Prince. And here...
the Bound Lady, the Great Child
and the Dire Mother... the Suicide,
the Torso, and the Buried Maiden...
then there's the three death signs,
the sign of Hell's Winter... the
Hammer, the Hyena, and the
Juggernaut...

As Kalina counts through the ghosts of Arthur, forever
the math teacher, instinctively counts them off on his
fingers. Kalina flips through a few more pages.

KALINA

According to Basileus, this
machine requires the energy of
these specific spirits in order
to bring it to life. Once
engaged, the spirits are freed one
by one, each adding its energy to
the machine... powering it up.

(CONTINUED)

ARTHUR

Powering it up for what?

KALINA

To open the Ocularis Infernum.

RAFKIN

The Ocularis? What's that?

ARTHUR

It's Latin. It means the Eye of Hell.

MAGGIE

The Eye of Hell?

RAFKIN

Come on, Arthur. This is bullshit.

MAGGIE

I saw a man carrying his own head. The Eye of Hell isn't a stretch.

ARTHUR

Go on.

KALINA

In Hell, there's an eye that sees the whole world. Past and future, heaven and earth, the blessed and the damned. If knowledge is power, then the man who controls the Ocularis would be the most powerful man on earth. Your uncle was planning to become God.

A beat passes...

ARTHUR

So how many ghosts have been set free?

Kalina checks the book.

KALINA

Eleven.

ARTHUR

And it needs twelve ghosts to power it up?

Rafkin shakes his head.

(CONTINUED)

RAFKIN

Uh-uh. Uh-uh. What about this thirteenth ghost? Even Damon mentioned it.

KALINA

It's a fail safe. Yes. In order to stop the process. The house needs a sacrifice of life, instead of death.

(beat)

A willing... human... sacrifice. The sacrifice of the Broken Heart.

All eyes turn on Arthur.

RAFKIN

... the thirteenth ghost...?

KALINA

Exactly. The thirteenth spirit stands before the eye as the final configuration culminates. As the eye opens, the spirit uses the power of life to, essentially, short circuit the system.

ARTHUR

Uses the 'power of life'...?

Kalina swallows hard.

KALINA

By leaping into the eye.

ARTHUR

Thanks for painting the picture.

RAFKIN

(scoffing)

Power of life...

(re: her book)

Let me see that...

Rafkin studies the book, looking at it from different angles. It's obvious he doesn't know what he's looking at.

A beat passes...

MAGGIE

Isn't there any other way?

(CONTINUED)

KALINA

We can try it the old-fashioned way... but nobody's going to be able to brag about it later.

She opens her bag. Shows Maggie and Rafkin the dynamite. A long beat passes...

KALINA

Whatever we decide, we have to come up with a game plan soon. Time's running out.

Rafkin takes a seat next to Arthur on the couch. Kalina's out of earshot, working out their plan.

Arthur thinking, while fidgeting with Rafkin's Power and Light tool belt, left there from before.

RAFKIN

Hey, I know why you feel you have to do this...

ARTHUR

Get away from me.

RAFKIN

Psychics call it linking... we linked earlier. I know everything. About Jean. About you...

ARTHUR

Shut up.

RAFKIN

Believe me. You did the right thing.

ARTHUR

I'm not gonna listen to this from you.

RAFKIN

But Kalina's talking suicide, Arthur.

ARTHUR

Yeah, and if it saves my kids --

RAFKIN

But how do you know she's right? Think about it for a second. It just doesn't add up.

(CONTINUED)

ARTHUR

And what does? Huh, Dennis? How much of this fucking equation makes sense!? You got a better idea because I'm fresh out of sanity at the moment!?

RAFKIN

Just think about it for a minute, that's all.

ARTHUR

In case you haven't been counting I'm out of time here. There aren't many options to consider, Mr. Psychic.

RAFKIN

What happend to Kathy and Bobby's options? You gonna give up on those, too?

Arthur grabs Rafkin by the shirt and pins him to the wall.

ARTHUR

You can go to hell!! You hear me,
you son of a bitch!! To hell.
All I can think about are my kids.
Goddammit, I don't even know if
they're alive...

Arthur is just about to lose it when Rafkin approaches.

RAFKIN

Then let's find out, Arthur. For them. While there's still time. So you'll know. So we'll all know.

