

"DR. WHO" (SERIAL 00)

"THE ICE WARRIORS"

by Brian Hayles

Episode 6

Producer ..... Innes Lloyd  
Director ..... Derek Martinus  
Designer ..... Jeremy Davies  
Story Editor ..... Peter Bryant  
P.A. .... Snowy Lidiard-White  
A.F.M. .... Quenton Annis  
Assistant ..... Sheenagh Tuckwell  
Vision Mixer ..... Jim Stephens  
Floor Assistant ..... Alan Benson

Costume Supervisor ..... Martin Baugh  
Make-Up Supervisor ..... Sylvia James

T.M.1 ..... Sam Neeter  
T.M.2 ..... Bill Miller  
Sound Supervisor ..... Brian Forgham  
Grams Op ..... Laurie Taylor  
Crew ..... 17

Visual Effects ..... Ron Oates

\* \* \*

SATURDAY 25 NOVEMBER 1967

D. LGS

1030-1300 Camera rehearsal  
(with TK-3 from 1130)  
1300-1400 LUNCH  
1400-1900 Camera rehearsal  
1900-2000 DINNER  
2000-2030 Line Up  
2030-2145 Record  
VTM/4T/42232

\* \* \*

Transmission Saturday 16 ~~November~~ 1967  
**DECEMBER**



RUNNING ORDER

Ep/ Page	Shots	Scene & Set	Characters	Cams/Booms
6/1	1-4	T/C Opening titles		
6/1		1. INT. SPACESHIP (Telecine)		
6/2	5-36	2. INT. CONTROL ROOM	<u>Clent</u> <u>Garrett</u> <u>Walters</u> <u>Varga</u> <u>Operators</u>	2A 1A <u>A1</u> 3A
6/6	37	3. INT. CONTROL PANEL/SPACESHIP	<u>Isbur</u> Varga Doctor Victoria	<u>B1</u> 4B
6/8	38-77	4. INT. CONTROL ROOM	Varga Clent Garrett Rintan Walters Operators	2A 1A <u>A1</u> 3A 4C
6/11	78	5. INT. SPACESHIP	Doctor Victoria Isbur	<u>B1</u> 4B
6/13	79	5A. INT. GLACIER CAVE	Doctor Victoria	<u>C1</u> 1B
6/13	80-100	6. INT. CONTROL ROOM	Clent Varga Garrett Operators	2A 1A <u>A1</u> 3A
6/17	101-104	7. INT. GLACIER CAVE	Doctor	C1 4D 1B
6/19	105	7A. INT. SPACESHIP	Victoria	<u>B1</u> 4B
6/20	106	8. INT. POWERHOUSE	Jamie Penley	1C
6/20	107-111	9. INT. CONTROL ROOM	Rintan Clent Varga Garrett Penley Operators	2A <u>A1</u> 3A
6/21	112	10. INT. PASSAGEWAY	Penley	<u>C2</u> 4C
6/22	113-121	11. INT. CONTROL ROOM	Rintan Clent	2A 1A <u>A1</u> 3A
6/23	122	11A. INT. SPACESHIP	Varga Garrett	<u>B1</u> 4B
6/24	123-139	11B. INT. CONTROL ROOM	Operators Doctor Victoria	2A 1A <u>A1</u> 3A

Ep/ Page	Shots	Scene & Set	Characters	Cans/Dooms
6/24	130	12. INT. SPACESHIP	Doctor Victoria Isbur	<u>B1</u> 4B
6/25	131	13. INT. PASSAGEWAY	Varga Rintan Penley	<u>C2</u> 3B
6/25	132	14. EXT. SPACESHIP	Doctor Victoria	<u>B1</u> 4B
6/26	133	15. INT. CONTROL ROOM	Clent Garrett Operators	1A
6/26	134	16. INT. SPACESHIP	Isbur Varga Rintan	<u>B1</u> 4B
6/27	135	17. INT. PASSAGEWAY	Doctor Victoria Penley	<u>C2</u> 3B
6/28	136	18. INT. SPACESHIP	Zondal Varga Isbur Rintan	4B <u>B1</u>
6/28	137-170	19. INT. CONTROL ROOM	Victoria Janie	2A 1A <u>A1</u> 3A <u>4E/C</u>
6/33	171	19A. EXT. GLACIER CAVE	Doctor Penley Garrett Clent Operators Zondal	<u>C1</u> 1B
6/33	172-178	20. INT. SPACESHIP	Varga Zondal Rintan Isbur	4F <u>B1</u> 3C
6/35	179-184	21. INT. CONTROL ROOM	Penley Clent Garrett Victoria Janie Doctor Operators	2A <u>A2</u> 1D <u>C3</u>
6/36	185-187	22. INT. SPACESHIP	Varga Zondal Isbur Rintan	4F <u>B1</u> 3C
6/37	188-196	23. INT. CONTROL ROOM	Garrett Penley Clent	2A <u>A2</u> 1D <u>C3</u>
6/38	197-201	End credits		2 3 4

1. TK-3 /  
Opening titles (22" approx) (MUSIC ON FILM)  
  
FADE TO BLACK/FADE UP  
Caption sequence (35" approx) (MUSIC 14)
2. S/I  
4 /  
Caption THE ICE WARRIORS
3. FADE  
S/I  
3 /  
Caption BY BRIAN HAYLES
4. FADE  
S/I  
4 /  
Caption SIX

(On film) 1. INT. SPACESHIP. DAY. (MUSIC)

VARGA: Zondal, fire now!

(ZONDAL AUTOMATICALLY TURNS TO OBEY VARGA'S ORDER ALLOWING VICTORIA JUST TIME TO HURL THE STINK BOMB INTO ZONDAL'S FACE. HE STARTS TO CHOKE BUT IS STILL ABLE TO KEEP HIS SONIC GUN AIMED AT THE DOCTOR AND VICTORIA. HE BECOMES WEAKER BY THE SECOND BUT MANAGES TO HEAVE HIMSELF UP AGAIN, AND ALMOST WITH HIS LAST BREATH, HE REACHES OUT FOR THE FIRING BUTTON AND PUSHES IT.

DURING THE ACTION WE HEAR VARGA'S REPEATED INSTRUCTION)

√ Vidicon CU Varga feed to Control Room & Floor Monitor near Cam 4/

VARGA: Zondal - fire now! (MUSIC 8)

5. 1 A 35 / 2. INT. CONTROL ROOM. DAY. (BOOM A1)  
LS Control Room  
(2 next)

(On 1)

TRACK IN

GARRETT: (TO THE COMPUTER)  
Co-ordinates for Area Red One.  
001893 vertical; 755643 lateral.  
Movement in parallel lateral shifts,  
controlled as set.

CLENT: Set the temperature  
limits.

(BUT BEFORE GARRETT CAN  
DO THIS, A MOUNTING,  
OMINOUSLY PIERCING WHINE,  
CULMINATING IN A SHATTERING  
EXPLOSION IS HEARD.

SP FX

SOME BLAST EFFECTS OCCUR  
WITHIN THE CONTROL ROOM,  
AND A WARNING CLAXON SOUNDS.

6. 2 A 16  
MS Walters thru door.  
Let in Garrett & Clent

AS CLENT AND GARRETT WONDER  
WHAT HAS HIT THEM, WALTERS  
STAGGERS IN, CUT AND  
BATTERED)

What in heaven's name --!

