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MY LITTLE PONY 6

"Dungeons and Discords"

Episode 618

Written by: Nick Confalone

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**TEASER**

**SC. 1 - EXT. FLUTTERSHY'S COTTAGE - DAY**

The sun shines down on a beautiful morning. Suddenly a dark, swirling CLOUD engulfs the cottage, filling the frame and...

**SC. 2 - INT. FLUTTERSHY'S COTTAGE - SAME**

...clearing to reveal...

1           DISCORD  
(super fast)  
A,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r  
s... tea?

He holds out a claw. A TEA TRAY set for two appears. On seeing this, FLUTTERSHY GASPS.

2           FLUTTERSHY  
Discord! I'm so sorry.

He eyes the room, which is in a state of mid-pack for a trip.

3           DISCORD  
Trendy coats, bedrolls,  
saddlebags...  
(GASPS, happy!)  
A surprise vacation for just the  
two of us? How thoughtful. I hear  
Puerto Caballo is lovely this time  
of year. Sand like powdered sugar.

Fluttershy hates having to say this, but...

4           FLUTTERSHY  
Princess Celestia is taking us on  
an overnight goodwill tour of  
Yakyakistan. I just found out.

5           DISCORD  
So what you're saying is... no tea.  
That's fine. I wasn't thirsty  
anyway.

He inspects his claws, trying to show how "not disappointed" he is. Fluttershy feels bad. But then brightens with an idea.

6           FLUTTERSHY  
If you're looking for something to  
do, you could spend the evening  
with Spike and Big Mac.

7 DISCORD  
Hahahahaha! Ha... uh... hmmm...

Discord POPS out of existence and REAPPEARS inches from Fluttershy's face, startling her. He studies her expression.

8 DISCORD (CONT'D)  
You aren't kidding.

9 FLUTTERSHY  
They're very nice. They have a "Top Secret" thing they do whenever we leave Ponyville-- although everypony knows about it, so it's not a very good secret. I think you'd have fun with them.

10 DISCORD  
"Fun?" With... sidekicks? Ohhhh... you must think we're in a dimension where everything is opposite.

He SNAPS. The colors INVERT.

11 DISCORD (CONT'D)  
La dee da! I'm Opposite Discord and I want to "hang out" with Spike and Big Mac! "I'm sure I'd have fun."

12 FLUTTERSHY  
WELL GUESS WHAT, SASSAFRAS?! I'M OPPOSITE FLUTTERSHY AND I'M SICK OF BEING NICE AND QUIET ALL THE TIME!

13 DISCORD  
Yikes.

Discord SNAPS again and everything's back to normal.

14 DISCORD (CONT'D)  
Let me explain it to you as simply as I can. Me? Amazing. Them, hmm... I've already forgotten who we're talking about. See?

15 FLUTTERSHY  
All I'm saying is... it's an opportunity to expand your circle of friends.  
(sly)  
Unless you're afraid they won't like you.

Discord stares her down, bored, like "oh please."

16 DISCORD

(sigh)

Don't stoop to tedious reverse-psychology. You're better than that.

17 FLUTTERSHY

It never hurts to make new friends.

18 DISCORD

Hmph. Consider it considered.

Satisfied, Fluttershy turns, takes her bedroll, and puts it in her saddlebags when she's STARTLED and <GASPS>.

REVEAL: Shrunken Discord looks up from in the saddlebag.

19 DISCORD (CONT'D)

Couldn't I just come with you instead?

**END TEASER**

**MAIN TITLES**

**ACT ONE**

**SC. 3 - EXT. PONYVILLE TRAIN STATION - DAY**

Establish it, then we find Discord on the train platform. Fluttershy waits with him.

20 DISCORD

I suppose this is goodbye, then.  
Have an absolutely fabulous voyage.

A FLASH OF LIGHTNING. Fluttershy looks behind her. On the horizon, the train tracks lead up a mountain and directly into a caldera... which spews plumes of LAVA.

21 FLUTTERSHY

Discord...

He looks shocked: "who me?!"

22 DISCORD

It's not *my* fault the new train route leads into an active volcano. Guess you'll have to stay.

Off her accusatory look...

23 DISCORD (CONT'D)  
Oh, you're no fun.

He SNAPS and the train tracks revert to their usual route.

Farther down the platform, the other MANE 6 mill about with saddlebags, luggage, etc. Big Mac and Spike are there too.