After listening to Rafkin, Arthur recollects himself. One last time.

ARTHUR

(to Kalina)

No matter what happens to me, to us all, do you think you can stop the machine?

KALINA

I got enough dynamite here to blow this place back to the Fifteenth Century if that's the question?

(CONTINUED)

72

CONTINUED: (8)

72

ARTHUR

Okay. How many flares do you have left?

KALINA

One. Why?

ARTHUR

We're going out again.

MAGGIE

Arthur! That's crazy!! Those things out there will kill you!

ARTHUR

Not if we take that.

Arthur points at one of the doors in the library. He and Rafkin remove the hinges off the spell-etched glass door, using the tools from the belt. Written inside are the spells. He hands the door to Rafkin.

RAFKIN

Alright... we got ourselves a Captain America shield baby.

KALINA

You have about ten minutes before the last ghost is released and the ectoplasmic shit hits the cosmic fan.

Arthur nods. Maggie and Arthur share a last look, then follow Rafkin out the door of the library.

73

INT. CORRIDOR - WITH ARTHUR AND RAFKIN

73

They're both holding opposite sides of the door. The corridor's empty. Covered with dark patches. They carefully inch their way down the corridor, passing dark areas.

They reach a couple of dark patches, and slowly walk past. Prepared for anything...

When suddenly, out of the shadows, the '50s Kid swings his bat, and smacks the door -- sparks fly.

RAFKIN

Shit -- he's swinging for the fence.

(CONTINUED)

73

CONTINUED:

73

ARTHUR

Ram him on three...

Rafkin and Arthur brace themselves. The '50s Kid continues to whack away at the door.

RAFKIN

(fast count)

One-two-three!

They drive the '50s Kid into the wall. Pressing the door against him. Sparks light up the corridor. The '50s Kid is going crazy. There's a huge burst of ecto-plasmic sparks, then he vanishes.

ARTHUR

That's more like it.

Arthur spots an opening behind them.

ARTHUR

This way...

Arthur guides them down another corridor.

74

OMITTED

74

74A

INT. HALLWAY - BASEMENT

74A

After flashing a flare before them, Kalina and Maggie drop through the ceiling, back into the basement.

They make their way through the glass hallway, coming to a door. As Kalina approaches it, she stumbled across Ben's sliced corpse.

Maggie gasps at the remains.

MAGGIE

Oh... God... Looks like we found the lawyer.

KALINA

Hold the flare still. I'm almost there.

Kalina reaches around the doorway, clicks the door open.

75

INT. BASEMENT - CLOCKWORKS ROOM

75

The GEARS are spinning and GRINDING at the highest speed.

(CONTINUED)

75

CONTINUED:

75

Kalina quickly rushes over to the base of the machine with the Arcanum, trying to figure out how it works.

A shadow figures moves past the door outside the clockworks room.

MAGGIE

Hurry up!

KALINA

I'm working on it!

Kalina's following the manual. She studies the different levers and what each does.

Maggie turns and comes face-to-face with Cyrus's ghost. She jumps, then quickly jabs the flare at him. But to her surprise, he doesn't react...

Instead, he takes a step towards her. She tries to ward him off again with the flare... but he takes another step.

MAGGIE

Damn... Kalina... you better get over here... this shit ain't workin' anymore!

Maggie's panicking... and then her flare starts to go out.

MAGGIE

Hurry your ass up!

Maggie backs up... and she's hit over the head from behind. She lands on the floor and goes out like a light.

Cyrus's ghost approaches the body. And so does Kalina...

The faint flare illuminates both of them.

In Kalina's hand, we see the Arcanum. It's obvious she just struck Maggie with it.

Kalina removes her glasses, and looks over at Cyrus's ghost. He's still there, hasn't vanished.

They embrace and kiss.

And then the flare completely goes out, plunging the room into darkness, and we...

CUT TO:

76

INT. HALLWAY

76

Arthur and Rafkin are still walking the halls, wearing glasses. They're on edge, nervously looking in all directions. At any moment, something could jump out of the shadows at them.

RAFKIN

'There's no place like home,
there's no place like home...'

ARTHUR

Knock it off.

Rafkin spots the Hammer appear behind Arthur at the end of the hall. The Hammer makes eye contact with Rafkin, and charges.

RAFKIN

Oh, shit.