GARRETT: Walters - what's  
happening?

WALTERS: The records wing - its  
gone - demolished ....

7. 1 A 24  
Video console

CLENT: (AWED) We're under attack!/  
(FX VIDEO  
CALL SIGN)

8. 3 A 24  
3s Clent/Walters/Garrett  
Clent fwd

(CLENT FWD & FLICKS A SWITCH./  
THE OTHERS STARE AT IT,  
SHAKEN.)

(1 next)

(On 3)

9. 1 A 16 CLENT: Report./  
 Monitor over  
 Clent's shoulder VARGA: Leader Clent. Surrender  
..... or die!

10. 3 (WE TRACK IN ON HIS GRIM  
FACE)/  
 a/b (MUSIC X)

(CLENT, GARRETT AND THE  
 BLOODSTAINED WALTERS ARE ALL  
 STARING AT THE VIDEO, WHICH  
 SHOWS THE LACONIC FACE OF  
 VARGA)

11. 4 A CLENT: What the blazes .../...  
 CU monitor

VARGA:  
 surrender now,  
 or I will blast your Base to  
 fragments!/  
VARGA:

12. 3 A 9  
 BCU Clent

13. 4 CLENT: (VEHEMENTLY) No - I  
refuse! You cannot destroy us!/  
 a/b

VARGA: You do not believe me ....  
 very well. (SHARPLY) Must I  
 fire again?/  
VARGA:

14. 1 35  
 High angle group  
 round video

GARRETT: (DESPERATELY) We must  
play for time .....!

WALTERS: The building won't stand  
much of this bombardement, sir.

(3 next)

(ON TO PAGE 4)  
=====

(On 1)

CLENT: (FIRMLY) Then we must talk.

(HE MOVES TO FACE THE VIDEO, AND ADDRESSES THE IMAGE OF VARGA, SQUARELY) /

15. 3 \_\_\_\_\_  
a/b

16. 4 \_\_\_\_\_ Who am I addressing? /  
a/b

17. 3 A 9 \_\_\_\_\_  
BCU Clent VARGA: My name is Varga. Do you surrender? /

18. 4 \_\_\_\_\_  
a/b CLENT: You will gain nothing by destroying us. We both have urgent needs. I will agree to talk - nothing more. /

19. 3 \_\_\_\_\_  
a/b VARGA: No ... treachery ... If I come in peace, there must be a mutual trust between us. /

20. 1 \_\_\_\_\_  
a/b CLENT: There will be no traps - or conditions. /

VARGA: See that you keep to that. For if you lie ...

On cue FADE Vidicon picture /

(HIS FACE FADES OUT, AND THE SCREEN GOES BLANK.

GARRETT AND WALTERS ARE OBVIOUSLY PANICKY, BUT CLENT IS CALM)

GARRETT: What does he want?

21. 2 A 35 \_\_\_\_\_  
Tracked in close to d/s desk.

WALTERS: Our guards don't stand a chance against weapons like that, sir! /

Desk f/g L, ELEVATE as Clent fwd for deep 3s

CLENT: You heard what he said - no treachery, only trust.

GARRETT: But can we trust him?

(3 next)

(On 2)

CLENT: (DRILY) We have to ...  
He has the best argument on his  
side - that gun or whatever it is.

GARRETT: We can bluff him, though.

CLENT: How?

22. 3 A 16  
CMS Clent  
Let in Garrett for 2s  
GARRETT: He doesn't know the  
computer's command to wait./ We  
can threaten to destroy the glacier,  
and his snip with it!

23. 2 A 16  
CMS Walters  
CLENT: Yes. Yes, possibly .../

24. 3 A  
a/b  
WALTERS: Sir - why don't we do it  
anyway? It's our only chance of  
survival!/  
GARRETT: (COLDLY) Walters - you  
know the computer's decision - and  
it's reasons./

25. 2 A 9  
MCU Walters  
WALTERS: (STIFFLY) I know all  
about that. But it doesn't  
exactly show much thought for us!/  
GARRETT: The computer thinks of  
everything - considers all the  
facts!/  
WALTERS: And its supposed to come  
up with the answers, isn't it?  
A fat lot of good its doing us now!  
Wait, it says! What with the  
glaciers one way, and these warriors  
the other - where's the computer  
now? Eh?

26. 3 A 9  
MCU Garrett  
WALTERS: (STIFFLY) I know all  
about that. But it doesn't  
exactly show much thought for us!/  
GARRETT: The computer thinks of  
everything - considers all the  
facts!/  
WALTERS: And its supposed to come  
up with the answers, isn't it?  
A fat lot of good its doing us now!  
Wait, it says! What with the  
glaciers one way, and these warriors  
the other - where's the computer  
now? Eh?

27. 1 A 24  
MS Walters.  
PAN, end 2s Walters  
u/s L, Clent f/g R.  
TRACK IN tight on  
Clent  
WALTERS: And its supposed to come  
up with the answers, isn't it?  
A fat lot of good its doing us now!  
Wait, it says! What with the  
glaciers one way, and these warriors  
the other - where's the computer  
now? Eh?

CLENT: (SHARP) Walters!

28. 2 A 9  
CU Garrett  
WALTER: What we need is someone  
like Penley - or that Doctor!/  
Someone who can think for themselves/  
29. 3 24  
MS Walters  
not with machines. (WILDLY) What  
good's it done us, your precious  
30. 1 9  
BCU Clent  
computer?/ Nothing!/  
Nothing but  
31. 2 A  
a/b  
trouble!/  
And its time somebody put  
an end to it ... !/  
32. 3  
a/b into 2s with  
Garrett R f/g  
33. 2 A 16  
CS gun  
(3 next)

(MUSIC  
RP KNOCKS)

- (On 2) (AS HE SHOUTS, HYSTERICALLY,  
HE GRABS A PIECE OF MOVABLE  
EQUIPMENT AND MAKES TO SMASH  
THE COMPUTER.  
BUT BEFORE HE CAN DO SO,  
GARRETT COLDLY SHOOTS HIM  
DOWN WITH HER TRANQUILISER GUN./
34. 3 A  
a/b  
CLINT REMAINS LOOKING OUT  
FRONT STUNNED BY THIS  
REBELLION./
35. 1  
a/b
36. 2 9  
CU Garrett / GARRETT LOOKS TO SEE IF HE  
WILL BE ALL RIGHT.
37. 4 B 35 / 3. INT. CONTROL PANEL/SPACESHIP. (BOOM B1)  
On controls.  
TILT UP for 2s.  
Fav. Who, TIGHTEN (WE OPEN ON THE CONTROLS)

VICTORIA: Is that Varga's voice?  
But how ...?

DOCTOR: Sh!

VARGA: (OOV) We are going in -  
now.

(MUSIC OUT)

(THE DOCTOR & VICTORIA  
LISTEN GRIMLY)

VICTORIA: We must escape.

DOCTOR: It's not just a question  
of escaping, Victoria. We've got  
to take action. If this gun has  
given Varga control of the Base ....  
Without it, he  
would be helpless ...

(Possible RUN-ON to  
Move Cam 4)

VICTORIA: What can we do?