24 APPLEJACK  
(checking her saddlebags)  
Got my bedroll, parka, unattractive but functional hikin' boots. Anything I forgot, Pinkie Pie...? You're our resident Yakyakistan expert.

25 PINKIE PIE  
Nope! I brought Yeti food.  
(off their looks)  
Did I forget to mention there's a pony-eating Yeti on Frostfield Glacier?  
(beat)  
There's a pony-eating Yeti on Frostfield Glacier.  
(huge grin)  
We're gonna have so much fun!

26 RAINBOW DASH  
Psh. If he messes with us, I'll shred that Yeti into confetti.

Meanwhile, Big Mac noses Applejack onto the train.

27 APPLEJACK  
Somepony's in an awful-quick hurry to get us outta here.  
(with a knowing wink)  
Don't y'all have too much fun without us.

Twilight rubs Spike's head with affection.

28 TWILIGHT SPARKLE  
I bet you boys have big plans. Right, Spike?

29 SPIKE  
I'm sure I don't know what you're talking about.

But he can't resist leaning to Rarity, smug.

30 SPIKE (CONT'D)  
Although if I did, I certainly  
wouldn't be allowed to discuss it  
with you girls.

Rarity rolls her eyes, which Spike does not see. Then the  
Mane 6 board the train...

31 AJ/PINKIE PIE/TWILIGHT/RAINBOW DASH  
Bye y'all!/No parties without  
me!/Stay safe./Stay dangerous.

And with that, the train CHUGS off to the great white north.

...Leaving Spike, Big Mac, and Discord alone on the platform.  
Discord, standing about five "Canadian Meters" away from SK  
and BM, watches the train disappear.

32 DISCORD  
Hmph.

Discord crosses his arms, taps his foot, not pleased.  
Meanwhile, Spike and Big Mac share a look and whisper to each  
other.

33 BIG MAC  
....Eyyyyyyyyyyup.

Discord looks over. They wave. POOF! A magazine appears in  
Discord's claws. He leafs through it.

34 DISCORD  
Fascinating articles, yes, mmm...  
(glancing at SK and BM,  
sotto)  
Don't let them come over, please  
don't let them come over...

While he mumbles... they walk toward Discord.

35 DISCORD (CONT'D)  
(sotto)  
Please don't let them come over,  
please don't--  
(big, to the guys)  
Salutations, my friends! Wish I  
could stay and chat, but... I don't  
want to.

36 SPIKE  
Wait-- we were wondering... what  
are you up to tonight?

37 DISCORD  
(sotto)  
Nughhh... here we go.

38 SPIKE  
Do you want to, I don't know...  
hang out? Is that something you do?

39 DISCORD  
(theatrical sigh)  
Oh, "Twilight's Friend" and  
"Applejack's Monosyllabic  
Brother..." if only I weren't  
suuuuuuper busy this evening.

40 SPIKE  
Oh, okay. Maybe next time. Come on,  
Big Mac...

Discord watches them go: "Whew." Spike talks to BM...

41 SPIKE (CONT'D)  
...I guess Guys' Night will just be  
you and me.

POOF! Discord appears in front them, intrigued.

42 DISCORD  
A Guys' Night? You mean a rowdy  
evening of reckless reveille?  
(off Spike's nod)  
...Zoot suits, fedoras, swing  
dancing...

43 SPIKE  
Something like that. You should  
totally come! Three of us would be  
way better than two.

44 DISCORD  
That does sound fun, actually.

45 SPIKE  
(genuine)  
Too bad you're busy.

Discord suddenly transforms into a 1950s Mad Men-style  
outfit, sitting at a desk with an vintage secretary-intercom.

46 DISCORD  
I suppose I could squeeze you in if  
I moved a few very important ponies  
around.  
(pressing buzzer)  
(MORE)

DISCORD (CONT'D)

June, honey? Be a dear and reschedule Luna and Cay-Cay?

(sotto to the guys)

That's what I call Princess Celestia. What a hoot.

(back to intercom)

In fact, clear the whole evening. Tonight is Guys' Night. These fellas invited me to spice things up and bring a little class to the whole affair.

Spike and Big Mac exchange a dubious look.

47 DISCORD (CONT'D)

(to SK and BM)

Tonight will be the best night of your lives... and not just because you get to bask in my greatness.

48 SPIKE

I do love basking in things. See you tonight!

(low, like it's a secret)

...Twilight's castle. The fun starts promptly at sundown.

49 DISCORD

Technically the fun starts when I arrive, but I'll make sure it's around sunset. Adieu, fellas.