Before Arthur even has time to turn around, Rafkin heroically shoves Arthur into the corner, pinning him safely behind the shield.

Rafkin turns and faces the charging Hammer. He's leaning back on the glass, preventing Arthur from getting out.

ARTHUR

(behind the door)

What're you doing?!

RAFKIN

Don't worry about it, Arthur...
I've been looking for a reason
to like myself for a long time
now.

The Hammer approaches, but Rafkin's not running. The Hammer stops right in front of Rafkin. Rafkin gulps.

(CONTINUED)

76 CONTINUED:

76

ARTHUR
 (behind glass)
 Dennis, no! Don't do this!

RAFKIN
 (to the Hammer)
 Hey, big guy, no hard feelings,
 huh?
 (stops himself)
 Who am I kidding... look at you...

The Hammer prepares to strike, when --

A TERRIFYING HOWL comes from the belly of the house. It gets everyone's attention, even the ghosts...

ARTHUR
 What the hell was that?

RAFKIN
 (checks his watch)
 Christ...
 (to Arthur)
 We're out of time...

Rafkin turns back to the Hammer, who grins an evil grin. Then strikes...

77 INT. BASEMENT - CLOCKWORKS ROOM

77

Another HOWL ECHOES through the room. Cyrus and Kalina watch as the 12TH SIGN lines up and CLICKS into place... releasing the Breaker.

Kalina turns to him pissed.

KALINA
 You know, it's one thing for me to have spent all that time with that idiot Damon, kill him, and then steal his spells -- now I gotta babysit your stupid nephew so he doesn't get himself killed before you need him. Enough is enough, Cyrus.

CYRUS
 But you did bring me Damon's spells, right?

Kalina removes the book from her bag. She tears the leather covering off the back of the book, and inside is a thin reel of audio tape.

(CONTINUED)

77

CONTINUED:

77

KALINA

I got your spells. But a deal's a deal, remember, we share everything... fifty-fifty.

Cyrus snatches it from her, holds it up to the light, and examines it. Smiles when he realizes they're authentic.

CYRUS

Don't you worry, Kalina, you'll get everything you deserve.

Cyrus places a reel-to-reel machine on the table.

78

INT. CORRIDOR - WITH RAFKIN AND ARTHUR

78

The Hammer swings on Rafkin, who dodges the attack. The strike WHACKS the GLASS, sparks fly, Arthur reacts.

RAFKIN

(getting cocky)

That the best you can do? My mother hits harder than that.

The Hammer's now enraged. He swings again... and again Rafkin dodges the strikes, bobbing and weaving, like Ali in the ring.

RAFKIN

You ain't got no speed, old man. What's the matter, that hammer weighing you down?

The Hammer's swinging wildly, but Rafkin, surprisingly, has quicker reflexes, and it's pissing the Hammer off.

Rafkin evades another attack, and out of the corner of his eye, he spots the Breaker turning the corner...

From his massive size, he realizes who it is.

RAFKIN

Mother of Christ...

Arthur sees the Breaker approaching. He grows larger as he gets closer...

79

INT. BASEMENT - CLOCKWORKS ROOM

79

Cyrus is setting up a reel-to-reel machine. Kalina's beside him.

(CONTINUED)

KALINA

So, what're you gonna do now?
Your nephew believes the sacrifice
is gonna stop this thing, but
you'll never get him to jump into
the eye, not until he finds his
kids.

CYRUS

Then let's give them to him...
(tosses her some
rope)
Go tie them up.

KALINA

Cyrus, I can't...

CYRUS

Why not? You know as well as I do
that human lives are the price of
human achievement. How many lives
went into the construction of the
Pyramids? Or the Great Wall of
China? Or the space program?
It's Darwinism at its finest.
(beat)
Now step aside... I need to finish
setting this up. And you need to
do your job...

Kalina walks out of the room with the rope, and Cyrus
finishes threading the reel-to-reel machine with the
audio tape. Then he flips a switch...

80 INT. CORRIDOR - WITH RAFKIN AND ARTHUR

80

Arthur watches helplessly, as Rafkin is smacked by the
Hammer, right into the Breaker's arms.

ARTHUR

No!!

Arthur pushes the glass off him to get out, but the
Breaker slams Rafkin into the glass, which again pins
Arthur behind it.

Rafkin tries to crawl away, but the Hammer smashes him
over the back with his hammer.