38. 2 A 35 / 4. INT. CONTROL ROOM.  
Tracked in.  
TRACK OUT as Clint  
leads in warriors  
(VARGA STANDS CONFRONTING  
CLINT AND GARRETT.  
WALTERS MOVES IN THE  
BACKGROUND)

(3 next)

(On 2)

39. 3 A 16  
Tight 2s Garrett/  
Clent
40. 2 A  
CU Varga
41. 3 A 16  
CM2s Garrett/Clent
42. 1 A 24  
High angle 2s  
Walters/Varga
43. 3 A 9  
CU Clent
44. 4 C 24  
Using Periscope  
CMS Walters & legs  
of warrior
45. 3 A  
a/b
46. 4 C  
a/b
47. 2 A 9  
CU Varga
48. 4 C  
a/b
49. 3 A  
a/b
- CLENT: Come in. Welcome to Britannicus Base. May I introduced Miss Garrett who is my expert right hand. Well, er ... you said no traps. We for our part ...
- VARGA: I made no promises. I merely warned you not to trick me.
- GARRETT: How can we help you?
- VARGA: I will tell you what I want, and you will give it to me.
- Varga  
CLENT: Come now, that is not the way to talk. We are both of us, in a difficult situation . . .
- At times like this it behoves us both to proceed with mutual respect and . . .
- The whole world/could be/sacrificed if . . .

(1 next)

(ONTO PAGE 9)

(On 3) (WHILE VARGA AND CLENT ARE TALKING, WALTERS, STILL WILD-EYED, MANAGES TO EASE HIS TRANQUILISER PISTOL OUT OF HIS SHEATH) /

50. 1 A 35  
 High angle three warriors & Walters

WALTERS: (SHARPLY) The warriors!

(HE COVERS VARGA WITH HIS GUN) /

51. 4 C 24  
 Periscope  
 Walters falls to floor

(VARGA AND RINTAN BOTH BLAST WALTERS WITH THEIR PISTOLS)

(Cut-in shots)

52. 2 A  
 CU sonic gun firing into Cam.

(RP KNOCK STING)

53. 3 A  
 Refraction effect on Walters

(WALTERS FALLS BENEATH THE DEADLY SPUTTER, WITH THE REFRACTION EFFECT.)

---

RUN-ON, TO SET UP CU'S (TO BE PLAYED TO CAMS)

---

54. 1 A 9  
 CU Garrett

55. 3 A 9  
 CU Clent

56. 4 A 16  
 CU Extra 1  
 PAN to 2; PAN to 3

(THE OTHERS LOOK ON, HORRIFIED)

57. 2 A 9  
 CU Varga

VARGA: So much for .. mutual respect.

58. 3 A 9  
 CU Clent

CLENT: (CHILLED) That was not planned.

59. 2  
 a/b

(VARGA IGNORES HIM) /

- (On 2)
60. 3 \_\_\_\_\_ VARGA: (ARROGANTLY) I have one  
a/b \_\_\_\_\_ major requirement - mercury isotopes  
for my ship's reactor. You will  
give them to me./
- CLENT: (PUZZLED) But... we do  
not use mercury isotopes...
61. 2 \_\_\_\_\_ (VARGA GROWS ANGRY) /  
a/b \_\_\_\_\_
62. 3 \_\_\_\_\_ VARGA: The Doctor stated that  
a/b \_\_\_\_\_ you had them here! /
63. 2 \_\_\_\_\_ CLENT: He was wrong. We  
a/b \_\_\_\_\_ have none. /
64. 3 \_\_\_\_\_ VARGA: You are lying ... /  
a/b \_\_\_\_\_
65. 2 \_\_\_\_\_ CLENT: What good will it do me! /  
a/b \_\_\_\_\_
66. 4 5 \_\_\_\_\_ VARGA: (SMOOTHLY) Tell me...  
CU Garrett \_\_\_\_\_ what will happen, if we halted  
your reactor, in order to  
remove the fuel elements we  
need...? /
67. 2 \_\_\_\_\_ GARRETT: (SHOCKED) You can't  
a/b \_\_\_\_\_ do that! /
68. 3 \_\_\_\_\_ VARGA: (GENTLY) Why...? /  
a/b \_\_\_\_\_
69. 4 \_\_\_\_\_ CLENT: For one thing we would have to stop  
a/b \_\_\_\_\_ the reactor. It gives us  
light, heat and power. /
70. 2 \_\_\_\_\_ GARRETT: And it powers the Ioniser. /  
a/b \_\_\_\_\_
71. 3 \_\_\_\_\_ VARGA: So that without it, you  
a/b \_\_\_\_\_ would be completely helpless... /  
Cam 4 to Spaceship fast
72. 2 \_\_\_\_\_ CLENT: <sup>these</sup> In/Arctic conditions  
a/b \_\_\_\_\_ soon perish. / .. we would

(3 next)

(On 2)

74. 2 \_\_\_\_\_  
a/b

75. 3 \_\_\_\_\_  
a/b

VARGA: We would not. The ice is our friend. Not only has it preserved us, but it would act for us, in destroying you and your civilisation . . . /

(HE LAUGHS, SOFTLY AND MENACINGLY)

76. 2 \_\_\_\_\_  
a/b

CLENT: You will be wasting your time! Our reactor does not use mercury! /

77. 3 \_\_\_\_\_  
a/b

VARGA: SIMPLY) I do not believe you. /

CLENT: (DESPERATELY) You must!

78. 4 B 24 \_\_\_\_\_ / 5. INT. SPACESHIP (BOOM B1)  
On unconscious Zondal.  
TILT UP for 2s  
Who/Victoria

(THE DOCTOR HAS TAKEN SOMETHING TO BITS ALREADY INSIDE THE SPACESHIP)

VARGA: (O.O.V) There is only one way to find out . . . where are the reactor controls . . . (SHARPLY) Tell me - now!

(1 next)

(ONTO PAGE 13)

(On 4)

VICTORIA: Did you hear that?  
He's making them shut down the  
reactor.

PAN them to  
airlock

(DOCTOR GOES FOR DOOR,  
VICTORIA FOLLOWS) (MUSIC 17)

DOCTOR: This gun is Varga's main  
weapon - there's just a chance that  
I can turn it again him.  
Now, let's see if we can open the  
doors - Ah!

(DOORS OPEN)

79. 1 B 24 / 5A. INT. GLACIER CAVE.  
2s Who/Victoria  
TRACK IN

FX DOORS  
OPERATE

DOCTOR: (FROWNING) If I can find  
out how it operates ...!

(WE TRACK IN ON HIS ANXIOUS  
FACE, AND HANDS, POISED  
UNCERTAINLY OVER THE COMPLEX  
MECHANISM)

VICTORIA: Hurry, Doctor. Hurry!

80. 2 A 24 / 6. INT. CONTROL ROOM.  
Close on  
display.  
Up for 3s

(BOOM A1)

(A MINIATURISED DISPLAY PANEL  
SHOWS THE REACTOR PLANT AND  
ITS RELATED FUNCTION IN SYMBOL  
FORM. BENEATH THE LAYOUT,  
A SERIES OF SIMPLE CONTROLS,  
AND RELATED DIALS.  
CLENT AT VARGA'S ELBOW AS  
HE STUDIES THE LAYOUT)

CLENT: You've got to believe me!

VARGA: So you say ...

(3 next)

(MUSIC OUT)

(On 2)

ZOOM INTO MCU Clent

CLENT: The power source is locked in directly with the Ioniser - if you cut out the power before it is safe, the feed-back effect would blast this building into a state of ion-flux!/  
 \_\_\_\_\_

81. 3 A 35  
 3s Varga u/s

(VARGA IGNORES HIM AND MOVES OVER TO THE IONISER)

TRACK OUT, PAN L  
 with Varga

VARGA: What is its temperature range?