Discord SNAPS and disappears.

**SC. 4 - EXT. TWILIGHT'S CASTLE - SUNDOWN**

Twilight's castle glimmers in the sun.

**SC. 5 - INT. TWILIGHT'S CASTLE - MAP ROOM - SAME**

We find Spike and Big Mac in the map room.

50 SPIKE

And... we have sundown. Repeat: we have sundown.

(absurdly loud)

I declare tonight's GUYS' NIGHT ceremonies officially... OPEN!

51 BIG MAC

EYUP!!!!!!

They do a cute/lame pre-choreographed Guys' Night dance.

52 SPIKE  
(to the dance's rhythm)  
It's Guys' Night / aww yeah /  
havin' fun now / aww yeah.

53 BIG MAC  
(in between each of  
Spike's lines)  
Eyup, eyup, eyup, eyup.

Just then, an O.S. <DOOR BOOMING OPEN> sound, followed by <PARADE MUSIC>. Spike and BM exchange a confused look.

**SC. 6 - INT. TWILIGHT'S CASTLE - MAIN ENTRANCE HALL - MOMENTS LATER**

Spike and Big Mac enter, surprised by what they see.

54 SPIKE  
What the hay?

WHIP PAN: Two MINI-DISCORDS enter from outside, playing TRUMPETS. <FANFARE>. Another mini-discord scurries in, unrolling a parchment...

55 MINI-DISCORD  
(high-pitched voice)  
Announcing the much-anticipated  
arrival of the Spirit of Chaos and  
Disharmony, the Purveyor of  
Pandemoneum, Lord of Lawlessness,  
Earl of Turmoil, Bringer of  
Bedlam... DISCORD!!!

Lights go dim and a spotlight POPS on the door. <DRUM ROLL>. Spike and Big Mac watch the door expectantly. <DRUM ROLL> as the spotlight continues to shine on the empty door.

Spike is confused.

56 SPIKE  
Is he supposed to-- AH!

Suddenly, POOF! Discord startles them by appearing right in front of them (wearing a zoot suit and fedora).

57 DISCORD  
(claps his claws)  
Shall we hop to it? I've made a  
list of the rowdiest establishments  
in Ponyville. It's... rather short.  
(MORE)

DISCORD (CONT'D)

But we'll shake things up, am I right?

58 SPIKE

Actually we're staying here. I hope you like... AWESOME GAMES!

59 DISCORD

Games! I love games. I am great at games.

POOF! They sit at a card table.

60 DISCORD (CONT'D)

Appleloosan Rummy?

POOF! They're seated in a in what looks like an 80s basement.

61 DISCORD (CONT'D)

Famous Ponies Charades?

Discord takes a slip of paper from a bowl. He grins as he reads it.

62 DISCORD (CONT'D)

Oh this is an easy one. Who am I?

He strikes a noble profile, sprouting a unicorn horn, crown, and massive majestic pastel-rainbow hair that flows gently.

63 DISCORD (CONT'D)

Ah? Ahhh...? Ahhhhhhhhh...?

Spike and Big Mac stare, confused.

64 DISCORD (CONT'D)

COME ON!!!!!!!

65 SPIKE

I'm talking about a REAL game.

POOF! They're back in Twilight's Entrance Hall.

66 DISCORD

(catching on)

Ah, you mean like trapping best friend ponies in a hedge maze and turning them against each other.

(sigh)

Those were the days...

67 SPIKE

Not exactly. Wait here.

Spike scurries off. Discord and Big Mac wait a tiny beat.

68 DISCORD  
Whatever it is, it can only get  
better by adding me to the mix.

69 SPIKE (O.S.)  
Okay!!!

**SC. 7 - INT. TWILIGHT'S CASTLE - MAP ROOM - MOMENTS LATER**

Discord and Big Mac enter. It's DARK. Discord is wary.

CLICK! A flashlight made of fireflies shines on Spike's face from below, like a camp-fire story-teller.

70 SPIKE  
In a world where evil reigns  
supreme, a small band of warriors  
stands tall against the darkness.  
This is... Ogres & Oubliettes.

CLICK! All the lights come on, revealing, spread out on the table...

A COMPLEX FANTASY BOARD GAME. A foldout board. Character cut-outs. Multi-sided die.

71 SPIKE (CONT'D)  
Welcome to GUYS' NIGHT.

THUNDERCLAP. Discord is aghast. With an <AIR FRPING OUT OF A BALLOON> sound, his fedora deflates.