Rafkin is bloody and bruised, on his last legs.

(CONTINUED)

80

CONTINUED:

80

Arthur once again tries to push the glass off him to get out, but Rafkin slaps his bloody hand on the glass. Makes eye contact with Arthur. Shakes his head, telling Arthur not to come out.

RAFKIN

(slurring)

Save your kids...

The Breaker picks Rafkin up and smashes him against the glass door. His broken body leaves a bloody smear as it slides to the floor.

ARTHUR

Dennis!!

Arthur sinks to his knees, crushed. He looks up and the ghosts are gone. He completely falls apart...

Then suddenly, another ghost appears on the other side of the glass. Arthur looks up and sees --

Jean, as we saw her before, standing there, staring at him.

Arthur looks at her, dumbstruck.

ARTHUR

Jean...?

She tilts her head in response, sadness and longing in her face. Arthur can't hold it back anymore, a wave of emotion rushes over him and he bursts into tears.

ARTHUR

I'm so sorry... please forgive me...

(sobbing)

I should've went back in after you...

I --

Jean looks at him, shakes her head, letting him know he did the right thing.

ARTHUR

I miss you so much...

Arthur reaches out and places his hand against the glass to touch her on the other side, when...

81

INT. BASEMENT - CLOCKWORKS ROOM

81

Cyrus finishes setting up the REEL-TO-REEL, then he switches ON the MACHINE.

(CONTINUED)

81 CONTINUED: 81

A CHANTING sound (the spells being read over and over), very similar to what was used to lure the Breaker in the opening scene, comes OVER the SPEAKERS in the house, only these are richer in tone and texture. Stronger.

Cyrus turns to Kalina --

CYRUS
Time to finish this...

CUT TO:

82 INT. HOUSE - VARIOUS SHOTS OF GHOSTS 82

reacting with revulsion as they're engulfed by the CHANTING. They slowly begin to vanish one by one.

83 INT. CORRIDOR - WITH ARTHUR AND JEAN 83

Arthur has his hand on the glass. Jean's about to put her hand against his, when the CHANTING sound hits her... and her hand slowly fades out of sight.

Arthur watches her disappear in front of him... leaving Arthur Kriticos completely alone.

A beat passes... then Arthur looks up and sees --

Kathy and Bobby rising out of the center island of the Ocularis in the great hall. Tied back to back they are helpless.

OFF Arthur's reaction, we...

84 OMITTED 84

85 INT. CLOCKWORKS ROOM 85

Cyrus steps over Maggie's body, heads to the door.

CYRUS
The final configuration's
starting... gather your things,
let's go...

Kalina picks up her knapsack. Then abruptly, she hears a HISS, turns -- Cyrus has stepped through an open doorway on the neighboring wall, and that DOOR has just snapped shut.

(CONTINUED)

KALINA

Cyrus?

Cyrus presses a stud. There's another HISS. Kalina turns pale.

The door separating her from the fallen Maggie has just slid aside. She turns to Cyrus --

KALINA

Cyrus! Stop screwing around!
Let me outta here!

CYRUS

Good-bye, my dear... thanks for
all your help. Maybe we'll see
each other again on the other
side.

He smiles, hits another switch.

The walls surrounding Kalina begin closing in on her.

KALINA

Motherfu --

She kicks the glass! Tries holding it back, no use. It keeps coming.

Panic starts to set in.

The glass moves in closer. Finally pinning her.

KALINA

Oh, God... no... please...

Her face is pressed up against the glass, her breasts flattened. Her eyes go wide. She starts to scream and scream...

We start to hear the SNAPPING of RIBS. Her arms narrower than her body, claw uselessly at the glass.

KALINA

Aaahh...

Her head, now turned sideways, is being pressed flatter and flatter... abruptly there's a ghastly dull CLUNK as her SKULL SPLITS and blood and brains splatter out.

The walls continue to close, crushing her body, flattening, distending it, until there is nothing recognizable.

(CONTINUED)

85 CONTINUED: (2)

85

And still the walls keep closing, until the entire inner surface, from wall to wall and floor to ceiling is filled with a microscopically thin red smear that was once Kalina.

CUT TO:

86 INT. GREAT HALL

86

The CHANTING is ECHOING through the house. The Ocularis has begun to spin with Kathy and Bobby still seated in the center. One of the OUTER RINGS is slowly circling around them, when it suddenly LIFTS UP, swirling around them like a blade.