(HASTILY AS VARGA MAKES AS IF TO TOUCH IT'S CONTROLS)

CLENT: It can melt rock. Don't interfere with it, it's fully primed.

VARGA: It can melt rock? What a weapon!

GARRETT: It is not a weapon, it is a scientific instrument.

82. 2 A  
 MCU Clent

VARGA: I see it differently/  
 \_\_\_\_\_

83. 3 A 24  
 2s Garrett/Varga

CLENT: It's still a highly dangerous machine./  
 \_\_\_\_\_

VARGA: Then run it carefully down to safety level. But no tricks... (cont...)

(2 next)

(On 3)

(CLENT MAKES AS IF TO  
OBJECT BUT VARGA WAVES  
HIS PISTOL IMPERIOUSLY)

TRACK IN for  
CMS Varga.  
PAN L for CMS Garrett

VARGA: (cont) (WAVING TO GARRETT)  
You - do it now.

(GARRETT LOOKS TO CLENT  
AND HE NODS.

GARRETT MOVING TO  
THE IONISER)/

84. 2 A  
CM2s Garrett/Clent  
TILT DOWN with Garrett

GARRETT: It will take some time.

On cue TILT UP to  
see Clent

VARGA: Does it matter? You  
dare not use it anyway.

85. 3 A  
CU Varga

CLENT: (SURPRISED) What?/

VARGA: Your Doctor friend  
talked, I know your fear of my  
snip, that it will explode if the  
heat is too great./

86. 2 A 9  
CU Clent

87. 3 A  
a/b

CLENT: Would it?/

88. 1 A 24  
CMS Garrett

VARGA: Close it down .../

TRACK OUT to let in  
Clent then Varga

(WE CUT TO GARRETT, AT  
THE IONISER CONTROLS -  
SHE LOOKS GUILTY.

(2 next)

(On 1)

VARGA, SUSPICIOUS, STRIDES  
OVER TO HER, AND PUSHES  
HER AWAY FROM THE TELL-  
TALE DIALS.

HE SCRUTINISES THEM  
KEENLY, THEN TURNS  
ON HER, ANGRILY)

89. 2 A  
a/b

VARGA: .... or you die. /

(HE RAISES HIS PISTOL -  
BUT CLENT CUTS IN)

CLENT: She is the only person  
who is qualified to disconnect  
the Ioniser safely!

90. 3 A  
a/b

(VARGA STARES AT HIM,  
BUT LOWERS HIS GUN) /

(HE MOVES CLOSE TO CLENT)

91. 2 A  
a/b

VARGA:  
(CALCULATINGLY) What are your  
qualifications for existence...? /

CLENT: (CATCHING HIS IMPLICATION)  
I am the Leader here.

92. 1 A 24  
MS Varga  
PAN R for 2s with  
Clent

(VARGA PRODUCING HIS  
PISTOL AT CLENT'S  
EAR) /

VARGA: You have less value  
to me than your colleague,  
who has certain skills.

(3 next)

(On 1)

(CLENT VERY AWARE OF  
THE GUN)

93. 3 A CLENT: She does not... know  
CU Garrett everything. / I... have the  
94. 2 A answers... that you require.  
CU Clent
95. 3 A VARGA: I know all I need to  
CU Varga know. To kill you would be  
96. 2 A no loss to me -  
a/b
97. 3 A (GARRETT IS STARING,  
CU Garrett TENSE AND SHOCKED) /
98. 2 A GARRETT: No - ! Please -/  
CU Varga (MUSIC X)
99. 3 A VARGA: Then you will do as I  
a/b say. Run down the machine  
as quickly as is safely possible!  
At once. /
100. 2 A (GARRETT LOOKS  
CU Clent PATHETICALLY AT  
CLENT. /  
HE DROPS HIS HEAD,  
WEARILY)
- (RP 1)
101. 4 D 9 / 7. INT. GLACIER CAVE.  
CU detail gun.  
PAN to find CU Who
- (CLOSE UP OF THE  
DOCTOR'S TENSE FACE,  
AS HE WORKS FEVERISHLY  
AT THE INTRICATE MECHANISM.  
CLOSE TO HIM, VICTORIA  
STUDIES WHAT HE IS  
DOING, INSIDE THE OPEN  
CASING OF THE GUN)
- (1 next) (MUSIC OUT)

(On 4)

102. 1 B 35  
High angle 2s  
TRACK IN

(OOV)  
VICTORIA: / What is it you're  
trying to do . . . ? /

DOCTOR WHO: It's a little difficult to explain,  
but - this gun works on the basis  
that sound waves produce reverberation  
in the objects in their path . . .

VICTORIA: The objects vibrate in  
sympathy . . . I know - Father told me  
once . . .

DOCTOR WHO: Well, if you can produce  
an unsympathetic vibration, damage  
results -

103. 4 D 9  
CU Who

Damage!  
VICTORIA: / Like a singer breaking glass? /

Yes. That's right.  
DOCTOR WHO: / I want to get at the  
warriors without affecting the humans,  
but if we set it to frequency seven . . . /

104. 1 B 24  
M2s

VICTORIA: What does that do?

Cam 4 to B

DOCTOR WHO: Primarily, it effects  
fluids.

(4 next)

VICTORIA: What good is that to us?

(On 1)

DOCTOR WHO:

I believe, Varga and his warriors have a much larger content of fluid than human beings.

(HE STEPS BACK, FROWNING, BUT WIPING HIS HANDS, APPARENTLY SATISFIED)

... There.

(VICTORIA NOTING HIS FROWN OF UNCERTAINTY)

CRAB to take them to door

VICTORIA: If it works... what happens?

DOCTOR WHO: (SIMPLY) I don't quite know - that's the trouble.

VICTORIA: Oh, doctor...!

DOCTOR WHO: One thing I do know - whatever effect it has on the Scientists, it will be far worse on the warriors...

VICTORIA: How's that...? (BOOM B1)

105. 4 B 35 /7A. INT. SPACESHIP.  
2s Who/Victoria  
PAN L, then  
tighten

DOCTOR WHO: Apart from the fluid question, /Their helmets will trap and intensify the sound waves.

VICTORIA: (KEENLY) So it will knock them out, and leave the scientists a bit dizzy - is that it?

(DOCTOR WHO FROWNS MORE DEEPLY, AS HE REPLACES THE CASING)

TRACK IN on Who.  
PAN with him for  
MCU Victoria

DOCTOR WHO: That's what I'm hoping.

(HE FACES VICTORIA OPENLY)

(1 next)

(On 4)

DOCTOR WHO: (cont) It might well prove fatal to all of them - including Clent and Penley...

VICTORIA: (HORRIFIED) And Jamie?

(MUSIC 34)

(Shot out of sequence)

106. 1 C 35 / 8. INT. POWERHOUSE.  
LS two trolleys

TRACK IN as  
directed

(A HIGH ANGLE SHOT OF JAMIE AND PENLEY, EACH ON A TROLLEY, UNCONSCIOUS.

THEY LOOK RATHER LIKE BODIES IN A MORGUE.

WE TRACK DOWN ONTO JAMIE'S FACE. HE STIRS, BUT VERY FAINTLY. HE IS OBVIOUSLY A LONG WAY FROM CONSCIOUSNESS.