**END OF ACT ONE**

**ACT TWO**

**SC. 8 - INT. TWILIGHT'S CASTLE - MAP ROOM - SAME**

Picking up where we left off... Discord SNAPS and all his Guys' Night outfit disappears. He POOFS around the map table, dubiously examining the pieces of Spike's game.

72 DISCORD  
This looks like--

73 SPIKE  
--the best game ever? You're right!

74 DISCORD

(dry)

Yesssss. That's what I was going to say.

75 SPIKE

Ogres & Obliettes is a fantasy role-playing adventure game. Our goal? Defeat the evil Squid Wizard, or as we call him (little snort laugh) "The Squizard."

Spike and BM hold back geek laughter. Discord tolerates it.

(Note: A liberal use of SOUND EFFECTS and DRAMATIC MUSIC will bring this scene/the game to life, even though the guys are just sitting around talking-- which is the whole point.)

76 SPIKE (CONT'D)

The Squizard has laid siege to the last free city in Spiketopia-- that's the name of the land. He's kidnapped a *beautiful* unicorn princess named Shmarity.

(hedging)

Which is like a normal name in Spiketopia, so, uh, don't think about it too hard...

77 DISCORD

Your romantic delusions are safe with me.

Discord literally uses a zipper to close his lips.

78 SPIKE

Good. First things first: you've got to create a character. Name?

POOF - The zipper's gone.

79 DISCORD

How about... "Discord."

Spike and Big Mac exchange a look like, "lol, this guy..."

80 SPIKE

The whole point of the game is you get to use your imagination and be someone you're not. I'm Garbunkle, a famous magician. Everyone treats me with the utmost respect.

81 DISCORD  
(dry)  
Just like in real life.

82 SPIKE  
Don't get jealous, but I'm a level  
30 enchanter with major skill  
points assigned to intellect and  
perception.

Poof! A magazine appears in Discord's claws. He leafs through  
it. Without looking up:

83 DISCORD  
(without looking up)  
Go on... I'm listening.

84 SPIKE  
Big Mac's character is Sir  
McBiggun, a level 27 black knight  
from Castle Chadwick.

Discord is now deep in concentration as he sets a single  
playing card atop a massive HOUSE OF CARDS.

85 DISCORD  
(without look up)  
...I'm listening

86 SPIKE  
When his king aligned himself with  
the Squizard, Sir McBiggun would  
not besmirch his honor.

87 BIG MAC  
Enope.

Discord is now lying in a bed, <SNORING LOUDLY>.

88 DISCORD  
(without opening his eyes)  
.....I'm listening.

89 SPIKE  
And so it came to pass... the  
magician and black knight vowed to  
rid Spiketopia of the evil  
Squizard.

Back at the table now, Discord just blinks at him.

90 SPIKE (CONT'D)  
Is this not making sense?

91 DISCORD  
Oh, it makes perfect sense.  
(sotto)  
Nonsense, that is.

92 SPIKE  
So, your character's name...

93 DISCORD  
I already have the best name in the universe. Why would I change it to something like Captain Wuzz?

94 SPIKE  
Captain Wuzz it is!

Spike and BM laugh. THUNDERCLAP! Discord is not happy.

95 SPIKE (CONT'D)  
What class are you, Captain Wuzz?  
There's archers, mages, rogues...

96 DISCORD  
Can I suggest we take a break and, I don't know, go out and actually have fun? Ponyville's not going to paint *itself* red.

97 SPIKE  
You'll love it once we get started.  
How about an archer?

98 DISCORD  
Sounds just as miserable as the other options, so fine.

Spike CLEARS HIS THROAT.

99 SPIKE  
Big Mac-- or should I say, "Sir McBiggun," are you prepared to enter the world of Ogres & Oubliettes?

100 BIG MAC  
Eyup.

101 SPIKE  
Discord-- or should I say, "Captain Wuzz," are you--!

102 DISCORD  
Oh, get on with it.

Spike places their character cut-outs (which look kinda like them, but drawn by Spike) on a black square on the board.

103 SPIKE  
We find ourselves trapped in the  
dungeon of the evil Squizard. The  
bars are locked tight.

Discord looks around, then raises an eyebrow.

104 SPIKE (CONT'D)  
The bars exist...  
(jazz claws)  
...in our imagination.

105 DISCORD  
You describe things and we pretend  
it's real.

106 SPIKE  
It is real...  
(jazz claws again)  
...in our imagination.

Discord sighs.