BOBBY

Kathy!

KATHY

Don't look!

BOBBY

I don't wanna look!

Then the SECOND OUTER RING FLAPS UP next, and begins spinning in the opposite direction.

Arthur appears in the doorway to the great hall. The kids spot him.

BOBBY

Dad!!

Arthur sees their predicament. Raises his glasses. Along with them are the ghosts surrounding the kids, each standing next to their symbols along the outermost ring.

KATHY

Daddy... get us out of here...

ARTHUR

Just don't move.

Arthur approaches the outer ring, just as a THIRD INNER RING FLAPS UP, spinning in yet another direction, creating the combination of a meat grinder and a mixer. The Ocularis is working its way closer to the kids -- The kids slouch down.

BOBBY

Make it stop, Dad! Make it stop!

86A INT. MAIN FLOOR CORRIDOR - CONTINUOUS ACTION

86A

Arthur notices Cyrus's ghost standing at the end of the corridor, a spectator to the deadly game. He's taken aback by the old man's presence, finally recognizing him.

ARTHUR

Cyrus...?

(losing it)

Damn you for building this place!

Cyrus doesn't respond.

ARTHUR

Do something! Help me save the kids!

The ghost raises his hand, pointing into the Ocularis, motioning for Arthur to jump in... and that will stop everything.

A FOURTH INNER RING FLAPS UP, working its way closer to the center. The kids are freaking out.

Arthur looks from his kids, to the spinning rings, and back to Cyrus again. He wrestles with what he should do...

Then his eyes land on Jean. She looks so sad, staring at her hysterical kids, helpless.

Arthur's choice is made. He steps up to the Ocularis, standing in front of the spinning gears. He prepares himself for what he's about to do.

86B INT. GREAT HALL - CONTINUOUS ACTION

86B

Arthur starts forward into the hall, ready to take his place amongst the ghosts.

ARTHUR

(to kids)

I want you guys to know... I love you both more than anything.

The kids realize what he's doing.

KATHY

Dad! Don't!

BOBBY

Daddy!

It kills Arthur to see them like this. He can't let them die and make the same mistake he made before.

(CONTINUED)

86B CONTINUED:

86B

He'd never be able to live with himself. This is his chance to redeem himself for Jean.

ARTHUR

It's the only way. I'm sorry.
Take care of each other...

Arthur takes a long look around at the macabre scene before him. First, to the ghosts that circle the Eye, each still trapped in his or her own hell. Then Arthur focuses on the blades that swirl around him, threatening to dice his family, all that he loves. Then Arthur looks down into the fiery mechanical purgatory that is the Eye of Hell, its gigantic GEARS GRINDING away, the steel bathed in crimson light, driving the house/machine toward its fantastic culmination.

Finally to the symbols on the outer ring that flash by at Arthur's feet.

The whole effect does something to Arthur. Especially the mesmerizing symbols flying by. We suddenly INTERCUT WITH:

FLASHBACK - PAGES OF ARCANUM

flipping by in the library in FLASHBACK, as Kalina was explaining the ghosts.

KALINA

(in FLASHBACK)

According to this, there should only be twelve earthbound spirits trapped inside here.

We --

CUT BACK TO:

ARTHUR'S HAND

doing something a math teacher does naturally -- counting off with his fingers.

The symbols float by in Arthur's gaze in SLOW MOTION.

We --

CUT BACK TO:

(CONTINUED)

86B CONTINUED: (2)

86B

KALINA

Her explanation.

KALINA

The Withered Lover, the First Born Son, the Torn Prince. And here... the Bound Lady, the Great Child and the Dire Mother... the Suicide, the Torso, and the Buried Maiden... then there's the three death signs, the sign of Hell's Winter... the Hammer, the Hyena, and the Juggernaut...

Arthur takes in each of the ghosts, confirming Kalina's description. We --

CUT BACK TO:

ARTHUR'S OTHER HAND

He's still tallying up the number of ghosts he's counting off in his head. 9-10-11... 12.

Twelve.

ARTHUR

Twelve.

Arthur flashes back to the library one final time. This time it's Rafkin doing the talking.

RAFKIN

(in FLASHBACK)

It just doesn't add up.