WE PAN ACROSS TO BENLEY. HIS EYES ARE OPEN. HE BEGINS TO FOCUS, AND CLEAR HIS MIND.

HE RISES, AND MOVES TO JAMIE - AT FIRST HE GOES TO WAKE HIM, BUT THINKS BETTER OF IT, AND SHAKES HIS HEAD, SYMPATHETICALLY.

HE MOVES WARILY TO THE NEARBY DOOR)

(Oscillator show constant line)

107. 2 A 9 / 9. INT. CONTROL ROOM. (BOOM A1)  
CU oscillator  
Garrett's desk

(RINTAN HAS TAKEN UP VARGA'S THREATENING POSITION BY CLENT.

VARGA IS STANDING MENACINGLY BY GARRETT, WHO STEPS BACK, DISMALLY)

(3 next)

- (On 2) GARRETT: It's done.
108. 3 A 35 VARGA: It is safe now?/ (MUSIC OUT)  
3s Garrett/Varga/Clent
- GARRETT: Yes... It's just  
ticking over - not even  
holding the ice in check at all.
- VARGA: (GRIMLY) Disconnect it.
- GARRETT: But -
- VARGA: Now!
109. 2 A (GARRETT THROWS ONE  
FINAL SWITCH./ WITH  
a/b A DYING SIGH, THE  
FLICKERING LIGHTS DIM,  
110. 3 AND THE MACHINE IS STILL)/  
a/b
- Now we must move quickly -  
before the glacial surge does  
too much damage...
- CLENT: (HEAVILY) You will  
regret this...
- VARGA: At least I will live  
to regret it... (SHARPLY) Now  
- the reactor! Shut it down,  
quickly! / (MUSIC)
111. 2  
MCU Clent
- ZOOM past him to  
see door, Penley
- (WE MOVE ONTO CLENT'S  
HORRIFIED FACE, WITH  
RINTAN'S GUN AT HIS  
TEMPLE.
- WE THEN ZOOM BEYOND  
HIM, TO THE DOOR, INTO  
WHICH IS LET A STRIPED  
TWO-WAY PANEL.
- THROUGH THE STRIPES,  
WE SEE A FACE )
- (BOOM C2)
112. 4 C (tracked out) 24/ 10. INT. PASSAGE OUTSIDE CONTROL ROOM.  
CMS Penley

(On 4)

(OUTSIDE THE CONTROL ROOM, PENLEY STARES IN THROUGH THE STRIPED GLASS PANEL.

HIS FACE IS AT FIRST AMAZED, THEN TENSE WITH CONCENTRATION)

(HE LOOK ABOUT HIM DESPERATELY FOR SOME KIND OF WEAPON - BUT THERE IS NOTHING.

HE TAKES ANOTHER LOOK INSIDE, AND TURNS AWAY, EVEN MORE DESPERATELY.

On his look  
PAN to dials  
TRACK IN on them.  
Let him in for CU

AS HE DOES SO, HE DOUBLE-TAKES A GAUGE BY THE DOOR.

WE SEE IT IN CLOSE-UP.

IT IS THE MANUAL CONTROL FOR THE AIR CONDITIONING.

THREE DIALS - HEAT, OXYGEN, AND HUMIDITY - ARE TO HAND.

PENLEY'S FACE, CALCULATING COMES IN CLOSE TO THE DIALS)

PENLEY:

Aliens... perfectly at home in Ice Age conditions...

(HE FIRMLY TURNS ALL THE DIALS TO "MAXIMUM")

Well we'll soon change all that!

113. 2 A CM3s Varga/Rintan/Clent / 11. INT. CONTROL ROOM.

ZOOM past to grille

(1 next)

(WE CUT TO THE AIR CONDITIONING GRILLE ON THE WALL, RINTAN.

(On 2)

WE MOVE TO A CLOSE SHOT OF RINTAN AND CLENT. CLENT IS SUDDENLY AWARE OF THE HEAT - AND THAT RINTAN IS OBVIOUSLY MORE BADLY EFFECTED.

BUT EVEN SO, WITH GRIM DETERMINATION, RINTAN KEEPS THE GUN AT CLENT'S HEAD. VARGA, TOO, IS EFFECTED - DIZZY FOR A MOMENT, HE TRIES TO CONCENTRATE)

114. 1 A 35  
3s Garrett/Varga/Clent VARGA: The reactor shut it down at once. The heat/... what is happening?

115. 3 A (GARRETT THROWS CLENT A WILDLY HOPEFUL LOOK, BUT HE ONLY LOOKS PUZZLED -  
CU Garrett AND LIKE HER, UNCOMFORTABLY HOT. HE STILL CANNOT MAKE A MOVE, HOWEVER)  
116. 2 CU Clent

117. 1 A  
a/b  
Swing jib L to meet Varga, as he comes fwd for CS There is something wrong ...!

(SUPER RIPPLE EFFECT)  
118. 3 CU grille (SUSPICIOUSLY, HE SWAYS TO THE GRILLE NEAREST HIM, AND REELS BACK AS THOUGH STRUCK. STEADYING HIMSELF, HE SHOUTS, FURIOUSLY)

119. 4 CU pressure dial / You have tried to trick me again! For that you will die! Rintan -

120. 1 a/b  
121. 3 a/b / 11A. INT. SPACESHIP.

122. 4 A 24 / VICTORIA: No, no, no - it's too dangerous.  
2s Victoria/Who

TILT DOWN to switch DOCTOR: It's a risk we have to take Victoria. Cross your fingers. Here we go.

123. 1 / 11B. INT. CONTROL ROOM.  
a/b  
As Varga goes u/s, elevate TRACK OUT fast for vista (VARGA STOPS IN HIS TRACKS, SWAYING - FURIOUS AND CONFUSED)

(2 next)

(On 1)

(BUT THIS TIME THERE  
IS NO EXPLOSION.

INSTEAD, THE PITCH  
SLURS DOWN TO A LOW, (RP FX)  
RAPID PULSING THROB.

THE EFFECT IS ASTOUNDING.

CLENT AND GARRETT, WITH  
THOSE TECHNICIANS (IF  
ANY) WHO ARE PRESENT,  
DROP LIKE STONES.

THE EFFECT ON VARGA  
AND RINTAN IS MORE  
VIOLENT./

124. 2  
CU Varga

125. 1  
a/b

THEY CLUTCH THEIR HELMETS  
AND CRY OUT IN AGONY - (MUSIC 44)  
WE SEEM TO HEAR THE  
MADDENING NOISE INSIDE  
THEIR HELMETS.

126. 3  
CU Rintan

127. 1  
a/b

PHYSICALLY HELPLESS,  
THEY REEL ABOUT AS  
THOUGH DROWNING IN THE  
RELENTLESS SOUND ...)

S/I  
128. 2  
a/b

S/I  
129. 3  
a/b

FADE TO BLACK

Possible Run-on for Cam.4

FADE UP

130. 4 B 24 / 12. INT. SPACESHIP  
CU gun control  
Up for 2s Who/Victoria

(THE DOCTOR TURNS OFF  
THE GUN, AND LISTENS)

(MUSIC OUT)

(HE SPEAKS INTO RADIO LINK)

TRACK IN TIGHT  
on Who

DOCTOR:

Varga - ! This is the Doctor.  
Will you retreat - or shall I  
fire again? (cont ...)