107 SPIKE (CONT'D)  
It's your turn first. What do you  
want to do?

108 DISCORD  
Curse myself for attending this  
infernal evening? Oh, you mean in  
the game.

109 SPIKE  
You can do whatever you want. Then  
I roll this 20-sided die to see if  
you're successful.

110 DISCORD  
I stick my head through the bars  
and demand for the immediate  
release of the Lord of Chaos.

111 SPIKE  
That's a big risk. You have to roll  
a seventeen or higher to succeed.

Spike rolls a die, then checks a parchment.

112 SPIKE (CONT'D)  
Ohhh. bad idea. The guard gets mad.

Discord randomly points to a spot on the parchment and reads.

113 DISCORD  
This spell here... I transform him  
into a Rutabaga.

114 SPIKE  
You need eleven intelligent points  
to cast a "Transform into Root  
Vegetable" spell.

115 DISCORD  
I'm not intelligent?! I cast it  
anyway because this game is stupid.

Spike rolls the die then checks the paper.

116 SPIKE  
The spell backfires...  
(trying not to laugh)  
...so your claws grow leaves and  
transform into Rutabagas.

Big Mac chuckles. Discord FUMES. Spike shrugs...

117 SPIKE (CONT'D)  
Oh, there's more...  
(reading the parchment)  
The guard laughs. He calls his  
friends over and they laugh too.

Big Mac laughs. More THUNDER AND LIGHTNING.

118 DISCORD  
Don't you laugh at ME, Big Mac!  
Does it really say that? Let me  
see!

119 SPIKE  
(laughing)  
As you get angrier, everypony  
laughs harder.

Big Mac laughs harder too. Discord shoots him an icy glare.

120 DISCORD  
I seal Sir McBiggun in a magic  
bubble until he stops laughing.

121 SPIKE  
(laughing)  
I told you, you can't do magic.

Discord SNAPS and Big Mac is suddenly floating upside-down in a magic bubble.

122 BIG MAC  
Enope! Enope! Enope!

123 DISCORD  
(grumbling)  
...Not intelligent enough,  
please...

124 SPIKE  
Cut it out, Discord!

125 DISCORD  
Oh, this game is insufferable! Let  
me show you a real Guys' Night.

Big Mac's bubble pops and he tumbles out [totally unhurt].  
Discord pulls a book on Twilight's bookshelf, which ROTATES  
THE SHELF and the FLOOR.

**SC. 9 - INT. 1920'S STYLE PONY SPEAKEASY - SAME**

The guys rotate into a supper club, circa 1940-style. The ponies all wear hats and suits, the girls nice dresses. Swing music. Spike and BM are at a loss for words.

126 SPIKE  
This wasn't here this morning.

127 DISCORD  
Or was it? Who can keep track of  
all the things I magically change  
these days.

Big Mac just glares at Discord.

128 DISCORD (CONT'D)  
Cheer up, Sir McBiggun.

POOF! They appear at a table in the back. It's secluded.  
<JAZZ> plays. Discord SNAPS and his fedora and suit reappear.  
He leans back, head up to the ceiling, enjoying the night.

129 DISCORD (CONT'D)  
Ahhhhh, this is the life. Jazz,  
dancing, and the best table magic  
can buy. This is what Guys' Night  
is all about, am I right, fellas?

130 BIG MAC  
(happy)  
Eyup!

Surprised, Discord looks down at the guys. Spike has set up the game on the table. Discord is horrified.

131 SPIKE  
I know you probably didn't do this on purpose, but this table's the perfect size and shape!

132 DISCORD  
I don't think so. Let's get drinks.

He SNAPS. They find themselves at the bar [which totally looks like a soda fountain]. Discord hands them malt glasses.

133 DISCORD (CONT'D)  
Chocolate milkshakes?

134 SPIKE  
No, we want to go back to Ogres and-

135 DISCORD  
How about a different game!?

Discord SNAPS. They're at a card table with three gangster-type ponies playing go fish. Discord peeks at Spike's cards.

136 DISCORD (CONT'D)  
Ohhh, those are very bad cards.

137 SPIKE  
Stop messing with us, we want--!

Discord SNAPS. The guys are suddenly on the dance floor. A BIG BAND plays <SWING JAZZ>.

138 DISCORD  
A dance contest?

Discord does the jitterbug with Spike. Music stops. Balloons fall. A TROPHY appears in Discord's claws.

139 DISCORD (CONT'D)  
Surprise. We won.

140 SPIKE  
DISCORD!!!

Discord stops. The BG darkens, casting scary shadows on his face. He raises an eyebrow.