Arthur holds his hands before his eyes. 12. There are twelve ghosts on the ring.

ARTHUR

If I'm the thirteenth...

86C INT. MAIN FLOOR CORRIDOR - CONTINUOUS ACTION

86C

Arthur looks back into the hallway. There still stands Cyrus's ghost. Arthur slowly takes off his glasses.

Cyrus is still standing there.

ARTHUR

You... son-of-a-bitch...

(CONTINUED)

86C

CONTINUED:

86C

Cyrus realizes he's been made. Arthur runs over and grabs his uncle, throwing him into the wall. Arthur throws a punch, landing a hard right on Cyrus.

ARTHUR

Stop the machine!

Arthur punches Cyrus again. And again. Cyrus stumbles backwards, regains himself, smiles, then goes after Arthur.

CYRUS

Well, well... it's nice to see you have some of the family blood in you after all.

The two men go at it.

Arthur's fighting for his life. He's like a wild man, throwing everything he's got, hitting Cyrus everywhere. In the face, the body...

ARTHUR

You took away everything I loved, you monster. Everything!

(with every blow)

Now. I. Want. It. Back!

But Arthur has never been a warrior. Cyrus, spotting his opportunity, retaliates. Cyrus connects with Arthur in the face, knocking him down. Then he kicks Arthur in the gut a few times, making sure he stays down.

CYRUS

How dare you stand in the way of history, Arthur! You are nothing, you hear me. Nothing! I dedicated my entire life to this. Every goddamn day. When have you ever shown that kind of dedication? Huh? To anything?!

He kicks Arthur repeatedly, like a sick mind kicking a dog to death.

CYRUS

You make me sick.

87

INTERCUT - CLOCKWORKS ROOM

87

Maggie slowly comes to, awakened from the irritating noise of the CHANTING. The huge gear works before her are spinning madly now.

(CONTINUED)

87

CONTINUED:

87

She notices Kalina's bloody, squashed remains in the glass beyond.

MAGGIE

(reacting to Kalina)

Jesus...

(rubbing her head)

Man, what is that noise?!

Then she notices the reel-to-reel machine on the table. Maggie reaches the machine and looks for an off switch. Can't find one. The CHANTING sound is unbearable.

She finally shoves the MACHINE off the table, and it goes CRASHING to the floor.

88

INT. GREAT HALL

88

Arthur regains himself... when Cyrus appears over him.

CYRUS

(out of breath)

The world hasn't time for small people, Arthur. People like you, or Dennis. Or Kalina. It needs those who are willing to do anything, without question, for what they believe in.

ARTHUR

You sonofabitch!

Arthur rises to attack, but Cyrus stops him with a steel sword he pulls from his cane. He points the blade beneath Arthur's chin. Arthur's eyes dart around, searching for a last way out. Cyrus spots Arthur thinking...

CYRUS

I'm sorry, Arthur. Unlike Jean, you haven't got a choice this time. Now make the sacrifice. Or your. Children. Will. Die.

The CHANTING sound suddenly ENDS. Silence.

Cyrus looks around in shock and confusion. As does Arthur.

That's when he sees Bobby's scooter come rolling behind Cyrus from the other side of the corridor.

(CONTINUED)

88

CONTINUED:

88

Arthur quickly seizes the moment and kicks Cyrus's legs, throwing him off balance and stumbling backward, right into the path of the scooter.

Like a banana peel, Cyrus slips on it and lands on his ass.

Arthur scoops up the cane, as Cyrus struggles to get back to his feet.

When Cyrus turns back around, Arthur cracks him across the chest with the cane... sending Cyrus sailing down the hall. He lands at the opening of the Great Hall, stunned by what just happened.

He glances back at the scooter, then over to where it came. Nothing. He slips on his glasses for a moment, and there standing casually in the corridor is the ghost of Dennis Rafkin.

RAFKIN

... never bet against human
nature, Arthur. You'll always
lose.

Arthur smiles in thanks.

CUT TO:

CYRUS

just as he comes to on the floor. He looks up and there's nothing there. Arthur puts on his glasses and sees 12 very deadly ghosts standing around Cyrus. The ghosts of the house reach down and grab Cyrus --

CYRUS

Get away!! No!!!!

Arthur watches as the ghosts tear into Cyrus. It's a feeding frenzy. The last one in to tear in is the Breaker. Cyrus suffers a horrible ending.

