

“ADVENTURE TIME”

THE JIGGLER

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Featured Characters:

Finn
Jake
The Jiggler
The Children
The Town Elders
Eldo, the Eldest Town Elder
The Town Guards
The Pat

The Adventure:

ACT 1

While visiting a town full of "bibliophiles", Finn and Jake save a Pat (a cat-like creature) from a well. As a reward, they're allowed to choose a boring book from the towns boring book collection. Luckily Finn finds a pocket rhyming dictionary. FINN: "This book is pretty MEDIOCRE but... Jake is a... MARRIAGE BROKER. No, just kidding... Jake is a JOKER." Jake chuckles.

Finn and Jake start heading out of the boring town, rhyming as they go, when they see a crowd of children in the park surrounding a tall stranger. He's the JIGGLER, and he's dancing and whistling and having a great time! "Hey! This guy's not boring!"

Finn and Jake start dancing with the Jiggler. They try to talk to him, but soon realize all he can do is dance and whistle. That's cool with them; anyone who can dance and whistle THAT funny is A-OK in their book.

Finn notices the children seem afraid. He convinces them to join in the dance. They're hesitant at first, but are soon having a great time.

"What's going on here!?" The elders of the town are outraged at the shenanigans! The eldest elder, Eldo, calls for the town guards to arrest the Jiggler for being too jiggy.

Finn and Jake leap in front of the advancing guards. "Stop!" Finn tries to convince the elders to let the Jiggler alone, comparing him to a Pat stuck in the well (the speech is rather convoluted and awkward, but it's sincere).

Eldo will not accept this, but the other elders are won over. They will let the children study the Jiggler for one evening... for knowledge is knowledge, and one must learn knowledge. The elders leave the park, dragging a kicking and screaming Eldo with them. "You have cursed our children! You have cursed our town! You shall rue the day you ignored Eldo!"

Finn, Jake and the children get back to dancing with the Jiggler, and party into the night.

ACT 2

But the next morning the children are missing! The obvious culprit is the Jiggler, but Finn refuses to believe it. "That guy wouldn't kidnap anybody. All he does is dance and whistle."

But Finn's sweet talk won't work on the elders this time. Eldo is in control now, and calls the guards to lock up Finn and Jake for aiding in the abduction. "WHAT?!" Our heroes are shackled into the town stocks, and left to think about their crimes. As the elders disperse, Eldo goes off alone and suspiciously enters a cellar door. Hmm....

Finn is sure that Eldo kidnapped the kids, and is keeping them in that cellar. FINN: "That guys a jerk. I bet he's trying to teach everybody some kind of 'lesson'" Jake concurs. Using his powers, he easily escapes the stocks (using his powers) and then tickles Finn. The tickling actually loosens Finn and he escapes too (the stocks were a little too big for him).

Finn and Jake sneak into Eldo's cellar to find... he DID kidnap the children! They are tied up, immobile, hanging from the walls!

"I knew it!" Finn pounces on Eldo, and is ready to tear him a new one when Jake realizes something. The children aren't real - they're dummies. "What? Why would they have dummies of the children?"

Eldo explains, very emotionally, that Finn doesn't understand their ways. "Young rogue... I truly believe the Jiggler took our children... but whoever the culprit turns out to be, we MUST find them! Before it's too late!" Finn and Jake start to accept Eldo as an okay guy, but as some guards pass by the cellar door Eldo shouts to them. ELDO: "GUARDS! THE PRISONERS ARE IN HERE!" Finn and Jake book it out of the cellar and head for the hills.

On the outskirts of town, Finn tries to figure out why Eldo has those dummies and how they relate to the kidnapping. Meanwhile, Jake is sniffing around and catches the scent of the children; they're somewhere over the hills, away from town. Finn wishes he had an excuse to punch Eldo in the kisser, but Jake's nose is never wrong.

They follow the scent to a creepy old water-mill. They open the creaky door to find... the Jiggler

DID kidnap the children! He's making them sit in mixing bowls and rub flour all over themselves, while he thrashes around all over the place whistling high pitched wails, throwing pans, and frantically drawing crazy pictures all over everything. OMG this guy is NUTS!

Accepting his poor judgment in trusting strangers, Finn (and Jake) bust in to break up the party. The fight is on! The Jiggler fights using his knees and elbows - and his erratic movements make him hard to hit. Finn yells at the Jiggler for betraying his trust. The Jiggler just whistles back.

As Finn's battle continues, the children twist and shake all over the place; they dance towards the bread over, wriggle into the hopper, and tumble onto the grindstone. Jake shoots his appendages out in every direction to catch them before they're pulverized.

Meanwhile, the Jiggler is winning the fight against Finn. He knocks Finn into a bunch of crates full of black birds, which flap and caw all over the place. The Jiggler approaches, jiggling maniacally. JIGGLER: *whistle whistle*

ACT 3

Finn grabs a bunch of the blackbird's feet and their flight sends Finn straight into the Jiggler. Finn tackles the Jiggler and pins him down. He suddenly stops jiggling and whistling... and as he stops, the children stop too. The Jiggler opens his eyes and reveals that his previous eyes were actually just painted eyelids! The Jiggler was sleepwalking the whole time! He has no idea what's going on-- he's just a common baker, and the last thing he remembers was falling asleep at his bakery . . . 10 years ago!

Meanwhile, Jake's all out of shape from getting caught up in the mill's gear works. The Baker is kindly kneading him back into shape when, suddenly, they notice one of the children is still dangling from a high beam in the mill! As the child falls, the baker uses his pizza tossing ability to expand Jake and toss him right below the descending child. The Baker has saved the day! Hurray!

Back at the town, Finn and Jake explain what happened. The elders embrace the children, and thank Finn and Jake. The Baker apologizes for acting so weird in his sleep state, and promises to make it up to everyone by baking some cake and cookies. Eldo is outraged! "Cookies and cakes!? Again this stranger comes to our town attempting to destroy our precious youth! Guards, seize the intruder at once!"

But everybody is too busy DANCING and WHISTLING to hear Eldo's demands. The town has decided to accept dancing and whistling... but only for festive occasions. Eldo is aghast!

Jake calls to the kids, "Hey kids! I think Eldo wants to dance too!" The dancing kids all swarm around Eldo and pick him up amidst his protests. Finn and Jake high-five.

The End.

OVER CREDITS:

Series of still illustrations:

- Eldo whittling dummies of children in his cellar
- Children painting faces on dummies (Norman Rockwell style self portrait set-up)
- Elders hanging up the dummies as bait in the woods
- A monster approaching a dummy
- A monster nibbling the dummy, as a trap snares
- Elders ladling monster soup to the whole town