141 DISCORD  
(menacing)  
Yes...?

142 SPIKE  
(letting him down easy)  
We don't want to do these things.  
We want to play our game. If you  
don't want to play with us, you  
can... I don't know, sit and watch.

143 DISCORD  
Sit? ....and watch?

Dark clouds. Wind blows. Discord's eyes narrow. THUNDERCLAPS.  
LIGHTNING FLASHES! Spike and Big Mac cringe.

144 DISCORD (CONT'D)  
Fine! We'll play your game. ARE YOU  
READY TO ENTER THE WORLD OF OGRES &  
OBLIETTES!?

LIGHTNING FLASH CUT TO:

**SC. 10 - EXT. GAME WORLD - DAY**

In a clearing near a castle. Except... this is a stylized  
world, designed like a table-top game come to life: flat  
cardboard-esque objects. Scribbled colors.

Looming like mountains: giant multi-sided dice.

POOF! Spike and Big Mac appear. Spike is in a cloak, wielding  
a twisted staff. Big Mac looms GIGANTIC over him, all clad in  
BLACK ARMOR. Spike looks wide-eyed up at Big Mac.

145 SPIKE  
Sir McBiggun?!

146 BIG MAC  
EYUP!

147 SPIKE  
And... I'm Garbunkle? That means...

Astonished, Spike twirls in his cape, then zaps his staff. A  
FIREBOLT BURSTS OUT.

148 SPIKE (CONT'D)  
Sweetness! We're in the game! Check  
it out! Ka-ZAM!

Spike zaps ELECTRIC AND FROST bolts. Big Mac swings his GIANT SWORD at a tree, which does a cool CUT-SLIDE and TOPPLES.

149 BIG MAC  
Eyup! Eyup! Eyup!

They do their cute/lame pre-choreographed Guys' Night dance.

150 SPIKE  
(calling off)  
Discord! Where are you?! This is  
great! You made the game real!

151 DISCORD (O.S.)  
(echoey and scary)  
Yes... Aren't games fun?!

152 SPIKE  
(sotto to Big Mac)  
Should we be worried he's using his  
scary voice?

A RUMBLING IN THE DISTANCE. Spike and BM turn. Close money-saving shots of a hilltop: Three CARDBOARD PONY SKELETON WARRIORS crest the hill and bang swords on shields.

Eight giant tentacles come over the horizon, revealing a SQUID WITH A MAGICIAN'S HAT. Staffs in each tentacle.

153 SQUIZARD  
Behold... I AM THE SQUIZARD!

A wide shot, from behind Spike and Big Mac... looking out at this assembly of bad guys, who stand still at attention. POOF! Discord appears right in front of the guys and grins.

154 DISCORD  
...You're welcome.

HE VANISHES. Spike and Big Mac exchange a look of fear.

155 SQUIZARD  
...ATTACK!!!

On SPIKE AND BIG MAC cringing as we hear the sounds of the CHARGING ARMY AND WE FADE OUT...

**END OF ACT TWO**

**ACT THREE**

**SC. 11 - EXT. GAME WORLD - SAME**

Picking up where we left off: pony skeletons CHARGE!

156 SPIKE  
RUN!!!

Spike and Big Mac run. On the hill, Skeleton Archers launch a barrage of arrows.

Big Mac sees the arrows block out the sun. He raises his shield and pulls Spike under, and just as the arrows are about to hit--

Suddenly everything FREEZES.

157 DISCORD (O.S.)  
(voice booming all around)  
You find yourselves on a battlefield. A barrage of arrows rains down on you. If you roll a fifteen or higher, the shield protects you. Fourteen or lower, and, well, you get the idea.

Spike and Big Mac exchange a fearful, confused look.

A RUMBLING BOOM as ONE OF THE MOUNTAIN-SIZED 20-SIDED DIE FLOATS IN THE AIR, SPINS IN A BLUR, then CRASHES DOWN.

Spike and Big Mac cringe.

158 DISCORD (CONT'D)  
Seventeen! Lucky you!

The action UNFREEZES! Arrows THWACK into the shield and land all around them like rain.

**SC. 12 - INT. GAME WORLD - A CAVE - SAME**

Spike and Big Mac slide into a cave, out of breath. Just then, Discord appears, floating on the ceiling.

159 DISCORD  
Boo.

160 SPIKE/BIG MAC  
Ahhhhh!/Ahhhh!

161 SPIKE  
Discord...!

<THE HOARD ROARS OUTSIDE>. Discord is utterly bored.