(3 next)

(On 4)

(VICTORIA LOOKS ANXIOUSLY  
AT THE DOCTOR - HE IS  
OBVIOUSLY WORRIED)

DOCTOR WHO:(cont) (TO VICTORIA) I  
dare not use it again ... if it  
hasn't killed the scientists  
already, a second bombardment  
must prove fatal ...

(HE SPEAKS AGAIN INTO  
THE MIKE)

Varga! Answer - or I fire!

(BOOM C2)

131. 3 B 35 / 13. INT. PASSAGE OUTSIDE CONTROL ROOM.  
Warriors thru  
door.  
TILT DOWN, TRACK IN  
find Penley on floor.

(VARGA AND RINTAN STAGGER  
OUT, AND PAUSE, REGAINING  
THEIR COMPOSURE)

VARGA: You will die for this.

(AS THEY GO, WE TRACK  
DOWN TO THEIR FEET,  
AS THEY STEP OVER  
PENIEY'S BODY)

132. 4 B 24 / 14. EXT. SPACESHIP.  
Close on  
"rewiring" of gun.  
TILT UP for 2s

(FEVERISHLY THE DOCTOR  
REQUIRES THE GUN  
WATCHED BY VICTORIA)

(1 next)

(On 4)

VICTORIA: What are you doing now?

(DOCTOR WHO, FINISHING AND LOOKING VERY PLEASED)

DOCTOR WHO: Stand by for fireworks!

(AT ARM LENGTH, VERY WARILY HE PRESSES THE FIRING BUTTON.

THERE IS SEVERE SPARKING AND A SMALL EXPLOSION WITH LOTS OF SMOKE HIDING THE DOCTOR AND VICTORIA FROM VIEW AS SHE CRIES OUT) (FX)

Let them out

DOCTOR: Let's get out of here before they get back.

(MUSIC 44)

133. 1 A 50 / 15. INT. CONTROL ROOM.  
 LS d/s cabinet  
 Elevate for LS room

(THE IONISER IS STILL AND LIFELESS, AND ALTHOUGH THE REACTOR PANEL SHOWS SIGNS OF LIFE STILL, BOTH CLENT AND GARRETT SPRAWL, LIKE PENLEY, ON THE FLOOR, APPARENTLY LIFELESS ...)

134. 4 B 35 / 16. INT. SPACESHIP  
 MS Zondal  
 Let in Varga for 2s

(RP 1)

(ZONDAL HAS JUST COME TO, AND IS HEAVING HIMSELF TO HIS FEET. DAZEDLY, HE SURVEYS THE GUN - SHATTERED - AS IT POINTS TO THE GROUND.

(3 next)

(On 4)

AT VARGA'S ENTRANCE,  
ISBUR TURNS, TERRIFIED,  
AND KNEELS HEAD BOWED.

VARGA TAKES IN THE  
DESTRUCTION OF HIS  
MAJOR WEAPON)

VARGA: (BITTERLY) Useless ...!

(HE MOVES TO ZONDAL WHO  
COWERS)

TRACK IN on Varga

135. 3 B 35 / 17. INT. PASSAGE.  
MS Penley

TRACK OUT  
Let in Who/Victoria

(THE DOCTOR AND VICTORIA  
RUSH IN, BREATHLESS)

VICTORIA: Doctor! Look at  
Penley - is he ...?

(MUSIC OUT)

(THE DOCTOR DOES NOT  
ANSWER BUT CHECKS  
TO SEE IF PENLEY IS  
ALIVE. HE GIVES HIM  
A WHIFF FROM HIS  
'MAGIC BOTTLE'.

Let out Victoria

GRADUALLY PENLEY COMES  
ROUND.

VICTORIA RETURNS FROM  
LOOKING IN THE MEDI-  
CONTROL ROOM DOOR)

(4 next)

Doctor - Jamie's in here. (SHE  
GOES INSIDE) He's all right.

(On 3)

PENLEY: What happened  
Did you do that?

DOCTOR WHO: Later. We've no time  
to waste.

136. 4 B 35 / 18. INT. SPACESHIP. (BOOM B1)  
O/shoulder  
4s as directed

(ZONDAL STILL HAZY FROM  
THE GAS, IS HELD UP BY  
TWO WORRIORS BEFORE  
VARGA)

VARGA: (BITTERLY) So you allowed  
them to trick you ...

ZONDAL: I await your punishment  
Commandant.

VARGA: We have no time  
Everything depends  
on being ready to break free from  
the ice as they melt it!

ZONDAL: But - the engines  
are useless!

VARGA: Then you will make them  
work somehow! We must escape  
before the floods overcome us!

137. 1 A 35 / 19. INT. CONTROL ROOM.  
Est. activity  
then TRACK IN,  
swing jib R.  
End Penley/Clent f/g R  
Garrett/Who u/s L

(AS VICTORIA AND JAMIE  
TEND THE TECHNICIANS,  
THE DOCTOR AND PENLEY  
ATTEND TO GARRETT AND  
CLENT)

(2 next)

(On 1)

GARRETT: The Ioniser ... they made me disconnect it.

DOCTOR WHO: When it must be re-connected immediately!

(GARRETT, TRYING TO RETAIN HER DIGNITY)

GARRETT: I do not take orders from you!

CLENT: Miss Garrett - if we are to obey computer control, it must be re-connected ... do so, please.

GARRETT:(STIFFLY) Yes ... of course.

(SHE LOOKS DAGGERS AT THE DOCTOR, WHO SMILES GENTLY)

PAN L with Who

DOCTOR WHO:(URGENTLY) Now - Clent - the spaceship is powered by an ion reactor./

138. 2 A  
CU Clent

CLENT:(HEAVILY) It means we dare not use the Ioniser, full force. Our last chance gone .../

139. 3 A 9/16  
CU Penley

PENLEY: Why, for heaven's sake?/

140. 2 A  
CU Clent

CLENT: Because of the risk, man! You know what could happen!/

141. 3 A 9  
CU Who

DOCTOR WHO: Of course it's a risk - but you've got to take it ... it's the only way ...!/

142. 1 9  
CU Penley

PENLEY: Exactly./

143. 2  
a/b

CLENT: The computer says no./

144. 1  
a/b

(2 next)

145. (On 1)  
2 PENLEY:(SNEERING) The computer -/  
a/b
146. 1 CLENT:(ON THE DEFENSIVE) Our  
a/b supreme adviser!//
147. 3 A 35 PENLEY: And what advice is that?  
2s Garrett/Who Do nothing!//  
TRACK OUT to include  
Penley GARRETT: We must obey.
148. 2 PENLEY: And be destroyed? Has  
a/b the computer considered that?//
149. 1 24 CLENT: The computer considers  
M2s Who/Garrett. everything ...//  
PAN R with Who  
HOLDING 2s  
Go with Who to Jamie DOCTOR WHO: That's why, in this  
case, you can't rely on it's  
judgment.
- GARRETT:(FIERCELY) We trust  
the computer - it is our guide  
and our strength!
- DOCTOR WHO: Not this time ...
150. 3 A 9 JAMIE: Why not?//  
CU Who
151. 1 24 DOCTOR WHO: Because, Jamie, it  
Computer is faced with an insoluble  
problem.// Either way, the  
computer risks destroying  
itself - and this it cannot  
do.// It can only play safe.
152. 4 C 5
153. 1 CU Garrett
- a/b JAMIE: But if it does nothing -  
TILT UP for 2s Who/ that's just as bad!  
Jamie.  
PAN R with Who to  
bring Penley/Clent f/g PENLEY: There is only one  
thing we can do.
- CLENT: What?
- PENLEY: We must over-ride the  
computer!