CYRUS

Let me go! Noo!!!

88A

INT. GREAT HALL - GHOST POV

88A

Cyrus is borne into the hall on the shoulders of the ghosts he enslaved.

(CONTINUED)

88A

CONTINUED:

88A

FROM CHILDREN'S POV

He's floating in, kicking and screaming all by himself.

BACK TO SCENE

The children aren't sure what to think. They only know they too will join their uncle unless something happens.

Their father rushes to the door --

ARTHUR
(to his kids)
Don't look...

GHOSTS' POV

The ghosts lift Cyrus above their heads, all bloody and broken bones, bleeding and mangled... and throw him into the spinning gears of the Ocularis.

(CONTINUED)

88A CONTINUED: 88A

Blood and Bones and flesh go flying.

This, and the damage Maggie has caused down in the basement causes the Ocularis to go haywire.

88B INT. CLOCKWORK ROOM - CONTINUOUS ACTION 88B

Maggie stands before the mad machine as it whirls out of control.

MAGGIE

Oh, sweet Lord. What did I do?

Maggie backs toward the door. The clockworks are breaking apart all around her. She tries the handle. It's locked.

MAGGIE

Mutherfucka...!

The clockworks begin flying apart. Gears and bits of machinery start bursting through the glass walls of the clockworks room.

88C INT. GREAT HALL - CONTINUOUS ACTION 88C

The GREAT GLASS GROANS DEEPLY as the torquing of the clockworks causes sheets of glass to fall from their frames.

Two more rings have FLIPPED UP, the blades getting closer to the center of the Ocularis and the kids.

GLASS begins to BREAK UP all around Arthur. Shards of glass rain down. He knows he hasn't much time.

Kathy holds Bobby close, protecting him.

BOBBY

Daddy!!

Arthur doesn't know what to do, but he does know that he can't leave them there the same way he did with Jean.

ARTHUR

Just hang on! I'm coming!

Arthur backs up, and takes a running jump through the spinning blades, just barely landing on the center island of the Ocularis, with Kathy and Bobby.

(CONTINUED)

88C

CONTINUED:

88C

He looks for a way off but between the glass and the blades he knows there's no way they're getting out of there.

Arthur holds them both tight, covering their eyes.

ARTHUR

Don't move! Keep your head down!

88D

INT. CLOCKWORKS ROOM - BASEMENT

88D

As Maggie's eyes go wide.

88E

INT. BASEMENT GLASS CORRIDORS - VARIOUS ANGLES - SAME TIME

88E

Huge bits of the clockworks come flying out the walls of the clockworks room, SHATTERING all the GLASS in the basement.

88F

INT. GREAT HALL

88F

The HOUSE starts to BLOW APART. Glass rains down.

Arthur holds his kids tight.

The HOUSE is CRUMBLING all around them. The only place that's safe is where the three of them are standing.

The FURY builds to a CRESCENDO of destruction, and then finally COLLAPSES!

Followed by silence...

Dust and smoke everywhere, blurring our vision. As it begins to dissipate, three figures slowly come INTO FRAME.

Arthur, Kathy and Bobby are standing on the only remaining section of the house left... the center island of the Ocularis.

All around them lies what's left of the house. A veritable skeleton of steel.

The three of them open their eyes to survey the destruction.

ARTHUR

You guys okay?

(CONTINUED)

88F

CONTINUED:

88F

Bobby nods.

KATHY

How did you know we'd be safe here?

ARTHUR

I didn't. I just wasn't about to leave you guys.

Kathy pulls her father into a tight hug, she's teary-eyed.

KATHY

I love you, Dad.

ARTHUR

I love you, too.

As they look up, they notice Jean, standing on the outer ring, circling around them. She's back to looking like her old healthy self, and she's smiling at her family.

As she passes around them again... she's gone.

Arthur pulls his kids close, and that's when they hear --

MAGGIE (O.S.)

That's it!

They all turn to see Maggie crawling out of the basement stairwell. She's a mess, she turns to Arthur and the kids --

MAGGIE

I'm through with this nanny shit. This was not in the job description. I'm sorry, you guys, but I quit... I quit.

This puts a smile on Arthur, Kathy and Bobby's faces, as we...

FADE OUT.

89

OMITTED

89

THE END