162 DISCORD  
Sir McBiggun, I'd cover the  
entrance if I were you...

Big Mac takes up defensive posture at the mouth of the cave. He takes out his massive sword (think: Final Fantasy 7) and walks out. The sound of clanging swords quickly follows.

163 SPIKE  
This isn't funny.

164 DISCORD  
Isn't it what every gamer wants? To  
live the game. Like this!

He SNAPS, and suddenly the Squizard is IN THE CAVE WITH THEM. One tentacle BLASTS a beam at Spike, knocking him back. A group of the cardboard pony skeletons rush in carrying Big Mac over their heads.

165 BIG MAC  
NOOOOPPPE!

The skeletons toss Big Mac at Spike and they tumble to the ground with a bowling pins falling SFX.

166 SPIKE  
Hey! This kinda hurts. Like, real  
pain!

167 DISCORD  
How kind of you to notice. It's the  
little details that really bring  
alternate dimensions to life,  
wouldn't you say?

The Squizard hits them with another ELECTRIC MAGIC BOLT...

168 SPIKE  
ARGH! Discord, this is awful!

169 SQUIZARD  
Of course it is! Spiketopia will be  
mine! And Rarity shall be my bride!  
(off Spike's look)  
I mean... "Schmarity."

The Squizard BLASTS SPIKE with a bolt of magic again. Spike reels, pointing at Discord.

170 SPIKE  
Why are you doing this?! You're the worst!

Discord puts on his fedora.

171 DISCORD  
If I'm the worst, then why'd you invite me?

172 SPIKE  
Because we felt bad for you!

173 DISCORD  
Because you-- WHAT!?

A FLASH OF WHITE AND WE CUT TO:

**SC. 13 - INT. TWILIGHT'S CASTLE - MAP ROOM - NIGHT**

Everything is back to normal. Spike and Big Mac pat themselves down, terrified.

174 SPIKE  
We're okay. We're okay...! No thanks to you, Discord!

175 DISCORD  
YOU felt sorry for ME?!

176 SPIKE  
Who wouldn't? At the train station you practically begged Fluttershy to stay, then you were just standing around, all alone.

177 DISCORD  
(to himself)  
This can't be. I'm supposed to feel sorry for you. Because I'm me, and you're... you.

178 SPIKE  
We only invited you to be nice. I mean, you're kind of a weirdo.

179 BIG MAC  
Eeyup.

180 DISCORD  
I ruined your night, and you don't even think I'm cool.  
(MORE)

DISCORD (CONT'D)  
(sotto)  
How embarrassing.

A quiet moment. Discord fidgets.

181 DISCORD (CONT'D)  
I should go. I have a lot of...  
OTHER friends I need to see  
tonight.

182 SPIKE  
Good.

183 DISCORD  
(softer, tiny bit sad)  
Yes, sooooo many other friends.

Spike looks to Big Mac... feeling a little guilty. Discord  
POOFS from Spike to Big Mac, shaking claws/hooves.

184 DISCORD (CONT'D)  
Farewell, Garbunkle the Magician  
and Brave Sir McBiggun. May  
providence smile upon thee and thy  
quest to rid Spiketopia of the  
dreaded Squizard.  
(thoughtful)  
When I say it that way, the game  
doesn't sound half-bad. Oh well.

Discord SNAPS and disappears in a puff of smoke. When it  
clears, Spike still feels guilty.

185 SPIKE  
...It's better this way, right?

186 BIG MAC  
Eyup.

187 SPIKE  
Because now he can't bother us  
cause he's off somewhere by  
himself... all alone. With no  
friends.

Now Big Mac feels a little bad too.

188 BIG MAC  
.....Eyup.

After a sigh, Spike places their character cut-outs on the  
board. He slouches and puts his chin on his claw, sad.

189 SPIKE  
(without excitement)  
We find ourselves in the dungeon of  
the evil Squizard. The bars are  
locked, and oh who am I kidding...  
we should give him another chance.

190 SPIKE (CONT'D)  
<AHEM> Captain Wuzz!? Can you hear  
me?!

Discord IMMEDIATELY APPEARS, eager and excited.

191 DISCORD  
Don't tell me you realized how  
amazing I am and that I make you  
cooler just by being around me?

Spike and Big Mac exchange an annoyed look. Discord realizes  
he's being a jerk.

192 DISCORD (CONT'D)  
No, that's not what I meant to  
say...

Discord gets uncomfortable, like there's something he wants  
to say, but...