(3 next)

(On 1)

154. 3 A 9 (CLEMENT AND GARRETT ARE SHOCKED) /  
CU Garrett
155. 2 A 9 GARRETT: You cannot do that -!/  
CU Penley
156. 3 A PENLEY: We must! This is a decision for a man to take - not a machine! The computer is designed not to take risks / - but this is the essence of man's progress! We must decide!  
a/b (TO CLEMENT) / Well, Clent?
157. 1 A 16 CU Penley
158. 2 A CLEMENT: If you did that you will still ruin the World plan! All the Ioniser Bases must act together through World Computer Control. If we act too soon, it's as bad as being too late. /  
CU Clent
159. 3 A PENLEY: The other bases may not have a glacier right on top of them and apart from that, what about those Ice Warriors, if they live they threaten our whole civilisation! /  
CU Penley
160. 2 A DOCTOR WHO: Someone must decide ... and quickly. /  
CU Who
161. 3 A (CLEMENT KNOWS PENLEY IS RIGHT, BUT CANNOT FACE THE RESPONSIBILITY. HE SLUMPS) /  
a/b
162. 1 A 16 CLEMENT: I cannot ...  
MCU Clent  
PAN L to find Penley
163. 4 E 9 (PENLEY LOOKS AT GARRETT) /  
CU Garrett
164. 1 GARRETT: (ALMOST AFRAID) I wouldn't dare ././  
a/b
165. 2 DOCTOR WHO: It's up to you, Penley.  
a/b
166. 1 24 PENLEY: Well, Clent.  
CMS Penley  
TRACK OUT, PAN L to see Clent u/s for 2s

(2 next)

(On 1)

(CLENT, SLIGHTLY HYSTERICAL  
CONFRONTS PENLEY)

As he turns to  
computer, Elevate  
to high angle  
computer/Clent

CLENT: I reserve the right to consult  
the computer!

PENLEY: Go ahead.

CLENT: (ADDRESSES THE COMPUTER)  
Problem - the alien spaceship is  
powered by an ion reactor. Dare we  
use the Ioniser? What are the  
alternatives? Answer!

(FX)

(SLUGGISHLY, THE COMPUTER  
COMES TO LIFE - BUT WHAT  
COMES OUT IS ELECTRONIC  
GIBBERISH, MIXED WITH A  
CHAOS OF INCOHERENT PHRASES,  
AT JUMBLED SPEEDS)

VICTORIA: (AWED) It's as though  
... it's gone mad ...!

(CLENT DRAWING BACK FROM IT,  
QUITE LOST, ALL HOPE GONE)

167. 2 A 16  
M2s Penley/Who

CLENT: No . . . !/

(1 next)

(ONTO PAGE 33)

(On 2)

PAN L, then let  
him out, HOLD reaction

DOCTOR WHO: Well, Penley ?

(WE TRACK IN ON PENLEY'S  
GRIM FACE) /

168. 1 A 16  
MCU Penley

PENLEY (FIRMLY) We will use  
the ioniser at full strength  
to melt back the glacier.  
Now, Miss Garrett - inform  
World Control.

169. 2 A  
MCU Jamie

(GARRETT MOVES TO THE VIDEO) /

JAMIE: But what about the space-  
craft. If you free it  
from the ice -

(THE OTHERS STUDY PENLEY -  
THIS DECISION GOES BEYOND  
THE MERELY SCIENTIFIC,

170. 1 A 9  
MCU Penley

HIS MOUTH TIGHTENS) /

PENLEY: At full force, the  
ioniser will melt rock ...

BREAK

(MOVE BOOM)

171. 1 B 35 / 19A. EXT. GLACIER CAVE.  
LS Zondal.  
See him to door.

(ZONDAL ENTERS.  
GLACIER CAVE IS MELTING &  
BREAKING UP)

(FX)

172. 3 C 24 / 20. INT. SPACESHIP.  
CS instrument  
panel. TILT UP  
for MS Varga,  
Zondal in for 2s.

(No Light on  
Panel 4)

WE PULL BACK TO SHOW VARGA  
AND HIS MEN AT ACTION  
STATIONS, WHILE THE SHIP  
SHUDDERS FROM THE MOVEMENT  
OF THE GLACIER ALL ABOUT

ZONDAL: Commander - the glacier  
is breaking up! Soon we will  
be free!

(4 next)

(OUT)

(FX RUMBLE & ROAR CONT-  
INUE INTERMITTENTLY THRU  
SCENE)

(On 3)

VARGA: What use is our freedom  
if we are helpless? Our engines  
are still dead!

173. 4 F 24

Control panels  
TILT UP for deep  
shot warrior f/g R  
Zondal in u/s

ZONDAL: (SHARPLY) I have not  
given up yet!

(VARGA TAKES THE IMPLIED  
REPRIMAND COLDLY - AND  
THEN MOVES INTO POSITIVE  
ACTION.

VARGA: Nor I. There must be  
some life left in the elements ...

TILT DOWN to panel  
with Zondal

(ZONDAL THROWS EVERY  
SWITCH TO OPEN. AS  
HE DOES SO, THERE IS  
A TINY FLICKER OF  
POWER SHOWN ON ONE  
OF THE DIALS. (Flash  
lights  
slowly)

EXCITEDLY HE CRIES  
OUT TO VARGA)

174. 3 C 35

Deep 2s Zondal/Varga

ZONDAL: Commander - ! Power!

VARGA: (RUSHING TO HIS SIDE) What!

TILT DOWN to panel

(THEY BOTH STUDY THE  
FLICKERING NEEDLE ... (No light  
SLOWLY, FRACTIONALLY, Panel 4)  
IF MOUNTS)

175. 4 F

a/b  
TILT UP for 2s  
Zondal/Varga

The ice is our friend! We still  
have power!

ZONDAL: Shall I increase it?

VARGA: Carefully ... we must time  
full take-off boost perfectly ...

176. 3 C

CU panel

ZONDAL: And when we are free,  
and in flight ... we will be  
invisible! (MUSIC)

177. 4 F

a/b. Let in other  
warriors

(Panel 4 lights  
flicker more quickly)

178. 3 C

a/b  
(1 next)

(On 3)

(WE HOLD ON THE RANGE OF DIALS - NOW, EACH OF THE NEEDLES IS FLICKERING INTO LIFE. A LOW, SOFT HUM OF POWER CAN BE HEARD ...) (SP FX)

(Possibly move Garrett's desk d/s for this scene)

179. 1 D 35 / 21. INT. CONTROL ROOM. (BOOMS A2 & C3)

High angle group  
TRACK IN, DEPRESS  
fast.  
Fav. Penley/Garrett

(THE IONISER IS IN FULL SWING, LIGHTS FLASHING, AND WITH A BOLD WHINE OF POWER. (FX)

ALL ABOUT IT STAND THE SCIENTISTS.

PENLEY IS AT THE CONTROLS, CONCENTRATING.

STEP BY STEP THE WHINE OF THE IONISER MOUNTS, AS PENLEY EASES "THE THROTTLE" FORWARD)

CLENT: Instrument readings on the glacier face show a steady rise in temperature ... now near to maxium.