193 DISCORD (CONT'D)  
(mumble mumble)

194 SPIKE  
What...?

195 DISCORD  
I... (mumble....mumble).

196 SPIKE  
We can't hear you.

197 BIG MAC  
Enope.

198 DISCORD  
I'm trying to say *I'm* sorry,  
alright? I'm sorry for ruining your  
game, and I'm sorry I thought I was  
better than you. Now let's play  
before this evening gets any  
sappier, shall we?

Discord sits at the table.

199 BIG MAC  
(happy)  
Eyup.  
(then, sly)  
...Eyyyyyupppp?  
(SO EXCITED)  
EYUP!!!

200 SPIKE  
What!?! You got an idea...?

Big Mac WHISPERS in Spike's ear. Spike's reaction: he LOVES this idea.

201 SPIKE (CONT'D)  
What if we forgot the board and the pieces for a minute.

Discord is confused. Spike and Big Mac exchange a sly smile.

202 SPIKE (CONT'D)  
I mean, the whole "game coming to life" was completely terrifying, but also kinda the best thing ever. So Big Mac and I were wondering... what if you toned it down just a teensy bit?

Discord raises an eyebrow and we CUT TO:

**SC. 14 - EXT. PONYVILLE TRAIN STATION - THE NEXT DAY**

The train CHUGS back home and WHISTLES to a stop.

**SC. 15 - EXT. TWILIGHT'S CASTLE - THE NEXT DAY**

The Mane 6 return, talking amongst themselves. Twilight opens the door and they freeze, eyes going WIDE in CONFUSION.

Because they're looking at: THE GAME WORLD, now filling up the inside of the castle (Think: Star Trek's Holodeck)...

**SC. 16 - EXT. GAME WORLD - DAY**

The girls watch, blown away (and unnoticed by the guys). In the cardboard life-size game world: Spike the Magician, Big Mac the knight. And Discord... a rutabaga-handed archer elf.

They stand back to back, fending off three skeleton warriors. Floating above them is THE SQUIZARD, <CAACKLING>.

203 SPIKE  
I've got your back, Captain Wuzz!

ON THE GIRLS...

204 TWILIGHT SPARKLE  
I don't know what's going on, but  
why do I feel like it has something  
to do with Discord...?

One of the pony skeleton warriors brandishes his sword at Big Mac. BM pulls out his GIANT FF7-Buster-Sword-esque sword, striking an awesome anime-esque pose. The skeleton stares for a moment, then runs off, terrified.

205 BIG MAC  
(so tough)  
Eyup.

206 DISCORD  
Spike, with me! Attack!

Spike leaps on Discord's shoulders. Discord draws back the bow with his feet and shoots an arrow at the Squizard. Spike BLASTS it with FLAME, turning it into a FLAMING ARROW. It ricochets off of the wall and hits the Squizard in the behind [Note: The Squizard getting hit by a flaming arrow in the butt should only be visually suggested. We shouldn't see it hit]. The Squizard's eyes bug out comedically and he starts to deflate with an leaking inflatable toy SFX.

207 SPIKE  
Bullseye!

208 DISCORD  
Nice one!

Spike and Big Mac do their choreographed Guys' Night dance...  
AND THIS TIME DISCORD JOINS THEM.

Seeing this, Fluttershy smiles, proud. Discord gives her a slight nod of thanks. She nods back, "you're welcome."

209 TWILIGHT SPARKLE  
(backing away)  
We should just close the door and  
let them finish... whatever this  
is.

210 RAINBOW DASH  
No way! Did you see Big Mac's  
sword! I totally want in!

211 PINKIE PIE  
Yeah, I don't know what it is, but  
it looks super-duper fun!

They simultaneously come to the same conclusion:

212 RAINBOW DASH/PINKIE PIE  
GUYS' NIGHT!!!

They gallop in to join. Super awesome music as they cross the threshold into the "holodeck" world and TRANSFORM.

Rainbow Dash transforms into a dagger-wielding HOODED THIEF (think: Assassin's Creed in an S&P friendly way). And Pinkie Pie transforms into a knight clad in BRIGHT PINK ARMOR with a cupcake shield (which she takes a bit out of).

The Squizard's eyes widen in fear, and then...

SPIKE, DISCORD, BIG MAC, RD, AND PP ALL LEAP IN THE AIR,  
STRIKING AWESOME BATTLE POSES! FREEZE-FRAME AS WE...

**END**