(VICTORIA TENSE, TO JAMIE, WITH THE DOCTOR NEAR) (FX OUT)

VICTORIA: How will we know?

180. 2 A  
CU oscillator  
181. 1 D 24  
2s Jamie/Victoria  
PAN Find Who

GARRETT: (QUIETLY) The instruments on the ice face have the highest heat and shock resistance known to man. / When they cease to function ... everything about them will be destroyed ... /

(THE DOCTOR WATCHES THE INSTRUMENTS WITH CLENT.

182. 2 A  
a/b  
TILT UP for  
MCU Clent

THEY WAVER, NEAR TO MAXIMUM - /

(1 next)

(On 2)

PENLEY, AT THE CONTROLS,  
SEEMS TO TAKE A BREATH,  
BEFORE MAKING THE FINAL  
MOVEMENT THAT WILL PUSH  
THE IONISER TO ITS  
LIMIT)

183. 1 D 9 CLENT:(IN DEATHLY FEAR) You're  
CU Penley wrong - wrong! We shall all be  
killed - !/
184. 2 A PENLEY: It is a risk I willingly  
CU oscillator take .../ (MUSIC)
- (HE THRUSTS THE LEVER  
FULL FORWARD, FIRMLY)
185. 3 C 35 /22. INT. SPACESHIP.  
(Crabbed L)  
Confusion, rock  
using prism (THE SCENE IS MURKY AND  
CONFUSED.
- VARGA STANDS AT THE  
REACTOR INSTRUMENT  
PANEL, WHICH IS  
SMOULDERING. (SP FX)
- ZONDAL MOVES TO HIM  
WITH DIFFICULTY)
186. 4 F 24 VARGA: We were wrong, Zondal ...!/  
Close on panel  
smouldering.  
TILT UP for 2s  
Varga/Zondal ZONDAL: The heat, commander - we  
must ... lift off ... escape ...!
- VARGA: It was not power in the  
engines, Zondal ... it was heat!  
Our great enemy - the heat from  
the Ioniser!
187. 3 C (ZONDAL WEAKLY TRYING TO  
a/b using prism THROW THE TAKE-OFF SWITCHES)/

(1 next)

(On 3)

ZONDAL: Must ... escape ... never  
surrender ...

Super Ripple

(HE COLLAPSES.

VARGA ALONE STILL STANDS,  
BUT WEAKLY.ALL ABOUT HIM, THE SOUNDS  
OF CHAOS - HE SMILES  
GRIMLY DOWN AT ZONDAL)

Bring to peak white

VARGA: Zondal ... Zondal ... Zondal...(SUDDENLY THE SMOKY  
DESTRUCTION OF THE  
SHIP'S INTERIOR  
DISSOLVES INTO BLINDING  
WHITENESS, WITH A  
MIGHTY, GROWING ROAR ...)

(SP FX)

188. 1 D 24 / 23. INT. CONTROL ROOM. (BOOMS A2 &amp; C3)

CU end of  
console (fill  
screen with white)(EVERYONE IS TENSE WHILE  
GARRETT READS OFF THE  
SEISMOGRAPH CHART)TILT UP for CU Penley  
PAN & TRACK as  
directedGARRETT:(ELATED) Only a minor  
explosion! We are safe!PENLEY:(COMMANDINGLY) Set all  
circuits to automatic. Tie in  
with World Ioniser instrumentation.End CU Garrett.  
She turns for deep shot.(WHILE GARRETT MOVES TO  
THE COMPUTER TO DO THIS  
PENLEY GOES TO CLENT,  
WHO SITS SLUMPED AND  
DRAWN)PAN L with Clent  
Swing jib to TIGHTEN  
for MCUPENLEY: Clent - will you check  
over these sets with me?  
(cont ...)(NB Make-Up  
Perspiration on faces)

(2 next)

(On 1)

189. 2 A 16 (CLENT LOOKS AT PENLEY,  
MCU Penley HOPE DAWNING IN HIS EYES)/

190. 1 D 16 PENLEY: And you have a report to  
MCU Clent prepare - haven't you?/

191. 2 CLENT: Yes I have. Penley, you  
a/b are quite the most insufferably  
irritating and infuriating person  
I have ever/..../er, been privileged  
to work with./

192. 1 a/b

193. 2 PENLEY: Thanks Clent./  
a/b

194. 1 a/b

195. 2 CLENT: (EMBARRASSED BY THIS SHOW  
OF EMOTION, CLENT REVERTS QUICKLY  
TO HIS OLD DICTATORIAL SELF) Can't  
a/b write a report tho', can you -  
that's something I have to do for  
you. Well, don't worry, it's  
something I've been trained to  
do .... er ..../

(CLENT PAUSES, SEARCHING FOR  
THE WORD WHICH PENLEY SUPPLIES)

196. 1 PENLEY: Without the computer?/  
a/b CLENT: No, Penley, I've always written my  
TRACK OUT, TILT UP, own speeches and my own reports.  
Pan round room (CLENT NODS IN AGREEMENT AND WE  
FEEL JUST THE SLIGHTEST  
SUGGESTION THAT CLENT REALISES  
HE IS BEING 'SENT UP' AND FOR  
ONCE DOESN'T MIND. THE MOMENT  
IS BROKEN BY PENLEY'S LINE

PENLEY: And now you're going to  
include - where's the Doctor?

MIX  
197. 4 Photocaption 1 (BUT THE DOCTOR, JAMIE AND  
VICTORIA ARE NO WHERE TO BE  
SEEN.

S/I THRU INLAY  
198. 3 Model of Tardis (INSTEAD OVER THE FACES OF  
PENLEY, CLENT AND GARRETT WE  
HEAR THE SOUND OF THE TARDIS  
DEMATERIALISING)

S/I  
199. 2 Roller Caption  
Dr Who  
PATRICK TROUGHTON  
(Cont'd)

(3 next)

(On 2

Penley  
PETER SALLIS

Clent  
PETER BARKWORTH

Miss Garrett  
WENDY GIFFORD

Jamie  
FRAZER HINES

Victoria  
DEBORAH WATLING

Walters  
MALCOLM TAYLOR

Ice Warriors

Varga, the Leader  
BERNARD BRESSLAW

Zondal  
ROGER JONES

Rintan  
TONY HARWOOD

Isbur  
MICHAEL ATTWELL

Title music by RON GRAINER  
and the BBC Radiophonic Workshop

Incidental music by  
DUDLEY SIMPSON

Special Sound Effects  
BRYAN HODGSON  
BBC Radiophonic Workshop

Story Editor  
PETER BRYANT

Costumes  
MARTIN BAUGH  
Make-Up  
SYLVIA JAMES

Sound  
BRIAN FORGHAM  
Lighting  
SAM NEETER

Film Cameraman  
BRIAN LANGLEY  
Film Editor  
MICHAEL LOCKEY  
(cont'd)

(3 next)

(On 4 & 2)

Visual Effects  
BERNARD WILKIE  
RON OATES

Designer  
JEREMY DAVIES

200. MIX  
3 \_\_\_\_\_ /  
Photocaption 2

201. MIX  
4 \_\_\_\_\_ /  
Photocaption 3

202. SLIDE \_\_\_\_\_ /  
Producer  
INNES LLOYD

203. SLIDE \_\_\_\_\_ /  
Directed by  
DEREK MARTINUS  
BBC tv

FADE SOUND & VISION